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METHOD OF TRANSMITTING DATA USING SPACE TIME BLOCK CODES

FIELD AND BACKGROUND OF THE INVENTION

The present invention relates to the transmission of digital data and, more particularly,
5   to a method of data transmission that uses space time block codes.

Communication data rates are increasing rapidly to support endpoint application requirements for ever-growing bandwidth and communication speed. First generation cellular telephony equipment supported a data rate of up to 9.6 kbps. Second generation cellular telephony equipment supported a data rate of up to 57.6 kbps. Now, the third generation
10   cellular telephony standards support a data rate of up to 384 kbps, with a rate of up to 2 Mbps in local coverage. The WLAN 802.11a supports a data rate of up to 54 Mbps. The 802.11b supports a data rate of up to 11 Mbps. Both of these rates are much higher than the 3 Mbps data rate of the 802.11 standard.

Although the rates specified by the communication standards are increasing, the
15   allowed transmit power remains low because of radiation limitations and collocation requirements. Higher data rates with fixed transmit power result in range degeradation. With modern error correction codes having almost achieved Shannon's limit, the desired data transmission rates can be achieved only via space diversity: MIMO (multiple input, multiple output), SIMO (single input, multiple output) or MISO (multiple input, single output) instead
20   of SISO (single input single output). Size limitations on personal cellular telephony transceivers mandate that cellular telephony downlinks be MISO: several antennas at the base station transmitting to one antenna at the personal transceiver.

In US Patent No. 6,185,258, which patent is incorporated by reference for all purposes as if fully set forth herein, Alamouti et al. teach a block code for implementing both space and
25   time diversity using two transmission antennas. Symbols are transmitted in pairs. Given two complex symbols s_0 and s_1 to transmit, first s_0 is transmitted via the first antenna and s_1 is transmitted via the second antenna, and then $-s_1$ is transmitted via the first antenna and s_0^* is transmitted via the second antenna. At the receiver, a maximum likelihood detector recovers the two symbols from the received transmission.
30   One useful way of looking at the method of Alamouti et al. is that the two symbols are

encoded as a matrix $\begin{pmatrix} s_0 & -s_1^* \\ s_1 & s_0^* \end{pmatrix}$. Each row of this matrix corresponds to a different

transimssion antenna. Each column of this matrix corresponds to a different transmisison time. If the symbols are normalized, as for example in PSK modulation, this matrix is unitary. The only constraint, however, on the matrix is that it is unitary. The two symbols s_0 and s_1 are otherwise independent. In other so-called "space time block codes", the matrix elements are selected in an effort to optimize channel diversity. For example, A. Shokrollahi et al., in "Representation theory for high rate multiple antenna code design (*IEEE Trans. Information Theory* vol. 47 no. 6 pp. 2335-2367, September 2001) studied the use of unitary matrix representations of fixed-point-free groups for this purpose. Given 2^m such matrices, each of the 2^m possible binary patterns for m bits is allocated to a respective one of the matrices. The data to be transmitted are partitioned into groups of m bits. For each group, the corresponding matrix is transmitted.

For example, one 2x2 representation of the quaternion group Q_2 is:

$$Q_i=\begin{pmatrix}1 & 0\\ 0 & 1\end{pmatrix} \quad Q_j=\begin{pmatrix}0 & 1\\ -1 & 0\end{pmatrix} \quad Q_k=\begin{pmatrix}i & 0\\ 0 & -i\end{pmatrix} \quad Q_l=\begin{pmatrix}0 & -i\\ -i & 0\end{pmatrix}$$

and their negatives. The eight possible binary patterns of three bits are allocated as follows: (0,0,0) to Q_i, (1,0,0) to Q_j, (0,0,1) to Q_k, (1,0,1) to Q_l, (0,1,1) to $-Q_i$, (1,1,1) to $-Q_j$, (0,1,0) to $-Q_k$ and (1,1,0) to $-Q_l$. The data to be transmitted is partitioned into triplets of bits. To transmit the bit triplet "0,0,0", first the first transmitter transmits the number "1" while the second transmitter is silent, and then the second transmitter transmits the number "1" while the first transmitter is silent. To transmit the bit triplet "1,0,0", first the second transmitter transmits the number "-1" while the first transmitter is silent, and then the first transmitter transmits the number "1" while the second transmitter is silent. To transmit the bit triplet "0,0,1", first the first transmitter transmits the number "i" while the second transmitter is silent, and then the second transmitter transmits the number "$-i$" while the first transmitter is silent. To transmit the bit triplet "1,0,1", first the second transmitter transmits the number "$-i$" while the first transmitter is silent, and then the first transmitter transmits the number "$-i$" while the second transmitter is silent. To transmit the bit triplet "0,1,1", first the first transmitter transmits the number "-1" while the second transmitter is silent, and then the second transmitter transmits the number "-1" while the first transmitter is silent. To transmit the bit triplet "1,1,1", first the second transmitter transmits the number "1" while the first transmitter is silent, and then the first transmitter transmits the number "-1" while the second transmitter is silent. To transmit the bit triplet "0,1,0", first the first transmitter transmits the

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number "-i" while the second transmitter is silent, and then the second transmitter transmits the number "i" while the first transmitter is silent. To transmit the bit triplet "1,1,0", first the second transmitter transmits the number "i" while the first transmitter is silent, and then the first transmitter transmits the number "i" while the second transmitter is silent. "Transmitting" a complex number means modulating a carrier wave according to the number, for example by multiplying the amplitude of the carrier wave by the absolute value of the number and shifting the phase of the carrier wave by the phase of the number. (So in the above example, silencing an antenna is equivalent to transmitting the number "0" via that antenna.)

SUMMARY OF THE INVENTION

The present invention is a generalization of the prior art fixed-point-free matrix representations that further optimizes the diversity achieved using space time block codes.

According to the present invention there is provided a method of transmitting data, including the steps of: (a) providing a set of at least 2^m $n \times n$ matrices that represent an extension of a fixed-point-free group, each matrix including n^2 matrix elements, where m is a positive integer and n is an integer greater than 1; (b) allocating each binary number between 0 and binary 2^m-1 to a respective one of the matrices; (c) mapping the data into the matrices according to the allocating; and (d) for each matrix into which the data are mapped, transmitting the matrix elements of the each matrix.

According to the present invention there is provided a transmitter for transmitting data, including: (a) a coder for mapping the data into a set of 2^m $n \times n$ matrices obtained by providing a set of at least 2^m $n \times n$ matrices that represent an extension of a fixed-point-free group and allocating each binary number between 0 and binary 2^m-1 to a respective one of the at least 2^m matrices, each matrix into which the data are mapped including n^2 matrix elements, m being a positive integer, n being an integer greater than 1, the mapping being according to the allocating; and (b) at least one antenna for transmitting the matrix elements.

According to the basic method of the present invention, a set of at least 2^m $n \times n$ matrices is provided, where m is a positive integer and n is an integer greater than 1. Each matrix includes n^2 (generally complex) matrix elements. The set represents an extension of a fixed-point-free group. In other words, the set includes a complete set of matrices that form a representation of a fixed-point-free group, and also includes at least one other matrix. To a

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respective one of each of 2^m of the matrices is allocated one of the binary numbers between binary 0 and binary 2^m-1. To transmit a data stream of bits, the bits are mapped into the matrices according to the allocation, meaning that the bits are considered m at a time, and the matrix corresponding to each group of m bits is determined, e.g. using a lookup table. The matrix elements of each matrix into which the bits are mapped then are transmitted.

Preferably, the columns of a transmitted matrix are transmitted successively, with each matrix element of each row being transmitted via a respective antenna (space-time diversity). Alternatively, the matrix elements of each column of a transmitted matrix are transmitted via respective antennas, and the matrix elements of each row of a transmitted matrix are transmitted at respective frequencies (space-frequency diversity). As another alternative, the columns of a transmitted matrix are transmitted successively, with each matrix element of each row being transmitted at a respective frequency (time-frequency diversity).

In one preferred embodiment of the present invention, the fixed-point-free group is a quaternion group and the extension of the fixed-point-free group is a super quaternion set. In another preferred embodiment of the present invention, the fixed-point-free group is a $G_{m,r}$ group and the extension of the fixed-point-free group is a union of the fixed-point-free group and at least one coset determined by an element of an algebra in which the fixed-point-free group resides.

The transmitted matrix elements may be received at a receiver via either a known channel or an unknown channel.

The scope of the present invention also includes a transmitter for transmitting data. The transmitter includes a coder for mapping the data into a set of 2^m $n \times n$ matrices according to the method of the present invention and at least one antenna for transmitting the matrix elements. Preferably, the transmitter has n antennas, and each row of each matrix into which the data are mapped is transmitted using a respective one of the antennas.

BRIEF DESCRIPTION OF THE DRAWINGS

The invention is herein described, by way of example only, with reference to the accompanying drawings, wherein:

FIGs. 1 and 2 are high-level block diagrams of transmitters of the present invention;

FIG. 3 is a high-level block diagram of a MIMO system;

FIG. 4 is a flow chart of simulation of the present invention;

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FIG. 5 is the constellation of the quaternion group Q_2;

FIG. 6 is the constellation of the super-quaternion extension $Q_2 \cup L_2 \cup L_4$;

FIG. 7 is an example of bit allocation for an 8PSK gray code;

FIGs. 8-20 are plots of bit error rate vs. signal-to-noise ratio for various simulations of transmission using prior art space time block codes and space time block codes of the present invention, as discussed in the Theory Section;

FIG. 21 is the constellation of the super-quaternion extension of Table 1;

FIG. 22 is the constellation of the $G_{m,r}$ coset extension of Table 2

FIG. 23 is a plot of bit error rate vs. signal-to-noise ratio for simulations of transmission using a prior art $G_{m,r}$ space time block code and the $G_{m,r}$ coset extension space time block code of Table 2.

DESCRIPTION OF THE PREFERRED EMBODIMENTS

The present invention is of a method of transmitting digital data using space time block codes. Specifically, the present invention can be used to transmit digital data with a lower bit error rate (BER) at a given signal-to-noise ratio (SNR) than according to the prior art.

The principles and operation of digital data transmission according to the present invention may be better understood with reference to the drawings and the accompanying description.

The theory of the present invention is described in the accompanying Theory Section. Two specific extensions of fixed-point-free groups are discussed in the Theory Section: super-quaternion extensions of quaternion groups and coset extensions of $G_{m,r}$ groups. Table 1 lists an exemplary set of 2x2 matrix representations of the super-quaternion extension $S_{Q_1,7,2}$, along with the associated bit allocations. Table 2 lists an exemplary set of 3x3 matrix representations of a coset extension of $G_{63,37}$, along with the associated bit allocations. The constellations of these two extensions are shown in Figures 21 and 22, respectively.

Referring now to the drawings, Figure 1, which is based on the Figures of US 6,185,258, is a high-level block diagram of a transmitter 10 of the present invention. Transmitter 10 includes a coder 12, a modulation and transmission section 14 and two antennas 16 and 18. Coder 12 receives an incoming stream of data bits to transmit and maps the bits, eight at a time, into the matrices of Table 1. For each matrix, modulation and

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transmission section 14 modulates a carrier wave according to the elements of the matrix and transmits the modulated carrier wave via antennas 16 and 18. First, modulation and transmission section 14 modulates the carrier wave according to the 1,1 matrix element and transmits the thus-modulated carrier wave via antenna 16, while also modulating the carrier wave according to the 2,1 matrix element and transmitting the thus-modulated carrier wave via antenna 18. Then, modulation and transmission section 14 modulates the carrier wave according to the 1,2 matrix element and transmits the thus-modulated carrier wave via antenna 16, while also modulating the carrier wave according to the 2,2 matrix element and transmitting the thus-modulated carrier wave via antenna 18.

For example, to transmit the bit pattern "00100011" (binary 67), the matrix $\begin{pmatrix} -0.8944i & -0.4472 \\ 0.4472 & 0.8944i \end{pmatrix}$ is transmitted. First, modulation and transmission section 14 modulates the carrier wave by multiplying the amplitude of the carrier wave by 0.8944 and shifting the phase of the carrier wave by -90°, and transmits the thus-modulated carrier wave via antenna 16. Simultaneously, modulation and transmission section 14 modulates the carrier wave by multiplying the amplitude of the carrier wave by 0.4472 without shifting the phase of the carrier wave, and transmits the thus-modulated carrier wave via antenna 18. Then, modulation and transmission section 14 modulates the carrier wave by multiplying the amplitude of the carrier wave by 0.4472 and shifting the phase of the carrier wave by 180°, and transmits the thus-modulated carrier wave via antenna 16. Simultaneously, modulation and transmission section 14 modulates the carrier wave by multiplying the amplitude of the carrier wave by 0.8944 and shifting the phase of the carrier wave by 90°, and transmits the thus-modulated carrier wave via antenna 18.

At the receiver, the received signal is demodulated and conventional maximum likelihood estimation is used to estimate the transmitted matrix. Then the bit pattern associated with the closest matrix, in a look-up table identical to Table 1, to the estimated matrix is interpreted as the transmitted bit pattern.

The receiver may receive the signal via a known channel or via an unknown channel. In a known channel, the receiver knows the channel response from every transmitter antenna to every receiver antenna. For example, in some channels, before the transmission of a block of data, a predefined preamble is transmitted. The receiver learns the characteristics of the channel from the preamble. If the channel characteristics change much more slowly than the

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time it takes to transmit a block of data, the channel is considered "known". Otherwise, the channel is considered "unknown". Both cases are treated in the Theory Section.

Figure 10 shows the bit error rate (BER) obtained in several simulations of transmitting using super-quaternion extensions of quaternion groups, vs. signal-to-noise ratio (SNR), compared with simulations of transmitting using two prior art space time block codes. The results using the super-quaternion extension of Table 1 are labeled "Rate 4 Super Quaternion" in Figure 10.

An alternative transmitter 30 of the present invention is illustrated in Figure 2. Transmitter 30 includes a coder 32, a modulation and transmission section 34 and three antennas 36, 38 and 40. Coder 32 receives an incoming stream of data bits to transmit and maps the bits, nine at a time, into the matrices of Table 2. For each matrix, modulation and transmission section 34 modulates a carrier wave according to the elements of the matrix and transmits the modulated carrier wave via antennas 36, 38 and 40. First, modulation and transmission section 34 modulates the carrier wave according to the 1,1 matrix element and transmits the thus-modulated carrier wave via antenna 36, while also modulating the carrier wave according to the 2,1 matrix element and transmitting the thus-modulated carrier wave via antenna 38, and while also modulating the carrier wave according to the 3,1 matrix element and transmitting the thus-modulated carrier wave via antenna 40. Then, modulation and transmission section 34 modulates the carrier wave according to the 1,2 matrix element and transmits the thus-modulated carrier wave via antenna 36, while also modulating the carrier wave according to the 2,2 matrix element and transmitting the thus-modulated carrier wave via antenna 38, and while also modulating the carrier wave according to the 3,2 matrix element and transmitting the thus-modulated carrier wave via antenna 40. Finally, modulation and transmission section modulates the carrier wave according to the 1,3 matrix element and transmits the thus-modulated carrier wave via antenna 36, while also modulating the carrier wave according to the 2,3 matrix element and transmitting the thus-modulated carrier wave via antenna 38, and while also modulating the carrier wave according to the 3,3 matrix element and transmitting the thus-modulated carrier wave via antenna 40.

For example, to transmit the bit pattern "100111000" (binary 312), the matrix

$$\begin{pmatrix} -0.4460 - 0.1866i & -0.5437 + 0.4109i & 0.3838 - 0.3929i \\ -.05577 + 0.3449i & 0.0970 + 0.1204i & 0.2427 + 0.6980i \\ 0.1845 - 0.5497i & 0.5460 + 0.4621i & 0.3655 + 0.1364i \end{pmatrix}$$ is transmitted.   First,

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modulation and transmission section 34 modulates the carrier wave by multiplying the amplitude of the carrier wave by 0.4835 (the absolute value of the 1,1 matrix element) and shifting the phase of the carrier wave by -156.0° (the phase of the 1,1 matrix element), and transmits the thus-modulated carrier wave via antenna 36. Simultaneously, modulation and transmission section 34 modulates the carrier wave by multiplying the amplitude of the carrier wave by 0.6557 (the absolute value of the 2,1 matrix element) and shifting the phase of the carrier wave by 148.3° (the phase of the 2,1 matrix element), and transmits the thus-modulated carrier wave via antenna 38. Also simultaneously, modulation and transmission section 34 modulates the carrier wave by multiplying the amplitude of the carrier wave by 0.5798 (the absolute value of the 3,1 matrix element) and shifting the phase of the carrier wave by -71.4° (the phase of the 3,1 matrix element), and transmits the thus-modulated carrier wave via antenna 40. Then, modulation and transmission section 34 modulates the carrier wave by multiplying the amplitude of the carrier wave by 0.6815 (the absolute value of the 1,2 matrix element) and shifting the phase of the carrier wave by 142.9° (the phase of the 1,2 matrix element), and transmits the thus-modulated carrier wave via antenna 36. Simultaneously, modulation and transmission section 34 modulates the carrier wave by multiplying the amplitude of the carrier wave by 0.1546 (the absolute value of the 2,2 matrix element) and shifting the phase of the carrier wave by 51.1° (the phase of the 2,2 matrix element), and transmits the thus-modulated carrier wave via antenna 38. Also simultaneously, modulation and transmission section 34 modulates the carrier wave by multiplying the amplitude of the carrier wave by 0.7153 (the absolute value of the 3,2 matrix element) and shifting the phase of the carrier wave by 40.2° (the phase of the 3,2 matrix element), and transmits the thus-modulated carrier wave via antenna 40. Finally, modulation and transmission section 34 modulates the carrier wave by multiplying the amplitude of the carrier wave by 0.5493 (the absolute value of the 1,3 matrix element) and shifting the phase of the carrier wave by −45.7° (the phase of the 1,3 matrix element), and transmits the thus-modulated carrier wave via antenna 36. Simultaneously, modulation and transmission section 34 modulates the carrier wave by multiplying the amplitude of the carrier wave by 0.7390 (the absolute value of the 2,3 matrix element) and shifting the phase of the carrier wave by 70.8° (the phase of the 2,3 matrix element), and transmits the thus-modulated carrier wave via antenna 38. Also simultaneously, modulation and transmission section 34 modulates the carrier wave by multiplying the amplitude of the carrier wave by 0.3501 (the absolute value of the 3,3 matrix

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element) and shifting the phase of the carrier wave by 20.5° (the phase of the 3,3 matrix element), and transmits the thus-modulated carrier wave via antenna 40.

At the receiver, the received signal is demodulated and conventional maximum likelihood estimation is used to estimate the transmitted matrix. Then the bit pattern associated with the closest matrix, in a look-up table identical to Table 2, to the estimated matrix is interpreted as the transmitted bit pattern.

Figure 23 shows the BER obtained in a simulation of transmitting using the $G_{m,r}$ coset extension of Table 2 vs. SNR, compared with a simulation of transmitting using a prior art $G_{m,r}$ group.

While the invention has been described with respect to a limited number of embodiments, it will be appreciated that many variations, modifications and other applications of the invention may be made.

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THEORY SECTION

ABSTRACT

Space Time Block Codes (STBC) are designed for Multiple Input - Multiple Output (MIMO) channels. The recently developed advanced codes (Turbo codes and LDPC) have been able to achieve rates at almost the channels' capacity in Single Input - Single Output (SISO) channels. Given a fixed transmit power and bandwidth it is necessary to take advantage of space diversity if one wishes to exceed the Shannon limit for data rate. Furthermore, in order to avoid errors, SISO fading channels require long coding blocks and interleavers that result in high delays. STBC codes take advantage of space-time diversity to reduce errors. Joined STBC with error correction codes can achieve high rates with low Bit Error Rate (BER) at low delays.

Early STBC, that where developed by Alamouti [2] for known channels and by Tarokh [3] for unknown channels, have been proven to increase the performance of channels characterized by Rayleigh fading. It has been shown in [4,6] that the diversity of STBC codes is a good criterion for its performance. Codes that are based on groups or division algebras have by definition non-zero diversity and therefore they are suitable for STBC in order to achieve high rates at low Symbol to Noise Ratio (SNR). This work presents a new high diversity group based on STBC with improved performance both in known and unknown channels.

1. INTRODUCTION

Current communications data rates increase rapidly in order to support endpoint application requirements for ever growing bandwidth and communication speed. While 1st generation cellular equipment supported up to 9.6 kbps data rate, 2nd generation cellular supported up to 57.6 kbps rates, and today, 3rd generation standards support up to 384 kbps rates (local area coverage of up to 2 Mbps). The WLAN standard 802.11a supports up to 54Mbps and 802.11b supports up to 11Mbps, while the maximal data rate of the 802.11 standard is 3Mbps.

Although the rates of the communication standards are increasing, the transmit power remains low due to radiation limitations and collocation requirements. Naturally, higher data rates with fixed transmit power result in range degradation. Since Shannon's limit has almost

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been achieved by recently developed error correction codes, it is necessary to exceed SISO channels performance by taking advantage of space diversity. Figure 3 illustrates a typical MIMO system.

2. PREVIEW ON STBC

5   In this section we give a short preview on STBC and the motivation for using receive and transmit diversity.

2.1. STBC Constellation

The STBC codes, that we presented here are based on constellations of the form $\alpha \cdot e^{i\beta} = a + i \cdot b$, where α is the amplitude of the modulation and β is the phase of the

10   modulation. When we refer to a *code* we mean a set of matrices, where each matrix is a *codeword*.

The matrices represent n^2 constellations each (for n-transmit diversity) where the column represents the transmission antenna and the row represents the time. If the matrix $\{c_{ij}\}_{i,j=1}^{n}$ is transmitted at times $T, T+1, ..., T+n-1$ then the symbol c_{ij} will be transmitted at

15   time i from antenna j. The following example illustrates the transmission of a code word c_{ij} for 2-transmit diversity ($n = 2$) at times $T, T+1$:

Time	Antenna 1	Antenna 2
T	C_{11}	C_{12}
T+1	C_{21}	C_{22}

Transmit diversity refers to multiple transmitter antennas, and *receive diversity* refers

20   to multiple receiver antennas. The STBC codes are usually designed according to the *Transmit diversity*, while *receive diversity* has merely effect on the performance. The receiver estimates the transmitted codeword according to n (n is the number of transmitter antennas) time samples from the receiver antennas.

We consider two channel types:

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Known Channel: In a known channel the receiver knows the channel response from every transmitter antenna to every receiver antenna. For example, in some channels before the transmission of every data block, a predefined preamble is transmitted and the receiver learns the channel from the preamble. If the channel changes much slower than the data block length then the channel is considered to be known.

Unknown Channel: In this case the receiver has no knowledge of the channel, and the data has to be decoded differentially as shown in section 9.

2.2 Channel Model

Multipath channels in urban and suburban areas are very difficult to estimate. Beside the specific dependency on place, speed, and surrounding moving objects (cars, people) the channels characteristics are specific to topography, building style and density, frequency, antenna height, type of terrain and other parameters. Small change in one of these parameters may affect completely the channel response. Many channel response simplification models have been introduced to estimate the channel performance. Some of the most commonly used models are given below.

- **Free Space:** The only accurate model. The path loss L (power loss due to channel response) in this case depends entirely on the distance R (and on the atmosphere at frequencies above 20Ghz): $L \propto \frac{1}{R^2}$.

- **Flat Land:** Mathematical estimation of a path loss for a line of sight channels over flat land with low antennas (the height of antennas is much smaller than the distance between them). The loss is given by $L \propto \frac{1}{R^4}$.

- **Egli:** This propagation model takes into account experimental dependency of the path loss on the frequency f: $L \propto \frac{1}{R^4 f^2}$

- **TIREM, ITU-R:** Experimental models that give path loss estimation based on field experiments.

- **Rice:** A random model for a line of sight channel that involves multipath.

- **Rayleigh:** A random model for multipath channels without line of sight. The channel's response in this model (for a SISO channel) is

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$$Y = \alpha \cdot \frac{1}{\sqrt{2}} (v_1 + iv_2) X \tag{1}$$

where X is the transmitted symbol, Y the received symbol, α is a constant that equals the average absolute path loss, and v_1, v_2 are i.i.d. normal Gaussian variables.

The model used in our simulations is the Rayleigh model [12], which is adequate for urban communications with no line of sight. The channel's response of a MIMO channel (Figure 3) is represented by the matrix

$$R = \begin{pmatrix} r_{11} & r_{12} & \cdots & r_{1m} \\ r_{21} & r_{22} & \cdots & r_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ r_{n1} & r_{n2} & \cdots & r_{nm} \end{pmatrix}$$

where r_{ij} is the path loss from transmitter antenna i to receiver antenna j, $i = 1, ..., n$, $j = 1, ..., m$, n is the transmit diversity, and m is the receive diversity. r_{ij} are assumed to be independent (this is usually the case when all the antennas are placed more than half wavelength from each other) and the distribution of r_{ij} is given by EQ. 1.

The channel's noise at the receiver antennas is assumed to be i.i.d normal Gaussian noise, with random, uniformly distributed phase. Since the total transmission power over all the transmitter's antennas is normalized to 1, the average SNR at the receiver antennas is α from EQ. 1, given in dB.

The new proposed algorithms were simulated to estimate their performance. The simulations were performed over a large number of independent tests to assure accurate results. All symbols/bits at the bit/symbol generator were chosen randomly and independently and the channel noise was generated as i.i.d. normal Gaussian noise for all time samples and receiver antennas. At the **known channel simulations** the channel response was generated independently for each codeword and was also delivered to the receiver as side information. At the **unknown channel simulations** the channel response was generated for a block of codewords, while the first codeword in every block was transmitted as reference and was not estimated in order to eliminate simulation dependency (for large enough number of tests) on block length. The bit allocation was decided prior to the simulation according to numerical optimization simulations. In cases bit allocation was not possible the symbols were generated

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directly and the BER was estimated according to chapter 7. The flow of the simulation scheme is given in FIG. 4.

- **Random Bit Generator:** Simulates the information bits of an information source for codes with integral rate. The bits are equally distributed and independent.

- **Bit Allocation:** This procedure allocates the bits into channel symbols. The bits are allocated optimally to achieve minimal error probability. The algorithm allocates closer symbols to codewords with smaller hamming distance (section 7).

- **Symbol Generator:** In the case of codes with a non-integral rate the symbols are generated directly with no bit allocation. All symbols are i.i.d.

- **Space Time Realization:** This procedure represents the codewords as matrices, as described in section 2.1.

- **Channel Response Generator:** Simulates Rayleigh fading channel. Every transmitted symbol is multiplied by the channel response (elaborated at section 2.2). The variance of the channel's response is calculated according to the SNR (EQ. 1).

- **Channel Noise Generator:** Gaussian white noise is added to the receiver antennas. The variance of the noise is set to 1.

- **Receiver realization:** This procedure calculates the received symbols for every receiver antenna according to the transmitted codewords, the channel response and the channel noise.

- **Maximum Likelihood Estimator:** For every Block of received symbols (the size of the block is the number of transmitter antennas) we estimate the maximum likelihood transmitted codeword. When known channel is simulated all the channel response parameters are given to the 'Maximum Likelihood Estimator' as side information. When unknown channel is simulated the estimation is made differentially according to the previous received symbols (section 9).

- **Bit Translation :** The symbols are translated back into bits (for codes with

whole rates).

- **Comparator:**   The BER is calculated by comparing the transmitted symbols/bits to the received symbols/bits and averaging over a large number of samples. The calculations of BER are elaborated in section 7.

2.3. Diversity and error probability

In this section we will assume that the receiver has perfect knowledge of the channel (i.e. in noiseless channel there would have been a perfect reconstruction). We assume that the number of transmitters is n and the number of receivers is m. Given that the codeword

$$\overline{\mathbf{c}} = c_1^1 c_1^2 ... c_1^n c_2^1 c_2^2 ... c_2^n c_3^1 ... c_n^1 ... c_n^n$$

was transmitted, then the received signal,

$$\overline{\mathbf{d}} = d_1^1 d_1^2 ... d_1^m d_2^1 d_2^2 ... d_2^m d_3^1 ... d_n^1 ... d_n^m$$

is given by

$$d_t^j = \sum_{i=1}^{n} (\alpha_{i,j} c_t^i \sqrt{E_s}) + v_t^j, \quad 1 \le j \le m$$

where j is the receiver antenna and t is the time sample, $\alpha_{i,j}$ is the channel response from transmitter i to receiver j, c_t^i is the transmitted signal from transmitter i at time t, E_s is the normalization factor for the transmission power in order to keep the average constellation equal to 1, v_t^j is a Gaussian white noise at the receiver antenna.

Consider that the following signal

$$\overline{\mathbf{e}} = e_1^1 e_1^2 ... e_1^n e_2^1 e_2^2 ... e_2^n e_3^1 ... e_k^1 ... e_k^n$$

is the receiver's decision upon maximum-likelihood criteria.

When white Gaussian noise is present, the probability of deciding in favor of $\overline{\mathbf{e}}$, when $\overline{\mathbf{c}}$ was transmitted is ([6,4]):

$$P(\overline{\mathbf{c}} \to \overline{\mathbf{e}} \mid \alpha_{i,j}) = \frac{1}{\sqrt{\pi N_0}} \int_{d(\mathbf{c},\mathbf{e}) \le d(\mathbf{c},\mathbf{e}')} e^{-\frac{d^2(\mathbf{c},\mathbf{e}')}{N_0}} d\mathbf{e}'$$

$$\le e^{-d^2(\mathbf{c},\mathbf{e})E_s/4N_0}, \quad 1 \le i \le n, 1 \le j \le m$$

where $N_0/2$ is the noise variance per receiver's element and

$$d^2(\mathbf{c},\mathbf{e}) = \sum_{j=1}^{m} \sum_{t=1}^{k} \left| \sum_{i=1}^{n} \alpha_{i,j} (c_t^i - e_t^i) \right|^2.$$

Define $\Omega_j \overset{\Delta}{=} (\alpha_{1,j},...,\alpha_{n,j})$. We get after some manipulations that

$$d^2(\vec{c},\vec{e}) = \sum_{j=1}^{m} \Omega_j A(\vec{c},\vec{e})\Omega_j^*$$

where

$$A_{pq} = (c_1^p - e_1^p, c_2^p - e_2^p,...,c_k^p - e_k^p)(c_1^q - e_1^q, c_2^q - e_2^q,...,c_k^q - e_k^q)^*$$

and * is the conjugate-transpose (conjugate for scalars). Thus, the error probability can be estimated to be

$$P(\vec{c} \rightarrow \vec{e} \mid \alpha_{i,j}) \leq \prod_{j=1}^{m} e^{-\Omega_j A(\vec{c},\vec{e})\Omega_j^* E_s/4N_0}, \quad 1 \leq i \leq n, 1 \leq j \leq m. \qquad (2)$$

Since $A(\vec{c},\vec{e})$ is a Hermitian matrix there exists a unitary matrix V, which consists of the eigenvectors of A, such that $VA(c,e)V^* = D$ is diagonal. $D_{i,i} = \Lambda_i$ are the eigenvalues. Clearly, the matrix

$$B(\vec{c},\vec{e}) = \begin{pmatrix} c_1^1 - e_1^1 & c_2^1 - e_2^1 & ... & c_k^1 - e_k^1 \\ \vdots & \vdots & \ddots & \vdots \\ c_1^n - e_1^n & c_2^n - e_2^n & ... & c_k^n - e_k^n \end{pmatrix}.$$

is a square root of $A(c,e)$, i.e $A(\vec{c},\vec{e}) = B(\vec{c},\vec{e})^* B(\vec{c},\vec{e})$.

Let

$$\vec{\beta_j} \overset{\Delta}{=} (\beta_{1,j},...,\beta_{n,j}) = \Omega_j V^* \qquad (3)$$

then

$$\Omega_j A(\vec{c},\vec{e})\Omega_j^* = \sum_{i=1}^{n} \lambda_i \mid \beta_{i,j} \mid^2 .$$

Now we can estimate the probability of EQ. 2 by:

$$P(\vec{c} \rightarrow \vec{e} \mid \{\alpha_{i,j}\}) \leq \prod_{j=1}^{m} e^{\frac{-E_s}{4N_0}\sum_{i=1}^{n} \lambda_i |\beta_{i,j}|^2}, \quad 1 \leq i \leq n, 1 \leq j \leq m. \qquad (4)$$

Assume we have an independent channel response among different paths (i.e. $\alpha_{i,j}$ are independent). Since V is unitary, it is easy to show using definition 3 that $\beta_{i,j}$ are i.i.d. After averaging over $\beta_{i,j}$, we get for Rayleigh fading the following expression:

$$P(\vec{c} \rightarrow \vec{e} \mid \alpha_{i,j}) \leq \left(\frac{1}{\prod_{i=1}^{n}(1+\lambda_i E_s/4N_0)} \right)^m, \quad 1 \leq i \leq n, 1 \leq j \leq m.$$

We can assume for high SNR that $1+\lambda_i E_s/4N_0 \quad \lambda_i E_s/4N_0$, then

$$P(\vec{c} \rightarrow \vec{e} \mid \alpha_{i,j}) \leq \left(\prod_{i=1}^{r} \lambda_i \right)^{-m} (E_s/4N_0)^{-rm}, \quad 1 \leq i \leq n, 1 \leq j \leq m \qquad (5)$$

where r is the number of non-zero eigenvalues of A.

By assuming that A is regular $(r = n)$, we get $\prod_{i=1}^{r} \lambda_i = det(A)$, but $|A| = |B|^2$ and therefore

$$P(\vec{c} \rightarrow \vec{e} \mid \alpha_{i,j}) \leq |B|^{-2m} (E_s/4N_0)^{-rm}, \quad 1 \leq i \leq n, 1 \leq j \leq m.$$

Since B is the difference between two distinct signals, c and e, we define the diversity to be

$$\zeta \overset{\Delta}{=} \frac{1}{2} min \mid det(C_l - C_{l'}) \mid^{\frac{1}{n}}$$

for all distinct code words C_l and $C_{l'}$. It is obvious that codes that assure maximal diversity will achieve smaller error probabilities.

2.4. Receive and Transmit Diversity

The STBC codes are designed to take advantage of the transmit diversity. However, it is a well known fact that the capacity and the performance of a MIMO channel depends on the receive diversity. The standard formula for Shannon capacity is given by:

$$C = log_2(1 + \rho \mid H \mid^2) \qquad (6)$$

where ρ is the transmission power (normalized to the channel noise) and H is the channel transfer power characteristic. Assume that the transmitted signals at the transmitter's antennas are independent, have equal power and mutually Gaussian distributed. The capacity of a MIMO channel [12] is:

$$C = log_2[det(I_N + (\rho/N)HH^*)] \quad bps/Hz. \qquad (7)$$

For example, for N independent deterministic channels, i.e. $H = I_N$, we get

$$\lim_{N \to \infty} C_N = \lim_{N \to \infty} N \cdot log_2(1 + (\rho/N)) = \rho/ln(2). \tag{8}$$

The capacity in this case is linear with ρ, while the dependency is logarithmic in Eq. 6. Next we consider the case of M receiver antennas and a single transmitter antenna. The capacity is:

$$C = log_2\left(1 + \rho \sum_{i=0}^{M} | H_i |^2\right). \tag{9}$$

For a Rayleigh fading channel the capacity of this channel is:

$$C = log_2\left(1 + \rho \cdot \chi_{2M}^{\,2}\right). \tag{10}$$

where $\chi_{2M}^{\,2} \propto \sum_{i=0}^{2M} X_i^{\,2}$ and X_i are i.i.d, $X_i = NORMAL(0, 1/\sqrt{2})$.

The capacity of a MIMO channel with N transmitter antennas and a single receiver antenna in a fading channel is

$$C = log_2\left(1 + (\rho/N)\chi_{2M}^{\,2}\right). \tag{11}$$

The inferior capacity of transmit diversity, compared to receive diversity, is due to the constraint on the overall transmit power.

The capacity of a SISO fading channel is

$$C = log_2\left(1 + \rho \chi_2^{\,2}\right). \tag{12}$$

Due to the convexity of the log function the MIMO channel with transmit diversity has in average a larger capacity than the SISO channel.

From EQ. 5 we can see that the error probability depends exponentially on the number of receiver antennas, for a fixed transmit diversity. Figure 20 shows the improved performance when two receiver antennas are used.

3. PRIOR RELATED WORK

In this section we present a short review of known STBC constellations that are based on algebraic structures. The new STBC codes, developed in this invention, resemble some of the codes presented in this section.

3.1. Usage of group structures for space time coding

The usage of groups to design unitary space-time constellations has high potential to provide constellations with good diversity product. We will review some of these groups which were analyzed in [8].

Cyclic groups:

Cyclic groups are used for differential modulation in [7], and also referred to as "diagonal designs". The elements of these groups are diagonal L th roots of unity.

$$V_\ell = V_s^\ell \quad and \quad V_s = diag[e^{i2\pi u_1/L}, ..., e^{i2\pi u_m/L}].$$

The u_m are chosen to maximize the diversity product ζ_V, which is given by

$$\zeta_V = \frac{1}{2} \min_{0 \leq \ell < \ell' < L} | det(V_\ell - V_{\ell'}) |^{\frac{1}{M}}$$

$$= \frac{1}{2} \min_{\ell=1,...,L-1} | det(I - V_\ell) |^{\frac{1}{M}}$$

$$= \frac{1}{2} \min_{\ell=1,...,L-1} | det(diag[1 - e^{i2\pi u_1/L}, ..., 1 - e^{i2\pi u_m/L}]) |^{\frac{1}{M}}$$

$$= \frac{1}{2} \min_{\ell=1,...,L-1} | \prod_{i=1}^{M} 1 - e^{i2\pi u_i/L} |^{\frac{1}{M}}$$

$$= \frac{1}{2} \min_{\ell=1,...,L-1} | \prod_{i=1}^{M} e^{i\pi u_i/L} (e^{-i\pi u_i/L} - e^{i\pi u_i/L}) |^{\frac{1}{M}}$$

$$= \min_{\ell=1,...,L-1} | \prod_{i=1}^{M} \frac{e^{-i\pi u_i/L} - e^{i\pi u_i/L}}{2} |^{\frac{1}{M}}$$

$$= \min_{\ell=1,...,L-1} | \prod_{i=1}^{M} \sin \frac{\pi u_i \ell}{L} |^{\frac{1}{M}}.$$

In this constellation, the transmitter's antennas are activated one at a time, sequentially, and in the same order. Notice that these groups are *Abelian* (commutative), and that they have *full diversity*, i.e. positive diversity. Diagonal designs perform well in low rates, but other works such as in [8] tried to find designs with matrices that are not "sparse" and will achieve good diversity at high rates.

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Quaternion Groups:

The quaternion groups are also called "dicyclic groups" in [9], and have the form

$$Q_p = <\alpha, \beta \mid \alpha^{2^p} = 1, \beta^2 = \alpha^{2^{p-1}}, \beta\alpha = \alpha^{-1}\beta >, \quad p \geq 1$$

where $< \cdot >$ refers to the groups generated from the elements that are in the brackets. The group order is $L = 2^{p+1}$. The matrix representation for the 2×2 quaternion group appears in [9], so the rate of the constellations will be $R = (p+1)/2$ and the group is generated from two unitary matrices:

$$\left\langle \begin{pmatrix} e^{2\pi i/2^p} & 0 \\ 0 & e^{-2\pi i/2^p} \end{pmatrix}, \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} \right\rangle.$$

These groups will be used in our work for the development of new constellations, which are not necessarily groups, but have high diversity, and exceedingly good performance at low SNR.

Fixed Point Free Groups:

A necessary condition for a finite group of matrices to have full diversity ($\zeta > 0$) is that it be fixed point free. These types of groups were explored by Burnside, Zassenhaus, Amitsur and others. Cyclic groups and quaternion groups are specific examples of such groups. A recent comprehensive survey is [8]. There are six types of fix-point free groups: $G_{m,r}, D_{m,r,\ell}, E_{m,r}, F_{m,r,\ell}, J_{m,r}$ and $K_{m,r,\ell}$. $G_{m,r}$, for example, has the form of

$$G_{m,r} = <a,b \mid a^m = 1, b^n = a^t, ba = a^r b > \tag{13}$$

where n is the order of r modulo m (i.e. n is the smallest positive integer such that $r^n \equiv 1$ mod m), $t = m/\gcd(r-1,m)$, and $gcd(n,t) = 1$. The matrix representation of $G_{m,r}$ is $A^s B^k, s = 0,...,m-1, k = 0,...,n-1$ where

$$A = \begin{pmatrix} \xi & 0 & 0 & ... & 0 \\ 0 & \xi^r & 0 & ... & 0 \\ 0 & 0 & \xi^{r^2} & ... & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & ... & \xi^{r^{n-1}} \end{pmatrix}, \quad B = \begin{pmatrix} 0 & 1 & 0 & ... & 0 \\ 0 & 0 & 1 & ... & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & ... & 1 \\ \xi^t & 0 & 0 & ... & 0 \end{pmatrix} \tag{14}$$

and $\xi = e^{2\pi i/m}$.

It can be proved that a finite group is fixed-point-free if and only if it is isomorphic to one of the above six groups [8]. Many of the fixed-point-free group representations have good diversity product and therefore provide high rate constellations.

3.2. Extensions for group-related Structures

Although we saw that group constellations have better chance to have full diversity, sometimes the group constraint does not really help, and we may want to look at matrix sets that are not necessarily groups. Moreover, there is a strong motivation to develop group-related structures, that still have small number of distinct pairwise distances.

Orthogonal Designs:

Orthogonal designs were introduced in the early stages of space-time codes development (see [5,2]). A complex orthogonal design of size N is an $N \times N$ unitary matrix whose rows are permutations of complex numbers $\pm x_1, \pm x_2, ..., \pm x_n$, their conjugates $\pm x_1^*, \pm x_2^*, ..., \pm x_n^*$, or multiples of these indeterminates by $\pm\sqrt{-1}$. The matrix representation of orthogonal designs for two transmitter antennas is:

$$OD(x,y) = \frac{1}{\sqrt{2}}\begin{pmatrix} x & -y^* \\ y & x^* \end{pmatrix}$$

(15)

where x and y are subject to a power constraint. In order to have unitary matrices we can use the constraint that $|x|^2 = |y|^2 = 1$. The unitary constellations are then obtained by letting x, y be the Qth roots of unity, so

$$V = \{OD(x,y) \mid x, y \in \{1, e^{2\pi i/Q}, ..., e^{2\pi i(Q-1)/Q}\}\}.$$

(16)

These constellations do not generally form a group, but perform well as space- time block codes [5].

Nongroup Generalizations of $G_{m,r}$:

As shown in this section $G_{m,r}$ (Eq. 6) has a matrix representation of dimension n, where n is a function of m and r. We can try and relax the constraint on the elements of the matrices that form $G_{m,r}$ and look at the general case of the set $S_{m,s}$, consisting of the matrices $A^\ell B^k$ where $\ell = 0, ..., m-1$, $k = 0, ..., \min(s,n)$,

$$A = \begin{pmatrix} \alpha^{u_1} & 0 & 0 & \cdots & 0 \\ 0 & \alpha^{u_2} & 0 & \cdots & 0 \\ 0 & 0 & \alpha^{u_3} & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & \alpha^{u_n} \end{pmatrix}, \quad B = \begin{pmatrix} 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \\ \beta & 0 & 0 & \cdots & 0 \end{pmatrix} \tag{17}$$

where α, β are the primitive m th and s th roots of unity, and $u_1, \ldots, u_n$ are integers. Deeper analysis of these constellations can be found in [8].

Products of Group Representations:

Consider two fixed-point free groups S_A and S_B and their unitary $M \times M$ matrix representations $\{A_1, \ldots, A_{L_A}\}$ and $\{B_1, \ldots, B_{L_B}\}$, respectively. Now we look at the set of pairwise product

$$S_{A,B} = \{A_j B_k \mid j = 1, \ldots, L_A, \; k = 1, \ldots, L_B \}. \tag{18}$$

$S_{A,B}$ has at most $L_A L_B$ distinct elements, and the constellation rate is at most $R = R_A + R_B$. The diversity product is then:

$$\zeta_s = \frac{1}{2} \min_{(j,k) \neq (j',k')} |\det(A_j B_k - A_{j'} B_{k'})|^{\frac{1}{M}}$$

$$= \frac{1}{2} \min_{(j,k) \neq (j',k')} |\det(A_{j'}^{-1}) \det(A_j B_k - A_{j'} B_{k'}) \det(B_k^{-1})|^{\frac{1}{M}}$$

$$= \frac{1}{2} \min_{(j,k) \neq (j',k')} |\det(A_{j'}^{-1} A_j - B_{k'} B_k^{-1})|^{\frac{1}{M}}$$

$$= \frac{1}{2} \min_{(\ell,\ell') \neq (0,0)} |\det(A_\ell - B_{\ell'})|^{\frac{1}{M}}$$

Notice that we use the fact that the determinant of the unitary matrix equals 1, and that S_A and S_B are groups. Finally, we see that even though $S_{A,B}$ is not a group, it has at most $L-1$, rather then $L(L-1)/2$, distinct pairwise distances. Therefore, it has a good chance of having full diversity. Deeper analysis of group products can be found in [8].

3.3. Projective groups and their performances

In order to achieve high performance space-time coding we design a code that is based on unitary matrices that provide us with good diversity product values. One of the structure that we explore is the *projective groups*. A projective group is a collection of elements V that

satisfies the property that if $A, B \in V$, then $AB = \alpha C$ where $C \in V$ and α is a scalar. In other words, the product of every two elements in V, is also an element of V, multiplied by a scalar. Projective groups have a less strict requirement to satisfy for a collection of signal matrices, but can still maintain the decoding complexity criterion. This is because for differential space time modulation, the matrix multiplication can be replaced by a group lookup table. For example, $S_{a_1} S_{a_2} S_{a_3} S_{a_4} = \alpha_1 \alpha_2 \alpha_3 S_{a_5}$.

We design a set of matrices that form a projective group by the following construction: let α, β be some non rational numbers, and let $\zeta = e^{2\pi i/3}$. The elements of the projective group $P_{\alpha,\beta,3}$ are given by $A^i B^j$ where j=0,1,2 , i = 0,1,2 and

$$B = \begin{pmatrix} 0 & 1 & 1 \\ 0 & 0 & 1 \\ \beta & 0 & 0 \end{pmatrix}, \qquad A = \begin{pmatrix} \sqrt[3]{\alpha} & 0 & 0 \\ 0 & \zeta\sqrt[3]{\alpha} & 0 \\ 0 & 0 & \zeta^2\sqrt[3]{\alpha} \end{pmatrix}.$$

The relation between α, β and the diversity product ζ seems to be chaotic. Some of the diversity products for different α and β are given in the following table. In this table. R is the transmission rate, L is the size of the group, M is the number of transmitting antennas and ζ is the diversity product.

R	L	M	ζ	Group structures
1.06	9	3	0.3971	$P_{\alpha,\beta,3}$ with $\alpha = e^{2\pi i \sqrt{5}}, \beta = e^{2\pi i \sqrt{11}}$
1.06	9	3	0.4273	$P_{\alpha,\beta,3}$ with $\alpha = e^{2\pi i \sqrt{6}}, \beta = e^{2\pi i \sqrt{32}}$
1	4	2	0.3741	$P_{\alpha,\beta,2}$ with $\alpha = e^{2\pi i \sqrt{5}}, \beta = e^{2\pi i \sqrt{7}}$
1	4	2	0.7053	$P_{\alpha,\beta,2}$ with $\alpha = e^{2\pi i \sqrt{42}}, \beta = e^{2\pi i \sqrt{90}}$

4. EXTENSIONS OF THE QUATERNION GROUPS - NEW STBC

This section presents new STBC codes, that are based on extensions of the quaternion groups and the performance of STBC, both for known and unknown channels.

4.1. Super Quaternion sets

When we examine the diversity product of the matrices in the constellations that form a group with respect to matrix multiplication, we realize that the performance of the quaternion group outperforms other structures. This fact led us to search extended sets of quaternion that have more elements while preserving a high diversity product. We may lose the group structure in this construction. However, if we think of the diversity product as the minimum distance between the elements of the constellation, we can design a structure where the elements are "well-spaced", in the sense that the distance between every two elements is sufficiently big.

We begin with 2×2 matrix representation of the quaternion group Q_2. It has eight elements. The the transmission rate is $R = \log_2 8/2$ and the diversity product is $\zeta_{Q_2} = 0.7071$. The group is constructed from the set of matrices $\pm1, \pm Q_i, \pm Q_j, \pm Q_k$ where:

$$1 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad Q_i = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} \quad Q_j = \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix} \quad Q_k = \begin{pmatrix} 0 & -i \\ -i & 0 \end{pmatrix}.$$

We now define the *super-quaternion* of Q_2 with n layers (explained later), for matrices of degree 2, as a set of all linear combinations of the matrices Q_i that satisfy:

$$S_{Q_2,n,2} = \left\{ \frac{x_1 Q_i + x_2 Q_j + x_3 Q_k + x_4 Q_l}{\sqrt{x_1^2 + x_2^2 + x_3^2 + x_4^2}} \middle| \begin{array}{c} 0 < x_1^2 + x_2^2 + x_3^2 + x_4^2 \le n, \\ x_i \in Z \end{array} \right\}. \quad (19)$$

The matrices in $S_{Q_2,n,2}$ are unitary. Indeed, if q is a linear combination of matrices in Q_2, $q = x_1 Q_i + x_2 Q_j + x_3 Q_k + x_4 Q_l$, and $\overline{q}$ is the conjugate matrix, $\overline{q} = x_1 Q_i - x_2 Q_j - x_3 Q_k - x_4 Q_l$ then $q\overline{q} = \| q \|^2 = (x_1^2 + x_2^2 + x_3^2 + x_4^2)Q_i = kI$. Therefore, all the elements in $S_{Q_2,n,2}$ are normalized by $\frac{1}{\sqrt{k}}$ and they become unitary matrices.

Super-quaternions are constructed by Layers. Assume that the quaternion group Q_p has a matrix representation of $m \times m$ matrices. Let $S_{Q_p,n,m}$ be the collection of $m \times m$ matrices, which are all linear combinations of the matrices in Q_p, where the coefficients of the matrices are all integers and the sum of square roots of them is at most n. Then, $S_{Q_p,n,m}$ is written as a sequence of the layers $\bigcup_{i=1}^{n} L_i$, where

$$L_i = \left\{ \sum_{s=1}^{2^p} \frac{x_s Q_s}{\sqrt{i}} \,\middle|\, \sum_{s=1}^{2^p} x_s^{\,2} = i, x_s \in Z \right\}. \tag{20}$$

When $p=2$ and $m=2$ then $S_{Q_2,n,2}$ is a special case of this family. In this case, the set is the union of the layers $L_1,...,L_n$. L_i is the set of all linear combinations of the matrices in Q_2, where the coefficients x_i are integers that satisfy

$$x_1^2 + x_2^2 + x_3^2 + x_4^2 = 1. \tag{21}$$

In this case, L_1 is Q_2 in Eq. 2 and it has eight elements. The calculation of the number of elements in each layer (which is the number of solutions to EQ. 21), shows that $|L_2| = 24, |L_3| = 32, |L_4| = 24$, etc.

By examining the layers L_i of the super quaternion, we observe that in some cases the same matrix element can exist in more than one layer. If $(x_1,...,x_n)$ is in layer L_i, then $(\alpha x_1, \alpha x_2,...,\alpha x_n)$ must be in layer $L_{\alpha^2 i}$, and since the elements are normalized, the matrices are equal. Therefore, for $\alpha > 1$ we have $L_i \subseteq L_{\alpha^2 i}$. For example, the element $Q_a \in L_1$ (the solution $(1,0,0,0)$), is equal to element $2Q_a/\sqrt{4} \in L_4$ (the solution $(2,0,0,0)$). To eliminate the duplicate elements, we have to reduce these solutions in order to calculate correctly $S_{Q_2,n,2}$ and its diversity product (gcd of all x_i is 1).

The Quaternion is a division algebra over R defined by $D = \{a + b\hat{i} + c\hat{j} + d\hat{k} \mid a,b,c,d \in R\}$, where the product of elements in D is defined by $\hat{i}\hat{j} = -\hat{j}\hat{i} = \hat{k}, \hat{i}^2 = -1, \hat{j}^2 = -1$. Define $f : D \to M_2$ such that f is a ring homomorphism from D to M_2, where M_2 is a set of 2×2 matrices over the complex field :

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$$f(a + b\hat{i} + c\hat{j} + d\hat{k}) = a \cdot 1 + bQ_i + cQ_j + dQ_k.$$

If we define the M_2 norm as determinant, then it is easy to see that f is a homomorphism. Since D is a division algebra every element in D is invertible, so D has no two sided ideals. This means that f is either an injection or the trivial zero transform (which it is obviously is not). Since f is an injection, all the matrices in its image are regular and furthermore the difference between any two matrices in M_2 is also regular. In other words, we construct a full diversity STBC code for two transmit elements.

4.2. Super Quaternion diversity

In this section we present the diversity of the Super Quaternion structure.

First we calculate the diversity of the commonly used orthogonal design for comparison. For each couple of constellation symbols S_1, S_2 we transmit the matrix

$$C_{S_1 S_2} = \begin{pmatrix} S_1 & S_2 \\ -S_2^* & S_1^* \end{pmatrix}.$$

The diversity is defined by

$$\zeta = \frac{1}{2} \min det(C_{S_1 S_2} - C_{S'_1 S'_2})|^{\frac{1}{2}} = \frac{1}{2} \min \sqrt{|S_1 - S'_1|^2 + |S_2 - S'_2|^2}$$

where the min is over all the codewords $C_{S_1 S_2}$ and $C_{S'_1 S'_2}$. Without loss of generality, we can assume that $S_1 \neq S'_1$. In this case, we minimize the expression above by choosing $S_2 = S'_2$. We can write ζ as:

$$\zeta = \frac{1}{2} min |S_1 - S'_1| = \frac{1}{2} min |(S_1 - S'_1)S_1^*/|S_1|| = \frac{1}{2} min ||S_1|^2 - S'_1 S_1^*/|S_1||. \quad (22)$$

Let $S_1 = \frac{1}{\sqrt{2}} e^{2k\pi i/n}, S'_1 = \frac{1}{\sqrt{2}} e^{2k'\pi i/n}$ for $n - PSK$ code (the normalization by $\frac{1}{\sqrt{2}}$ aims to maintain transmit power of 1).

$$\zeta = \frac{1}{2} \min_{k \neq k'} \frac{1}{\sqrt{2}} |1 - e^{2(k'-k)\pi i/n}|. \quad (23)$$

$$|1-e^{2(k'-k)\pi i/n}|^2 = |1-e^{2k''\pi i/n}|^2$$
$$=(1-\cos(2k''\pi/n))^2+(\sin(2k''\pi/n))^2$$
$$=2(1-\cos(2k''\pi/n))=4\sin^2(k''\pi/n). \tag{24}$$

Substituting EQ. 24 in EQ. 23 we have

$$\zeta = \frac{1}{2}\min_{k\neq k'}\frac{1}{\sqrt{2}}|1-e^{2(k'-k)\pi i/n}| = \frac{1}{2}\min_{k''\neq 0}\frac{1}{\sqrt{2}}|2\sin(k''\pi/n)|$$

$$= \frac{1}{\sqrt{2}}\min_{k''\neq 0}|\sin(k''\pi/n)| = \frac{1}{\sqrt{2}}\sin(\pi/n).$$

The following table summarizes the diversity of some of the quaternion structures: In this table, R is the transmission rate, L is the size of the constellation, M is the number of antennas and ζ is the diversity product.

R	L	M	ζ	Group structure
1.5	8	2	0.7071	Q_2
2.5	32	2	0.3827	$S_{Q_2,2,2}$
3	64	2	0.3029	$S_{Q_2,3,2}$
3.161	80	2	0.2588	$S_{Q_2,4,2}$
3.5	128	2	0.1602	$S_{Q_2,5,2}$
3.904	224	2	0.1602	$S_{Q_2,6,2}$
4.085	288	2	0.1602	$S_{Q_2,7,2} = S_{Q_2,8,2}$
4.292	384	2	0.1374	$S_{Q_2,9,2}$
4.522	528	2	0.0709	$S_{Q_2,10,2}$
2.5	32	2	0.4082	L_3
2.29	24	2	0.5	L_2
2.79	48	2	0.3827	$Q_2 \cup L_2 \cup L_4$

For comparison, the quaternion groups Q_2, Q_4 and Q_5 diversity is shown in the following table:

R	L	M	ζ	Group structure
1.5	8	2	0.7071	Quaternion group Q_2
2.5	32	2	0.1951	Quaternion group Q_4
3	64	2	0.0951	Quaternion group Q_5

Generally, the diversity decreases as the rate increases, as can be seen from the table above.

4.2.1. Quaternion Group Example

In Q_2 there are eight code words (eight matrices):

$$\begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix}, \begin{pmatrix} -i & 0 \\ 0 & i \end{pmatrix}, \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}, \begin{pmatrix} 0 & -i \\ -i & 0 \end{pmatrix}, \begin{pmatrix} 0 & i \\ i & 0 \end{pmatrix}, \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix},$$

$$\begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix}, \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}.$$

The rate for this code is $\frac{1}{2}log_2(8) = 1.5$ bits per channel use. The diversity of this code is $\zeta\{Q_2\} = 0.707$, which is equal to the diversity of Orthogonal Design [2] code for BPSK constellation that has a mere 1 bit per channel use rate.

Figure 5 illustrates the Quaternion group constellation for rate 1.5.

4.2.2. Super Quaternion Set Example

The Super Quaternion set $Q_2 \cup L_2 \cup L_4$ contains 48 code words. The rate of this code is 2.7925 and the code diversity is 0.3827. By applying Orthogonal Design to 6-PSK we get merely a 0.3536 diversity for a lesser rate of 2.585. Figure 6 illustrates the corresponding constellation.

5. FIXED-POINT-FREE GROUPS

This section elaborates on the groups $G_{m,r}$ and $J_{m,r}$. We have chosen in the invention some of these groups, with the best performance and performed on them bit allocation. In some cases the groups were united with Super Quaternion codewords or some of the groups' members were removed in order to achieve optimal integral rate codes. Section 6 elaborates on methods to improve the performance of codes based on $G_{m,r}$ groups.

5.1. The $G_{m,r}$ Groups

Let

$$G_{m,r} = \left\langle a,b : a^m = 1, b^n = a^t, bab^{-1} = a^r \right\rangle.$$

Since

$$(bab^{-1})^r = ba^r b^{-1} = b(bab^{-1})b^{-1} \Rightarrow ba^{r^n} b^{-1} = b^{n+1}ab^{-n-1} \Rightarrow$$
$$a^{r^n} = b^n ab^{-n} \Rightarrow a^{r^n} = a^t a a^{-t} \Rightarrow a^{r^n} = a.$$

We get the following restriction on r, n and m:

$$r^n \equiv 1 (mod\ m). \tag{25}$$

Raising a^r to the power of t we get:

$$ba^t b^{-1} = a^{rt} \Rightarrow bb^n b^{-1} = a^{rt} \Rightarrow b^n = a^{rt} \Rightarrow a^t = a^{rt}.$$

Therefore,

$$(r-1)t \equiv 1 (mod\ m) \tag{26}$$

$$t = \frac{m}{gcd(m, r-1)}z \quad , z \in Z. \tag{26}$$

To assure irreducible group we demand

$$gcd(n, t) = 1. \tag{27}$$

We choose n such that n is the smallest integer that satisfies EQ. 25. We define $z = 1$ in EQ. 26. The group is Fixed-Point-Free if all the prime divisors of n divide $gcd(r-1, m)$ ([8]). The group G_{mr} has mn elements because it contains the subgroup $\langle a \rangle$ of order m and n distinct cosets:

$$G_{m,r} = \langle a \rangle \cup \langle a \rangle b \cup ... \cup \langle a \rangle b^{n-1}.$$

There is an embedding

$$L_G : G_{m,r} \to K_G$$

of $G_{m,r}$ in the division algebra K_G defined as follows. Let K be the cyclotomic of   by an m-th

root of 1, ξ, and K_G the cyclic algebra defined by the relations

$$b^n = \xi_m^t = \gamma \quad , \quad b\xi_m b^{-1} = \sigma(\xi_m)bb^{-1} = \xi_m^r.$$

L_G is defined by the formulas

$$L_G(a) = \xi_m, \qquad L_G(b) = b.$$

We take $\xi_m = e^{2\pi i/m}$.

A matrix representation of K_G:

$$\Pi : K_G \to M_n(\ )$$

where M_n is the algebra of $n \times n$ matrices over   is given by:

$$\Pi(\xi_m) = \begin{pmatrix} \xi_m & 0 & 0 & \cdots & 0 \\ 0 & \xi_m^r & 0 & \cdots & 0 \\ 0 & 0 & \xi_m^{r^2} & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & \xi_m^{r^{n-1}} \end{pmatrix}, \quad \Pi(b) = \begin{pmatrix} 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \\ \xi_m^t & 0 & 0 & \cdots & 0 \end{pmatrix}. \qquad (28)$$

Explicitly, the element $a_0 + a_1 b + a_2 b^2 + \cdots + a_{n-1}b^{n-1}$ maps to

$$\begin{pmatrix} a_0 & a_1 & a_2 & \cdots & a_{n-1} \\ \gamma\sigma(a_{n-1}) & \sigma(a_0) & \sigma(a_1) & \cdots & \sigma(a_{n-2}) \\ \gamma\sigma^2(a_{n-2}) & \gamma\sigma^2(a_{n-1}) & \sigma^2(a_0) & \cdots & \sigma^2(a_{n-3}) \\ \cdots & \cdots & \cdots & \cdots & \cdots \\ \gamma\sigma^{n-1}(a_1) & \gamma\sigma^{n-1}(a_2) & \gamma\sigma^{n-1}(a_3) & \cdots & \sigma^{n-1}(a_{n-2}) \end{pmatrix}$$

The element '1' is transformed to the identity matrix $I_{n\times n}$. All the matrices in this representation are unitary and therefore this code can be implemented for unknown channels as well as for known channels.

5.2. The $J_{m,r}$ Groups

We present here a specific fixed point group with exceedingly good performance which are due to Amitsur ([13])

$$J_{m,r} = SL_2(F_5) \times G_{m,r} \tag{29}$$

where m, r are as in section 5.1, $gcd(mn, 120) = 1$, and $SL_2(F_5)$ is the group of 2×2-matrices over F_5 with determinant 1. $SL_2(F_5)$ has a presentation

$$SL_2(F_5) = \langle \mu, \gamma \mid \mu^2 = \gamma^3 = (\mu\gamma)^5, \mu^4 = 1 \rangle. \tag{30}$$

The order of $J_{m,r}$ is $120mn$.

We define the following matrix representation:

$$\Pi : J_{m,r} \rightarrow M_{2n}(F_5)$$

where $M_{2n}(F_5)$ is the set of $2n \times 2n$-matrices over F_5.

$$\Pi(\mu) = P = P_0 \otimes I_n, \quad P_0 = \frac{1}{\sqrt{5}} \begin{pmatrix} \eta^2 - \eta^3 & \eta - \eta^4 \\ \eta - \eta^4 & \eta^3 - \eta^2 \end{pmatrix},$$

$$\Pi(\gamma) = Q = Q_0 \otimes I_n, \quad Q_0 = \frac{1}{\sqrt{5}} \begin{pmatrix} \eta - \eta^2 & \eta^2 - 1 \\ 1 - \eta^3 & \eta^4 - \eta^3 \end{pmatrix}$$

where $\eta = \xi_5 = e^{2\pi i/5}$, I_n is the $n \times n$ and $\otimes$ denotes the Kronecker product.

$$\Pi(a) = A = I_2 \otimes \begin{pmatrix} \xi_m & 0 & 0 & \dots & 0 \\ 0 & \xi_m^r & 0 & \dots & 0 \\ 0 & 0 & \xi_m^{r^2} & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & \xi_m^{r^{n-1}} \end{pmatrix}$$

$$\Pi(b) = B = I_2 \otimes \begin{pmatrix} 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \\ \xi_m^t & 0 & 0 & \dots & 0 \end{pmatrix}$$

where ξ_m is defined in section 5.1. The constellation consists of the matrices

$$A^s B^k (PQ)^j X, s = 0,...,m-1, k = 0,...,n-1, j = 0,...,9$$

$$\text{and } X \in \{I_{2n}, P, Q, QP, QPQ, QPQP, QPQ^2, QPQPQ,$$

$$QPQPQ^2, QPQPQ^2 P, QPQPQ^2 PQ, QPQPQ^2 PQP\}.$$

5   The smallest group of type $J_{m,r}$ is $J_{1,1}$, which is isomorphic to $SL_2(F_5)$, and has 120 elements (3.5 rate). This group is given by the matrices $(PQ)^j X$. This group has diversity of 0.3090 and exceeding performance in comparison to all other methodologies shown in this invention for rate 3.5 and 2-transmit diversity as shown in Figure 13. In order to enable bit-allocation we extended the $J_{1,1}$ group to a 128-element set using Quaternion matrices from layers 2 and
10   3 (EQ. 20).

6. COSETS OF FIXED-POINT-FREE GROUPS - NEW STBC

The basic idea in using cosets is that if we have a unitary matrix that has good diversity with a specific group, then this diversity will be preserved when taking the union of the group and the coset determined by this element. Indeed, if G is a group of unitary
15   matrices, and h is a unitary matrix not in G, we can take the coset determined by h, i.e. all the elements of the form hg, where $g \in G$. If $| h - g |> d, \forall g \in G$, and the diversity of G is at least d, then we claim that this will be the diversity of the union. This is true since

$$| hg_1 - hg_2 | = | h | | g_1 - g_2 | = | g_1 - g_2 |> d$$

and

20

$$| hg_1 - g_2 | = | (h - g_2 g_1^{-1}) g_1 | = | h - g_2 g_1^{-1} | | g_1 |> d.$$

We can now repeat this process, choosing a unitary matrix that has good diversity with the union already chosen. In fact, there are cases where it is advantageous to choose a pair of matrices simultaneously and add the cosets of both matrices. In this section we construct large sets of "unitary" elements in division algebras that are finite dimensional over Q. The
25   construction will occur in "cyclic algebras" which we now describe. In Particular we will elaborate on the implementations of this method on the groups G_{mr}.

6.1. Cyclic algebras

Let K/k be a cyclic Galois extension of dimension n, so that its Galois group is cyclic of order n. Let σ be a generator of the Galois group. Assume that $0 \neq \gamma \in k$. The cyclic algebra associated with this data is defined, as a left K vector space, as

$$K \oplus Kb \oplus \cdots \oplus Kb^{n-1}.$$

The multiplication is be defined by the following equations

$$b^n = \gamma$$

$$ba = \sigma(a)b \quad \forall a \in K$$

We will denote such an algebra as $(K/k, \gamma)$.

Let m, r be relatively prime integers, and let n be the order of r in the multiplicative group $(Z/(m))^*$. Let $s = (r-1, m)$ and $t = m/s$. Suppose that $(n, t) = 1$ and $n \mid s$. We can now define a central simple algebra over Q. This algebra is constructed by taking the cyclotomic extension, K, generated by the roots of unity of order m. The Galois group of this extension is the multiplicative group $(Z/(m))^*$, and r defines a cyclic subgroup of order n in the Galois group, whose generator is an automorphism, σ, which raises roots of unity to the rth power. The center of our algebra will be the fixed subfield of this automorphism, k, and σ is a generator of the Galois group of the extension K/k. Let ξ be a primitive root of unity of order m, and denote $\gamma = \xi^t$. The algebra is defined as the cyclic algebra $A_{m,r} = (K/k, \gamma)$.

For certain values of m, r, $A_{m,r}$ is a division algebra, for instance $(m, r) = (21, 4)$. The precise conditions are quite complicated, and are spelled out completely by Amitsur [13].

There is a natural embedding of this algebra in $M_n(\ )$, which comes from the regular representation of the algebra as a left vector space of dimension n over K. Explicitly, the element $a_0 + a_1 b + a_2 b^2 + \cdots + a_{n-1} b^{n-1}$ maps to

$$\begin{pmatrix} a_0 & a_1 & a_2 & \cdots & a_{n-1} \\ \gamma\sigma(a_{n-1}) & \sigma(a_0) & \sigma(a_1) & \cdots & \sigma(a_{n-2}) \\ \gamma\sigma^2(a_{n-2}) & \gamma\sigma^2(a_{n-1}) & \sigma^2(a_0) & \cdots & \sigma^2(a_{n-3}) \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \gamma\sigma^{n-1}(a_1) & \gamma\sigma^{n-1}(a_2) & \gamma\sigma^{n-1}(a_3) & \cdots & \sigma^{n-1}(a_0) \end{pmatrix}$$

A quick check shows that all the fixed-point-free groups of type $G_{m,r}$ can be embedded into $A_{m,r}$, so we will be looking for "unitary" elements in $A_{m,r}$.

6.2. Finding unitary elements in cyclic algebras

5   In order to find "unitary" elements in $A_{m,r}$ we define an anti-automorphism, τ, of the algebra, which corresponds to taking the conjugate transpose of a matrix. The "unitary" elements will be those such that $\tau(x) = x^{-1}$. The field k will be invariant under τ. Thus, it is enough to define τ on a primitive root of unity, and we take $\tau(\xi) = \xi^{-1}$. This is simply the restriction of complex conjugation to K under a fixed embedding of K in C. It remains to

10   define τ on b, and since b should be unitary, we must have $\tau(b) = b^{-1} = \gamma^{-1}b^{n-1}$. From the requirement that τ be an anti-automorphism, this defines τ completely, and it is easy to see that it is well defined. Note that $\tau^2 = id$.

We are now in a position to find many unitary $n \times n$ matrices that have positive diversity, since all the elements we find will be in a division algebra. In fact, we will need to

15   divide by square roots. If n is odd, then adding a square root cannot split the algebra, hence we will still have a division algebra.

When looking for unitary elements, we are looking for

$$x = \sum_{i=0}^{n-1} a_i b^i$$

Note that $\tau(x) = \tau(a_0) + \sum_{i=1}^{n-1} \gamma^{-1}\sigma^i(\tau(a_{n-i}))b^i$.

20   Now, we require $x\tau(x) = 1$. If $z = x\tau(x)$ then let $z = \sum_{i=0}^{n-1} \alpha_i b^i$. It is easy to see that $\tau(z) = z$ so we get $\alpha_0 = \tau(\alpha_0)$ and $\alpha_i = \gamma^{-1}\sigma^i(\tau(\alpha_{n-i}))$. For instance, if $n = 3$, the equation $x\tau(x) = 1$ is really just two (and not three) equations, because if $\alpha_1 = 0$ then automatically $\alpha_2 = 0$.

Continuing with the case $n = 3$, let us consider the case where a_0, a_1 are known, and

25   are in our extended algebra. In this case we get

$$x\tau(x) = (a_0 + a_1 b + a_2 b^2)(\tau(a_0) + \gamma^{-1}\sigma(\tau(a_2))b + \gamma^{-1}\sigma^2(\tau(a_1))b^2) =$$

$$(a_0\tau(a_0) + a_1\tau(a_1) + a_2\tau(a_2)) + (\gamma^{-1}a_0\sigma(\tau(a_2)) + a_1\sigma(\tau(a_0)) + \gamma^{-1}\sigma(\tau(a_1)a_2))b + \alpha_2b^2$$

so there are really only two equations, the second of which is of the form

$$\alpha\sigma(\tau(a_2)) + \beta a_2 = \delta$$

where $\alpha = \gamma^{-1}a_0, \beta = \gamma^{-1}\sigma(\tau(a_1)), \delta = -a_1\sigma(\tau(a_0))$, and in particular $\alpha, \beta, \delta \in K$.

Since K is a vector space over Q of dimension $\varphi(m)$, we get $\varphi(m)$ linear equations in the $\varphi(m)$ coordinates of a_2 as an element in K.

Thus, given $a_0, a_1 \in K$, we check if there are solutions to the linear set of equations. For each solution, a_2, we calculate

$$a_0\tau(a_0) + a_1\tau(a_1) + a_2\tau(a_2) = s(a_0, a_1, a_2) \in K.$$

We divide all three values by $\sqrt{s(a_0, a_1, a_2)}$, to get a unitary matrix. Note, that to calculate $\sigma(\sqrt{s})$ we can simply take $\sqrt{\sigma(s)}$.

If a_0, a_1 are rational, it can be seen that if $a_0^2 \neq a_1^2$ then there is a solution. Indeed, if we set $a_2 = x\gamma + y\gamma^{-1}$, we have $\sigma(a_2) = a_2$ and $\tau(a_2) = y\gamma + x\gamma^{-1}$. The equation becomes

$$\gamma^{-1}a_0(y\gamma + x\gamma^{-1}) + \gamma^{-1}a_1(x\gamma + y\gamma^{-1}) = -a_0a_1.$$

Thus, we have in fact two equations $a_0y + a_1x = -a_0a_1$ and $a_1y + a_0x = 0$. There is one solution, and it is $x = \dfrac{a_0a_1^2}{a_0^2 - a_1^2}, y = -\dfrac{a_0^2a_1}{a_0^2 - a_1^2}$.

6.3. Finding elements for cosets

The following refers to trying to find a good coset extension of some $G_{m,r}$ group, which has n=3 (i.e. describes 3x3 matrices). Using the terminology above, we know that there is an infinite number of unitary matrices we can try, simply by taking a_0, a_1 to be rational. In fact, if we take $a_0 = 1$ and a_1 very small, we will get a unitary matrix that is very close to being the identity. This gives us the ability to make small "changes" to elements of the algebra.

We can now describe two different methods for trying to find cosets. In the first method, we construct a number of elements of the algebra in the way described above. We then simply take random multiplications of these elements. For each new element we get we

check the diversity against the set of matrices we have so far. It is easy to see that this will be the diversity of the entire coset. We do this many times, and choose the coset that has the best diversity.

The second method is to construct a set of matrices that are close to the identity. One way to do this is to take $a_1 = 1$, and for each basis element of K over Q and each of the three elements of the first row of the matrix, we add a small rational multiple of this basis element. We can decrease this multiple as we go along, so that we make smaller and smaller changes. If we have a set of matrices, and a trial matrix, we try changing it "slightly" in all the directions, and take the best one. If we can no longer improve, we decrease the multiple and try again. We can also try to add two or more cosets at a time, and try changes in one or more of the matrices. So far, when attempting to add two cosets, the best method seems to be taking two additional elements and trying to change both of them slowly.

The following refers to trying to find a coset extension of some $G_{m,r}$ group, which has n=3 (i.e. describes 3x3 matrices). This fixed-point-free group resides in a cyclic algebra, which has the following structure. Take F to be the cyclotomic extension of the rationals by the roots of unity of order m. Let ξ be a primitive root of unity of order m, and we can assume that r^3=1 modulo m (n=3). Thus, we can also assume that 3 divides m, and we set s=gcd(m,r-1), t=m/s. We now define the cyclic algebra A over F by adjoining an element b such that b^3= ξ^t. The fixed-point-free group will be the group generated by ξ and b, and will be of order 3m. When we want to take cosets of the group, we would like to find some more unitary elements in the algebra (since when the algebra is a division ring, we know that the diversity will remain non-zero). In order to do so, we simply check what will have a unitary image. Any element of the algebra will be defined by 3 elements in F, a_1, a_2, a_3. They define the matrix

$$\begin{pmatrix} a_1 & a_2 & a_3 \\ \gamma\sigma(a_3) & \sigma(a_1) & \sigma(a_2) \\ \gamma\sigma^2(a_2) & \gamma\sigma^2(a_3) & \sigma^2(a_1) \end{pmatrix}$$

where $\gamma = \xi^t$ and σ is the Galois automorphism of F over the rationals. For such a matrix to be unitary we need that each row has absolute value (as complex numbers) 1, and that each pair of rows are orthogonal, in the sense that the dot product of row by the complex conjugate of the other row is zero. A simple calculation shows that in the matrices given above, it is enough to check the absolute value of the first row, and whether the first two rows are

orthogonal (note that this is true only for 3x3 matrices. If n is larger, there are conditions that need to be met). Note, that if we have a matrix where the two first rows are orthogonal, but the absolute value is k, then we can always divide the first row by the square root of k, the second row by the suare root of $\sigma(k)$, and the last row by the square root of $\sigma^2(k)$. Note that adjoining these square roots to F cannot split the algebra, since if is of odd degree over F. Suppose now that we give a_1 and a_2 some set values. The orthogonality condition becomes (note that σ and the complex conjugate commute)

$$\gamma a_1 \sigma(\overline{a_3}) + \sigma(\overline{a_2})a_3 = -a_2\sigma(\overline{a_1})$$

Since a_1 and a_2 are known, we get linear equations in a_3 and $\sigma(\overline{a_3})$. However, if we consider a_3 as a rational linear of the basis of F over the rationals, then both a_3 and $\sigma(\overline{a_3})$ are linear combinations of the coeficients. F is of dimension $\phi(m)$ over the ratinals, and we get a set of $\phi(m)$ equations in $\phi(m)$ variables. If the equations are of full rank, then there will be exactly one solution. If they are not of full rank we might get no solutions. In the case where a_1 and a_2 are both rational, it is easily seen that if $a_1^2 \neq a_2^2$ then there is exactly one solution. This already shows us that there is an infinite number of unitary elemnts we can use, and in fact, if we take $a_1 = 1$ and a_2 very small, we will get a unitary matrix that is very close to being the identity. This gives us the ability to make small "changes" to elements of the algebra.

We can now describe two different methods for trying to find cosets. In the first method, we construct a number of elements of the algebra in the way described above. We then simply take random multiplications of these elements. For each new element we get we check the diversity against the set of matrices we have so far It is easy to see that this will be the diversity of the entire coset. We do this many times, and choose the coset that has the best diversity.

The second method is to construct a set of matrices that are close to the identity. One way to do this is to take $a_1 = 1$, and for each basis element of F over the rationals and each of the three elements of the first row of the matrix, we add a small multiple of this basis element. We can decrease this multiple as we go along, so that we make smaller and smaller changes. If we have a set of matrices, and a trial matrix, we try changing it "slightly" in all the directions, and take the best one. If we can no longer improve, we decrease the multiple and try again. We can also try to add two or more cosets at a time, and try changes in one or more of the matrices. So far, when needing three cosets in total (including the original group) the

best method seems to be taking two additional elements and trying yo change both of them slowly.

6.4. Results of Coset search

5   When attempting to find a good set of 512 3×3 unitary matrices, using the $G_{m,r}$ groups, the best diversity we can get is 0.184, for $m=186, r=25$ (there are actually 558 matrices, but for practical purposes it is often best to take a power of 2 number of matrices). However, when taking $m=63, r=37$ and adjoining two additional cosets (using the second method mentioned above, adding both cosets at the same time), we achieved a diversity of

10   0.224. When running simulations of error rates compared to SNR, we see that around an error rate of 10^{-2}, the new set has an SNR that is better by almost $1 db$ than the best $G_{m,r}$ group.

7. BIT ALLOCATION

An important issue in any code constellation (higher than 2) is the bit allocation. Bit

15   allocation is the look-up table that assigns bits to symbols. In codes with integral rate, i.e. codes that have 2^n code words (i.e. the code rate is an integer number), the bit allocation is simple. In MIMO channels, if the rate is $\frac{N}{m}$ (m is the transmit diversity), we can still allocate bits for each symbol using look-up table, because each matrix includes m channel uses. In order to take better advantage of the rate, for other rates, we have to allocate bits for

20   sequences of symbols. This allocation may result in a very high complexity. In this work we will limit ourselves to an integral rate bit allocation.

In cases we would use codes with not integral rates, the allocation is made by maximizing the diversity over the maximal subgroup of code words that has an integral rate. For example the Super Quaternion structure $S_{Q_2,8,2}$ has 288 code words. By selecting 256

25   code words we create an integral rate(4) code with improved performance.

Consider a code with 2^n code words and rate $\frac{n}{m}$. First we calculate the BER from the FRAME ERROR if we choose a random bit allocation. Assume we have mistakenly reconstructed in the receiver a code word e, while c was transmitted. Since the bit allocation was randomly chosen, we can calculate the average number of bits interpreted wrongly by

$$E\{c \ XOR \ e \mid c \neq e\} = E\{c \ XOR \ e \mid c \ XOR \ e \geq 1\} = \frac{2^n n}{2(2^n - 1)} = \frac{n}{2} + \frac{n}{2(2^n - 1)}.$$

It follows that for random bit allocation the ratio between BER and FER(Frame Error Rate) is $\frac{1}{2}(1 + \frac{1}{2^n - 1})$.

However in channels with small noise most of the errors occur due to reconstruction of symbols, which are close to the transmitted original. If the bit allocation is optimally made, close symbols will differ by minimal number of bits (merely a single bit if possible) and at high SNR the ratio between BER and FER will be approximately $\frac{1}{n}$. Thus, we can reach the same BER as in random bit allocation with lower SNR (adjusted for FER higher by $\frac{n}{2}(1 + \frac{1}{2^n - 1})$). Figure 7 shows an example for Gray-code allocation for 8PSK constellation, which preserves a single bit difference between neighboring symbols. The significance of bit allocation can be seen in Figures 9 and 12.

8. RATE BOUND FOR 2-TRANSMIT DIVERSITY AND EXHAUSTIVE SEARCH

This section presents general bounds for 2-transmit diversity both for the case of orthogonal design and the specific case of unitary design.

8.1. Isometry to R^4

Let M_2 be a set of orthogonal matrices of the form $m_2 = \begin{pmatrix} S_1 & S_2 \\ -S_2^* & S_1^* \end{pmatrix}$ for each $m_2 \in M_2$

where S_1, S_2 are some complex symbols.

We define the following isometry

$$g : M_2 \longrightarrow R^4 \tag{31}$$

Let $m_2 = \begin{pmatrix} S_1 & S_2 \\ -S_2^* & S_1^* \end{pmatrix}$ where $S_1 = a + bi$ and $S_2 = c + di$. Then $g(m_2) = (a,b,c,d)$. It is easy to

see that g is an isometry if we define the distance between two matrices m_2, m_2' in M_2 to be

$$d(m_2, m_2') = \frac{1}{2}\sqrt{det(|m_2 - m_2'|)} \tag{32}$$

and the distance between two vectors in R^4 to be half the Euclidian distance:

$$d((a,b,c,d),(a',b',c',d')) = \frac{1}{2}\sqrt{(a-a')^2 + (b-b')^2 + (c-c')^2 + (d-d')^2}. \tag{33}$$

The minimal distance among the matrices in M_2, according to EQ. 32 is the diversity of M_2 by definition.

8.2. Orthogonal Design

Assume we have a set of n vectors $\{(a_i, b_i, c_i, d_i)\}_{i=1}^n$ with minimal distance (diversity) ζ, and maximal norm (distance from $(0,0,0,0)$) A. What is the relation among the parameters n, ζ and A?

Every vector $\{(a_i, b_i, c_i, d_i)\}$ is surrounded by a 4-dimensional sphere with radius $\zeta/2$ that does not have other vectors. The volume of this sphere is

$$\iiint_{\int_{w^2+x^2+y^2+z^2\leq \zeta^2}} dwdxdydz$$

$$= \int_{R^2+z^2=\zeta^2} \frac{4\pi}{3}R^3 dz = \int_{z=-\zeta}^{+\zeta} \frac{4\pi}{3}(\zeta-z^2)^{\frac{3}{2}} dz$$

Define $z \overset{\Delta}{=} \zeta\cos\theta$, $dz \overset{\Delta}{=} -\zeta\sin\theta d\theta$. Then

$$\int_{z=-\zeta}^{+\zeta} \frac{4\pi}{3}(\zeta-z^2)^{\frac{3}{2}} dz =$$

$$\int_{-\pi}^{0} \frac{4\pi}{3}|\zeta^3\sin^3\theta|(-\zeta\sin\theta)d\theta =$$

$$\int_{-\pi}^{0} \frac{4\pi}{3}\zeta^4\sin^4\theta d\theta = \qquad (34)$$

$$\int_{-\pi}^{0} \frac{4\pi}{3}\zeta^4(\sin^2\theta - \frac{1}{4}\sin^2 2\theta)d\theta =$$

$$\frac{4\pi}{3}\zeta^4(\frac{1}{2}\pi - \frac{1}{8}\pi) = \frac{\pi^2}{2}\zeta^4.$$

Since all the vectors have at most norm A, all the spheres that are defined in EQ. 34 are confined within the sphere with radius $A+\zeta/2$, which has the volume

$$\frac{\pi^2}{2}(2A+\zeta)^4. \qquad (35)$$

It follows that

$$n \leq \frac{\frac{\pi^2}{2}(2A+\zeta)^4}{\frac{\pi^2}{2}\zeta^4} = \left(\frac{2A+\zeta}{\zeta}\right)^4.$$

Given a maximal transmit power of a matrix in M_2, i.e. $max\{det(m_2) \mid m_2 \in M_2\} = P$, and a minimal diversity ζ, the maximal number of matrices in M_2 is

$$n \leq \left(\frac{\sqrt{P}+\zeta}{\zeta}\right)^4 \qquad (36)$$

and the maximal rate is

$$R_{max} \leq 2(log_2(\sqrt{P}+\zeta) - log_2(\zeta)). \qquad (37)$$

8.3. Unitary Design

For unitary matrices a tighter bound can be found. Since unitary matrices have determinant 1, the isometry of a unitary set of matrices to R, is equivalent to placing vectors on the envelope of a 4-dimensional sphere, whose volume is given by EQ. 34. The 'area' of this envelope is

$$\frac{d}{dx}\left(\frac{\pi^2}{2}x^4\right)_{x=1} = 2\pi^2$$

(38)

In order to calculate the free space around each vector on the envelope of the four dimensional sphere we change variables:

$$x \stackrel{\Delta}{=} R\cos(\gamma)\cos(\theta)\cos(\varphi)$$

$$y \stackrel{\Delta}{=} R\cos(\gamma)\cos(\theta)\sin(\varphi)$$

$$z \stackrel{\Delta}{=} R\cos(\gamma)\sin(\theta)$$

$$w \stackrel{\Delta}{=} R\sin(\gamma).$$

(39)

The absolute value of the Jacobian of these variables is:

$$\begin{vmatrix} \cos(\gamma)\cos(\theta)\cos(\varphi) & \cos(\gamma)\cos(\theta)\sin(\varphi) & \cos(\gamma)\sin(\theta) & \sin(\gamma) \\ -R\sin(\gamma)\cos(\theta)\cos(\varphi) & -R\sin(\gamma)\cos(\theta)\sin(\varphi) & -R\sin(\gamma)\sin(\theta) & R\cos(\gamma) \\ -R\cos(\gamma)\sin(\theta)\cos(\varphi) & -R\cos(\gamma)\sin(\theta)\sin(\varphi) & R\cos(\gamma)\cos(\theta) & 0 \\ R\cos(\gamma)\cos(\theta)\sin(\varphi) & -R\cos(\gamma)\cos(\theta)\cos(\varphi) & 0 & 0 \end{vmatrix}$$

$$= R^3\cos^2(\gamma)\cos(\theta)$$

(40)

Without loss of generality we calculate the free space around the vector $\vec{r_0} = (w_o, x_0, y_0, z_0)$, (equivalently defined by R_0, γ_0, θ_0 and φ_0) on the w axis, i.e.:

$$w_0 = 1, \quad x_0 = y_0 = z_0 = 0$$

or in our new coordinates:

$$R_0 = 1, \quad \gamma_0 = \pi/2.$$

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For diversity ζ we calculate the free three-dimensional area around $\vec{r}_0$ by integrating over the envelope of the sphere and over the vectors within distance smaller than $\zeta/2$ (by saying distance we mean the definition in Eq. 3). The vector $\vec{r}$ on the sphere satisfies:

$$d(\vec{r},\vec{r}_0) = \frac{1}{2}\sqrt{x^2 + y^2 + z^2 + (w-1)^2}$$
$$= \frac{1}{2}\sqrt{2-2w} = \frac{1}{2}\sqrt{2-2\sin(\gamma)}.$$

5   The free 'area' is therefore confined to

$$d(\vec{r},\vec{r}_0) = \frac{1}{2}\sqrt{2-2\sin(\gamma)} \leq \zeta/2$$

$$\sin(\gamma) \geq 1 - \frac{1}{2}\zeta^2$$

$$\gamma \geq arcsin\left(1 - \frac{\zeta^2}{2}\right).$$

Now, we can calculate the free 'area' around $\vec{r}_0$:

$$\iint\int_{d(\vec{r},\vec{r}_0)\leq\zeta/2} R^3 \cos^2(\gamma)\cos(\theta)d\gamma d\theta d\varphi$$

$$= \iint\int_{\gamma\geq arcsin\left(1-\frac{\zeta^2}{2}\right)} \cos^2(\gamma)\cos(\theta)d\gamma d\theta d\varphi$$

$$= \int_0^{2\pi} d\varphi \int_{-\frac{pi}{2}}^{\frac{pi}{2}} \cos(\theta)d\theta \int_{arcsin\left(1-\frac{\zeta^2}{2}\right)}^{\frac{pi}{2}} \cos^2(\gamma)d\gamma$$

$$= 2\pi \cdot \sin(\theta)\,|_{-\pi/2}^{\pi/2} \cdot \int_{arcsin\left(1-\frac{\zeta^2}{2}\right)}^{\frac{pi}{2}} (\frac{1}{2}(1+\cos(2\gamma))d\gamma$$

$$= 2\pi\left[\frac{\pi}{2} - arcsin\left(1-\frac{\zeta^2}{2}\right) - \frac{1}{2}sin(2arcsin\left(1-\frac{\zeta^2}{2}\right))\right].$$

Using the identity:

10   $$sin(2arcsinx) = 2\sin(arcsinx)\cos(arcsinx) = 2x\sqrt{1-x^2}$$

we get that the free 'area' is:

$$\iiint d(\vec{r},\vec{r}_0) \leq \zeta/2 R^3 \cos^2(\gamma)\cos(\theta)d\gamma d\theta d\varphi$$

$$= 2\pi\left[\frac{\pi}{2} - arcsin\left(1-\frac{\zeta^2}{2}\right) - \zeta\left(1-\frac{\zeta^2}{2}\right)\sqrt{1-\frac{\zeta^2}{4}}\right]. \tag{41}$$

The size of a unitary constellation with diversity ζ according to EQS. 41 is smaller than

$$n \leq \frac{\pi}{\frac{\pi}{2} - arcsin\left(1 - \frac{\zeta^2}{2}\right) - \zeta\left(1 - \frac{\zeta^2}{2}\right)\sqrt{1 - \frac{\zeta^2}{4}}} . \qquad (42)$$

and the maximal rate is

$$R_{max} \leq \frac{1}{2}\left(log_2(\pi) - log_2(\frac{\pi}{2} - arcsin\left(1 - \frac{\zeta^2}{2}\right) - \zeta\left(1 - \frac{\zeta^2}{2}\right)\sqrt{1 - \frac{\zeta^2}{4}})\right) . \qquad (43)$$

Examples:

The group $J_{1,1}$ (given in EQ. 29) has the diversity $\zeta = 0.309$ and rate $R = 3.45$, while the bound on a unitary set with such diversity is $R_{max} \leq 3.66$ (EQ. 43).

The Super Quaternion group $Q_2 \cup L_2 \cup L_4$ has diversity $\zeta = 0.3827$ and rate $R = 2.79$, while the bound on the rate of a set with diversity $\zeta = 0.3827$ is $R_{max} \leq 3.2$.

The Super Quaternion set $S_{Q_2,8,2}$ has diversity $\zeta = 0.1602$ and rate $R = 4$, while the bound on the rate of a set with such diversity is $R_{max} \leq 5$.

8.4. Exhaustive Search

The bounds calculated above gives us an insight on the characteristics of good codes. The isometry g of good orthogonal codes will result in uniformly distributed vectors in a 4-dimensional sphere, while the isometry of good unitary codes will result in vectors that are uniformly distributed on the envelope of a 4-dimensional sphere with radius 1.

One way to achieve uniform distribution of unitary codes is to generate the code by exhaustive search over γ, θ, and φ (EQ. 39). The exhaustive search we present here is based on the following set in R^4

$$V = \{(x, y, z, w) \mid x = \cos(\gamma)\cos(\theta)\cos(\varphi), y = \cos(\gamma)\cos(\theta)\sin(\varphi),$$
$$z = \cos(\gamma)\sin(\theta), w = \sin(\gamma), \gamma = kC + \gamma_0, \theta = lC/\cos(\gamma) + \theta_0(\gamma), \qquad (44)$$
$$\varphi = mC/\cos(\gamma)/\cos(\theta) + \varphi_0(\gamma, \theta), k, l, m \in N, 0 < C < \pi\}$$

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The search is done over C, which changes monotonically with the diversity and over γ_0, $\theta_0(\gamma)$, and $\varphi_0(\gamma,\theta)$. Each vector set is isomorphic to a unitary code according to EQ. 31. Results of exhaustive search are shown in Figures 14 and 15. The performance of the search are typically close to the Super Quaternion sets, and outperforms the Orthogonal Design at high rates.

9. UNKNOWN CHANNELS

Symbols in unknown SISO channels are transmitted differentially to each other. If at time t we intend to send the symbol S_t and the previous transmitted symbol was X_{t-1}, we transmit $X_{t-1} \cdot S_t$, i.e. at time t we transmit $X_t = \prod_{k=0}^{t} S_k$. Assume that the channel is quasi-static (changes much slower than the symbol rate), then the symbols can be differentially decoded over unknown channel. This transmit algorithm is only effective for phase and frequency modulations since amplitude modulations are more difficultly separated from channel fading.

9.1. Encoding Algorithm

Due to the unitarity of the code used (shown in section 4) it is also applicable for an unknown channel. All the unitary codes can be transmitted over unknown channels. We use the SISO differential decoding principles for MIMO unknown channels in the following way: Instead of multiplying symbols we multiply matrices. If at time $t-1$ we transmitted the matrix X_{t-1} and the next matrix we want to send is S_t then we would transmit at time t the matrix

$$X_t = S_t \cdot X_{t-1}. \tag{45}$$

It is important to notice that for n transmitters, each matrix contains n time samples, i.e. when we refer to transition at time t we actually refer to the n time samples

$$nk, nk+1, ..., (n+1)k-1$$

where $nk = t$.

We assume m receiver antennas. Define the channel response at time t as

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$$R_t = R = \begin{pmatrix} \alpha_{1,1} & \alpha_{1,2} & & \alpha_{1,m} \\ \alpha_{2,1} & \alpha_{2,2} & & \alpha_{2,m} \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{n,1} & \cdot\alpha_{n,2} & & \alpha_{n,m} \end{pmatrix}$$

where $\alpha_{i,j}$ is the response from transmitter i to receiver j. We removed the time dependency

(n) due to the quasi-static channel assumption. Let the channel noise be

$$\Upsilon_t = \begin{pmatrix} \upsilon_t^{1,1} & \upsilon_t^{1,2} & & \upsilon_t^{1,m} \\ \upsilon_t^{2,1} & \upsilon_t^{2,2} & & \upsilon_t^{2,m} \\ \vdots & \vdots & \ddots & \vdots \\ \upsilon_t^{n,1} & \upsilon_t^{n,2} & & \upsilon_t^{n,m} \end{pmatrix}$$

where $\upsilon_t^{i,j}$ is the noise at antenna j at time $t+i$. The received symbols at time t are

$$Y_t = \begin{pmatrix} y_t^{1,1} & y_t^{1,2} & & y_t^{1,m} \\ y_t^{2,1} & y_t^{2,2} & & y_t^{2,m} \\ \vdots & \vdots & \ddots & \vdots \\ y_t^{n,1} & y_t^{n,1} & & y_t^{n,m} \end{pmatrix}$$

where $y_t^{i,j}$ is the received symbol at antenna j at time $t+i$.

$$Y_t = X_t R + \Upsilon_t.$$

9.2. Decoding Algorithm

The decoding is performed by estimating every codeword S_t according to the last two

received matrices Y_t and Y_{t-1}. The decoding algorithm is given by

$$S_n = SYMBOL\left[\min_k \left(\sum_{i=1}^n \sum_{j=1}^m G_n^k\{i,j\} \right) \right] \qquad (46)$$

where

$$G_n^k = \left(Y_n - S_k Y_{n-1}\right) \cdot \left(Y_n - S_k Y_{n-1}\right)^*$$

and Y_n is the received symbol, $S_k, k = 1,...,N$ are the constellation's matrices and N is the

size of the constellation. Applying

$$Y_n = X_n R + \Upsilon_n$$

to EQ. 46 we get

$$G_n^k = \left(X_n R + \Upsilon_n - S_k(X_{n-1}R + \Upsilon_{n-1})\right) \cdot \left(X_n R + \Upsilon_n - S_k(X_{n-1}R + \Upsilon_{n-1})\right)^* =$$
$$\left((S_n - S_k)X_{n-1}R\right) \cdot \left((S_n - S_k)X_{n-1}R\right)^* +$$
$$\left((S_n - S_k)X_{n-1}R\right) \cdot \left(\Upsilon_n - S_k\Upsilon_{n-1}\right)^* + \left((S_n - S_k)X_{n-1}R\right)^* \cdot \left(\Upsilon_n - S_k\Upsilon_{n-1}\right) +$$
$$\left(\Upsilon_n - S_k\Upsilon_{n-1}\right) \cdot \left(\Upsilon_n - S_k\Upsilon_{n-1}\right)^*.$$

9.3. Fast Decoding Algorithm

When trying to decode a symbol sent using two or more antennae in the fashion described above, we use a Maximum Likelihood decoder. In our case, in either known or unknown channels, the computation of the likelihood is quite straightforward. In the known channel case, if the matrix A was transmitted, and the channel coefficients are described by the vector α, then the vector describing the values received, x, will be $x = A\alpha + n$, where n is the vector of noise values. Thus, since α is known, the log likelihood of a matrix B will be correlated to

$$l(B) = \| x - A\alpha \|^2$$

In the case of an unknown channel, we have $A_{t+1} = AA_t$, so $x_{t+1} = AA_t\alpha + n_{t+1} = A(x_t - n_t)$ and the log likelihood of a matrix B will be correlated to

$$l(B) = \| x_{t+1} - Ax_t \|^2$$

In either case we see that $l(B) = \| x - Ay \|^2$ for some known x, y. We simply find the matrix B that minimalizes this quantity and we are done. However, there might be a large number of matrices, e.g. 512, so that going over all of them can be quite time consuming. We suggest a way of doing this much more quickly. Note that such methods are well known, and we simply show that they can be implemented in this case. In order to implement a fast algorithm we will use hashing. We simply divide the space of all possible x, y into subsets, in such a way that for every point in the space we can quickly determine the subset to which it belongs. If our space is Euclidean, one such division might be by "quantization", rounding off all the coordinates (after some scaling). For each subset we determine in advance what are all the matrices that might minimalize points in the subset. It is easy to see that if the SNR is reasonable, and the subsets are in the probable region, then small subsets will have a small number of possible matrices. Thus, given x, y, we find the subset to which the point belongs,

and test only the possible matrices relevant to that subset. Given a reasonable SNR, this means that our decoding works in constant time.

9.4. Two Transmit Diversity

For two transmit diversity there is a more effective algorithm that estimates the codeword matrix's entries independently [3]. We will concentrate on channels with no receive diversity. The generalization for receive diversity is easily obtained according to this section.

9.3.1. Transmission Algorithm

Assume that

$$X_{t-1} = \begin{pmatrix} x_{t-1}^1 & x_{t-1}^2 \\ -x_{t-1}^{2*} & x_{t-1}^{1*} \end{pmatrix} \tag{47}$$

was transmitted at time $t-1$ and that

$$X_t = \begin{pmatrix} x_t^1 & x_t^2 \\ -x_t^{2*} & x_t^{1*} \end{pmatrix} = S_t \cdot X_{t-1} \tag{48}$$

was transmitted at time t, where $S_t = \begin{pmatrix} s_t^1 & s_t^2 \\ -s_t^{2*} & s_t^{1*} \end{pmatrix}$.

Define the channel response at time n as $R_t = R = \begin{pmatrix} \alpha_1 & \alpha_2 \end{pmatrix}^T$ where T is the transpose operator. We removed the time dependency (t) due to the quasi-static channel assumption. Let the channel noise be $\Upsilon_t = \begin{pmatrix} \upsilon_t^1 & \upsilon_t^2 \end{pmatrix}^T$. The received symbols at time t are $Y_t = \begin{pmatrix} y_t^1 & y_t^2 \end{pmatrix}^T = X_t R + \Upsilon_t$.

9.3.2. Decoding Algorithm

Every transmitted matrix can be decoded according to the current and previous received symbols by using the differential scheme. First, we calculate:

$$s_t^1 = y_t^1 y_{t-1}^{1*} + y_t^{2*} y_{t-1}^2 \tag{49}$$

by using the following identities:

$$\begin{aligned}
y_t^1 &= \begin{pmatrix} 1 & 0 \end{pmatrix} \cdot X_t R + \upsilon_t^1 = \begin{pmatrix} 1 & 0 \end{pmatrix} \cdot S_t X_{t-1} R + \upsilon_t^1 \\
y_t^2 &= \begin{pmatrix} 0 & 1 \end{pmatrix} \cdot X_t R + \upsilon_t^2 = \begin{pmatrix} 0 & 1 \end{pmatrix} \cdot S_t X_{t-1} R + \upsilon_t^2 \\
y_{t-1}^1 &= \begin{pmatrix} 1 & 0 \end{pmatrix} \cdot X_{t-1} R + \upsilon_{t-1}^1 \\
y_{t-1}^2 &= \begin{pmatrix} 0 & 1 \end{pmatrix} \cdot X_{t-1} R + \upsilon_{t-1}^2
\end{aligned} \tag{50}$$

We rewrite EQ. 49 using the identities in EQ. 50 as:

$$\begin{aligned}
s_t^1 &= \left(\begin{pmatrix} s_t^1 & s_t^2 \end{pmatrix} X_{t-1} R + \upsilon_t^1 \right) \cdot \left(\begin{pmatrix} x_{t-1}^1 & x_{t-1}^2 \end{pmatrix} R + \upsilon_{t-1}^1 \right)^* \\
&\quad + \left(\begin{pmatrix} -x_{t-1}^{2*} & x_{t-1}^{1*} \end{pmatrix} R + \upsilon_{t-1}^2 \right) \left(\begin{pmatrix} -s_t^{2*} & s_t^{1*} \end{pmatrix} X_{t-1} R + \upsilon_t^2 \right)^* \\
&= \begin{pmatrix} s_t^1 & s_t^2 \end{pmatrix} X_{t-1} R R^* \begin{pmatrix} x_{t-1}^{1*} \\ x_{t-1}^{2*} \end{pmatrix} + \begin{pmatrix} -x_{t-1}^{2*} & x_{t-1}^{1*} \end{pmatrix} R R^* X_{t-1}^* \begin{pmatrix} -s_t^2 \\ s_t^1 \end{pmatrix} + N_t^1
\end{aligned}$$

5   where N_t^1 is a zero-mean noise given by

$$\begin{aligned}
N_1 &= R^* \begin{pmatrix} x_{t-1}^{1*} \\ x_{t-1}^{2*} \end{pmatrix} \upsilon_t^1 + \begin{pmatrix} s_t^1 & s_t^2 \end{pmatrix} X_{t-1} R \upsilon_{t-1}^{1*} + \\
&\quad R^* X_{t-1}^* \begin{pmatrix} -s_t^2 \\ s_t^1 \end{pmatrix} \upsilon_{t-1}^2 + \begin{pmatrix} -x_{t-1}^{2*} & x_{t-1}^{1*} \end{pmatrix} R \upsilon_t^{2*} + \\
&\quad \upsilon_t^1 \upsilon_{t-1}^{1*} + \upsilon_{t-1}^2 \upsilon_t^{2*}.
\end{aligned}$$

On the other hand

$$\begin{aligned}
&\begin{pmatrix} s_t^1 & s_t^2 \end{pmatrix} X_{t-1} R R^* \begin{pmatrix} x_{t-1}^{1*} \\ x_{t-1}^{2*} \end{pmatrix} + \begin{pmatrix} -x_{t-1}^{2*} & x_{t-1}^{1*} \end{pmatrix} R R^* X_{t-1}^* \begin{pmatrix} -s_t^2 \\ s_t^1 \end{pmatrix} \\
&= s_t^1 \left[\begin{pmatrix} x_{t-1}^1 & x_{t-1}^2 \end{pmatrix} R R^* \begin{pmatrix} x_{t-1}^{1*} \\ x_{t-1}^{2*} \end{pmatrix} + \begin{pmatrix} -x_{t-1}^{2*} & x_{t-1}^{1*} \end{pmatrix} R R^* \begin{pmatrix} -x_{t-1}^2 \\ x_{t-1}^1 \end{pmatrix} \right] \\
&\quad + s_t^2 \left[\begin{pmatrix} -x_{t-1}^{2*} & x_{t-1}^{1*} \end{pmatrix} R R^* \begin{pmatrix} x_{t-1}^{1*} \\ x_{t-1}^{2*} \end{pmatrix} - \begin{pmatrix} -x_{t-1}^{2*} & x_{t-1}^{1*} \end{pmatrix} R R^* \begin{pmatrix} x_{t-1}^{1*} \\ x_{t-1}^{2*} \end{pmatrix} \right] \\
&= s_t^1 \left[(|x_{t-1}^1|^2 + |x_{t-1}^2|^2)(|\alpha^1|^2 + |\alpha^2|^2) \right].
\end{aligned}$$

According to Eq. 5, $X_{t-1} = \prod_{i=0}^{t-1} S_i$. But $|x_{t-1}^1|^2 + |x_{t-1}^2|^2 = det(X_{t-1})$ according to EQ.

10   47. Then $|x_{t-1}^1|^2 + |x_{t-1}^2|^2 = \prod_{i=0}^{t-1} det(S_i) = 1$. Therefore,

$$s_t^1 = s_t^1 (|\alpha^1|^2 + |\alpha^2|^2) + N_t^1. \tag{51}$$

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Similarly we compute

$$s_t^2 = y_t^1 y_{t-1}^{2*} - y_t^{2*} y_{t-1}^1.$$
(52)

Using the above identities we write:

$$s_t^2 = \left(\begin{pmatrix} s_t^1 & s_t^2 \end{pmatrix} X_{t-1} R + \upsilon_t^1 \right) \cdot \left(\begin{pmatrix} -x_{t-1}^{2*} & x_{t-1}^{1*} \end{pmatrix} R + \upsilon_{t-1}^2 \right)^*$$

$$- \left(\begin{pmatrix} x_{t-1}^1 & x_{t-1}^2 \end{pmatrix} R + \upsilon_{t-1}^1 \right) \left(\begin{pmatrix} -s_t^{2*} & s_t^{1*} \end{pmatrix} X_{t-1} R + \upsilon_t^2 \right)^*$$

$$= \begin{pmatrix} s_t^1 & s_t^2 \end{pmatrix} X_{t-1} R R^* \begin{pmatrix} -x_{t-1}^2 \\ x_{t-1}^1 \end{pmatrix} + \begin{pmatrix} x_{t-1}^1 & x_{t-1}^2 \end{pmatrix} R R^* X_{t-1}^* \begin{pmatrix} s_t^2 \\ -s_t^1 \end{pmatrix} + N_t^2$$

where

$$N_2 = R^* \begin{pmatrix} -x_{t-1}^2 \\ x_{t-1}^1 \end{pmatrix} \upsilon_t^1 - R^* X_{t-1}^* \begin{pmatrix} -s_t^2 \\ s_t^1 \end{pmatrix} \upsilon_{t-1}^1 +$$

$$\begin{pmatrix} s_t^1 & s_t^2 \end{pmatrix} X_{t-1} R \upsilon_{t-1}^{2*} - \begin{pmatrix} x_{t-1}^1 & x_{t-1}^2 \end{pmatrix} R \upsilon_t^{2*} +$$

$$\upsilon_t^1 \upsilon_{t-1}^{2*} - \upsilon_{t-1}^1 \upsilon_t^{2*}.$$

Rearranging EQ. 52 we get

$$s_t^2 = s_t^1 \left[\begin{pmatrix} x_{t-1}^1 & x_{t-1}^2 \end{pmatrix} R R^* \begin{pmatrix} -x_{t-1}^2 \\ x_{t-1}^1 \end{pmatrix} - \begin{pmatrix} x_{t-1}^1 & x_{t-1}^2 \end{pmatrix} R R^* \begin{pmatrix} -x_{t-1}^2 \\ x_{t-1}^1 \end{pmatrix} \right]$$

$$+ s_t^2 \left[\begin{pmatrix} -x_{t-1}^{2*} & x_{t-1}^{1*} \end{pmatrix} R R^* \begin{pmatrix} -x_{t-1}^2 \\ x_{t-1}^1 \end{pmatrix} + \begin{pmatrix} x_{t-1}^1 & x_{t-1}^2 \end{pmatrix} R R^* \begin{pmatrix} x_{t-1}^{1*} \\ x_{t-1}^{2*} \end{pmatrix} \right]$$

$$= s_t^2 [(|x_{t-1}^1|^2 + |x_{t-1}^2|^2)(|\alpha^1|^2 + |\alpha^2|^2)]$$

$$= s_t^2 (|\alpha^1|^2 + |\alpha^2|^2).$$

Finally,

$$s_t^2 = s_t^2 (|\alpha^1|^2 + |\alpha^2|^2) + N_t^2.$$
(53)

The reconstructed matrix S_t is given then by

$$S_t = (|\alpha^1|^2 + |\alpha^2|^2) S_t + \begin{pmatrix} N_t^1 & N_t^2 \\ -N_t^{2*} & N_t^{1*} \end{pmatrix}.$$

Since all the quaternion matrices are normalized to determinant 1, we divide the reconstructed matrix by its determinant and choose the closest code matrix as our estimate.

10. SIMULATION RESULTS

We present here the simulation results for the codes described above. The simulations were made on Rayleigh fading channels with Gaussian white noise. Results of Orthogonal Design codes and the G_{mr} groups were compared to the literature. No additional error correction codes were implemented.

10.1. Known Channel Results

Figures 8, 9 and 10 present the BER performance of Quaternion STBC vs. Orthogonal Design when bit allocation is used.

10.2. Unknown Channel Results

Figures 11 and 12 present the BER performance of Quaternion STBC vs. Orthogonal Design for unknown channel, when bit allocation is used.

10.3. Results for Codes with No Bit Allocation

We made a few simulations for quaternion group structure 1,2,4 and Orthogonal Design 6PSK constellation for known and unknown channels without bit allocation due to the high complexity of allocating bits for rates, which are not integral. The results of these simulations are shown in Figure 13.

10.4. Exhaustive Search Results

Results for codes that were constructed by exhaustive search are shown in Figures 14 and 15. The results are for known channels, though the codes are also applicable for unknown channels due to their unitary design.

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10.5. Results for the Gmr Groups and Cosets

Figures 16, 17 and 18 represent the results for 2,3-transmit diversity $G_{m,r}$ groups ($n = 2, n = 3$). The performance for 3-transmit diversity is up to 3 db improvement (for rate 2) in comparison to Super Quaternion methodology or Orthogonal Design (both have 2-transmit diversity), while the performance of the 2-transmit diversity code are considerably inferior.

10.6. Results for the Jmr Groups

Figure 19 shows results for the group $J_{1,1}$ and an extended set that includes the group $J_{1,1}$ and eight Super Quaternion codewords in order to increase the bit rate allow bit allocation.

10.7. Results for Two Receive Diversity

Figure 20 demonstrates improved performance when using two receiver antennas for a few examples.

11. CONCLUSIONS

Space Time Codes are a powerful tool for increasing the data rates of channels and the the transmission range. The advantage of STBC as was shown in the simulations is obvious over multipath channels. This invention presents new STBC codes with better diversity that achieve improved performance for fading channels. We have found rate bounds on the diversity of orthogonal and unitary codes and presented codes that approach these bounds. The codes presented in this invention were bit allocated for improved performance. These cods were simulated and reached better results than other known STBC codes.

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Table 1: Bit allocation of $S_{Q_1,7,2}$

Binary 0 =   -0.5000 + 0.5000i   0.5000 - 0.5000i
               -0.5000 - 0.5000i -0.5000 - 0.5000i

Binary 1 =   -0.7559 + 0.3780i   0.3780 - 0.3780i
               -0.3780 - 0.3780i -0.7559 - 0.3780i

Binary 2 =   -0.3780 + 0.7559i   0.3780 - 0.3780i
               -0.3780 - 0.3780i -0.3780 - 0.7559i

Binary 3 =   -0.8165 + 0.4082i   0.4082
               -0.4082   -0.8165 - 0.4082i

Binary 4 =   -0.3780 + 0.3780i   0.3780 - 0.7559i
               -0.3780 - 0.7559i -0.3780 - 0.3780i

Binary 5 =   -0.4082   0.4082 - 0.8165i
               -0.4082 - 0.8165i -0.4082

Binary 6 =   -0.4472 + 0.8944i   0
                0   -0.4472 - 0.8944i

Binary 7 =   -0.8944   0.4472
               -0.4472 -0.8944

Binary 8 =   -0.3780 + 0.3780i   0.7559 - 0.3780i
               -0.7559 - 0.3780i -0.3780 - 0.3780i

Binary 9 =   -0.8165   0.4082 - 0.4082i
               -0.4082 - 0.4082i -0.8165

Binary 10=   -0.4082 + 0.4082i   0.8165
               -0.8165   -0.4082 - 0.4082i

Binary 11 =   -0.5774 + 0.5774i   0.5774
               -0.5774   -0.5774 - 0.5774i

Binary 12 =   -0.4082   0.8165 - 0.4082i
               -0.8165 - 0.4082i -0.4082

Binary 13 =   -0.5774   0.5774 - 0.5774i
               -0.5774 - 0.5774i -0.5774

Binary 14 =   -0.4472   0.8944
               -0.8944 -0.4472

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Binary 15 =   -0.4082 + 0.8165i   0.4082
               -0.4082   -0.4082 - 0.8165i

Binary 16 =   -0.5774 + 0.5774i   0 - 0.5774i
               - 0.5774i -0.5774 - 0.5774i

Binary 17 =   -0.8165 + 0.4082i   0 - 0.4082i
               0 - 0.4082i -0.8165 - 0.4082i

Binary 18 =   -0.4082 + 0.8165i   0 - 0.4082i
               0 - 0.4082i -0.4082 - 0.8165i

Binary 19 =   -0.8944 + 0.4472i   0
               0   -0.8944 - 0.4472i

Binary 20 =   -0.4082 + 0.4082i   0 - 0.8165i
               0 - 0.8165i -0.4082 - 0.4082i

Binary 21 =   -0.4472   0 - 0.8944i
               0 - 0.8944i -0.4472

Binary 22 =   0 + 0.4082i -0.4082 - 0.8165i
               0.4082 - 0.8165i   0 - 0.4082i

Binary 23 =   0.3780 + 0.3780i -0.3780 - 0.7559i
               0.3780 - 0.7559i 0.3780 - 0.3780i

Binary 24 =   0.8944   0.4472
               -0.4472   0.8944

Binary 25 =   -0.8944   0 - 0.4472i
               0 - 0.4472i -0.8944

Binary 26 =   0.4082   -0.8165 - 0.4082i
               0.8165 - 0.4082i 0.4082

Binary 27 =   0.5774   -0.5774 - 0.5774i
               0.5774 - 0.5774i 0.5774

Binary 28 =   0   -0.4472 - 0.8944i
               0.4472 - 0.8944i   0

Binary 29 =   0 - 0.4472i   0 - 0.8944i
               0 - 0.8944i   0 + 0.4472i

Binary 30 =   0.3780 + 0.3780i -0.7559 - 0.3780i
               0.7559 - 0.3780i 0.3780 - 0.3780i

Binary 31 = 0.4082   -0.4082 - 0.8165i
             0.4082 - 0.8165i 0.4082

Binary 32 = -0.5774 + 0.5774i -0.5774
             0.5774   -0.5774 - 0.5774i

Binary 33 = -0.8165 + 0.4082i -0.4082
             0.4082   -0.8165 - 0.4082i

Binary 34 = -0.4082   0.4082 + 0.8165i
             -0.4082 + 0.8165i -0.4082

Binary 35 = -0.7559 + 0.3780i 0.3780 + 0.3780i
             -0.3780 + 0.3780i -0.7559 - 0.3780i

Binary 36 = -0.4082 + 0.8165i -0.4082
             0.4082   -0.4082 - 0.8165i

Binary 37 = -0.3780 + 0.7559i -0.3780 + 0.3780i
             0.3780 + 0.3780i -0.3780 - 0.7559i

Binary 38 = -0.5774   0.5774 + 0.5774i
             -0.5774 + 0.5774i -0.5774

Binary 39 = -0.8165   0.4082 + 0.4082i
             -0.4082 + 0.4082i -0.8165

Binary 40 = -0.4082 + 0.4082i -0.8165
             0.8165   -0.4082 - 0.4082i

Binary 41 = -0.3780 + 0.3780i 0.3780 + 0.7559i
             -0.3780 + 0.7559i -0.3780 - 0.3780i

Binary 42 = -0.3780 + 0.3780i 0.7559 + 0.3780i
             -0.7559 + 0.3780i -0.3780 - 0.3780i

Binary 43 = -0.5000 + 0.5000i 0.5000 + 0.5000i
             -0.5000 + 0.5000i -0.5000 - 0.5000i

Binary 44 = 0 + 0.8944i -0.4472
             0.4472   0 - 0.8944i

Binary 45 = -0.3780 + 0.3780i -0.3780 + 0.7559i
             0.3780 + 0.7559i -0.3780 - 0.3780i

Binary 46 = -0.4082   0.8165 + 0.4082i
             -0.8165 + 0.4082i -0.4082

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$$\text{Binary } 47 = \begin{bmatrix} -0.3780 + 0.7559i & 0.3780 + 0.3780i \\ -0.3780 + 0.3780i & -0.3780 - 0.7559i \end{bmatrix}$$

$$\text{Binary } 48 = \begin{bmatrix} -0.5000 + 0.5000i & -0.5000 - 0.5000i \\ 0.5000 - 0.5000i & -0.5000 - 0.5000i \end{bmatrix}$$

$$\text{Binary } 49 = \begin{bmatrix} -0.7559 + 0.3780i & -0.3780 - 0.3780i \\ 0.3780 - 0.3780i & -0.7559 - 0.3780i \end{bmatrix}$$

$$\text{Binary } 50 = \begin{bmatrix} -0.3780 + 0.7559i & -0.3780 - 0.3780i \\ 0.3780 - 0.3780i & -0.3780 - 0.7559i \end{bmatrix}$$

$$\text{Binary } 51 = \begin{bmatrix} -0.8165 + 0.4082i & 0 + 0.4082i \\ 0 + 0.4082i & -0.8165 - 0.4082i \end{bmatrix}$$

$$\text{Binary } 52 = \begin{bmatrix} -0.3780 + 0.3780i & -0.3780 - 0.7559i \\ 0.3780 - 0.7559i & -0.3780 - 0.3780i \end{bmatrix}$$

$$\text{Binary } 53 = \begin{bmatrix} -0.7559 + 0.3780i & -0.3780 + 0.3780i \\ 0.3780 + 0.3780i & -0.7559 - 0.3780i \end{bmatrix}$$

$$\text{Binary } 54 = \begin{bmatrix} 0 + 0.8165i & -0.4082 - 0.4082i \\ 0.4082 - 0.4082i & 0 - 0.8165i \end{bmatrix}$$

$$\text{Binary } 55 = \begin{bmatrix} -0.8944 & 0 + 0.4472i \\ 0 + 0.4472i & -0.8944 \end{bmatrix}$$

$$\text{Binary } 56 = \begin{bmatrix} -0.3780 + 0.3780i & -0.7559 - 0.3780i \\ 0.7559 - 0.3780i & -0.3780 - 0.3780i \end{bmatrix}$$

$$\text{Binary } 57 = \begin{bmatrix} -0.4082 + 0.4082i & 0 + 0.8165i \\ 0 + 0.8165i & -0.4082 - 0.4082i \end{bmatrix}$$

$$\text{Binary } 58 = \begin{bmatrix} 0 + 0.4082i & -0.8165 - 0.4082i \\ 0.8165 - 0.4082i & 0 - 0.4082i \end{bmatrix}$$

$$\text{Binary } 59 = \begin{bmatrix} -0.5774 + 0.5774i & 0 + 0.5774i \\ 0 + 0.5774i & -0.5774 - 0.5774i \end{bmatrix}$$

$$\text{Binary } 60 = \begin{bmatrix} -0.3780 + 0.3780i & -0.7559 + 0.3780i \\ 0.7559 + 0.3780i & -0.3780 - 0.3780i \end{bmatrix}$$

$$\text{Binary } 61 = \begin{bmatrix} -0.5000 + 0.5000i & -0.5000 + 0.5000i \\ 0.5000 + 0.5000i & -0.5000 - 0.5000i \end{bmatrix}$$

$$\text{Binary } 62 = \begin{bmatrix} 0 + 0.5774i & -0.5774 - 0.5774i \\ 0.5774 - 0.5774i & 0 - 0.5774i \end{bmatrix}$$

Binary 63 =   -0.4082 + 0.8165i   0 + 0.4082i
               0 + 0.4082i -0.4082 - 0.8165i

Binary 64 =   0.5000 - 0.5000i -0.5000 - 0.5000i
               0.5000 - 0.5000i   0.5000 + 0.5000i

Binary 65 =   0.3780 - 0.3780i -0.3780 - 0.7559i
               0.3780 - 0.7559i   0.3780 + 0.3780i

Binary 66 =   0.4082 - 0.8165i -0.4082
               0.4082   0.4082 + 0.8165i

Binary 67 =   0 - 0.8944i -0.4472
               0.4472   0 + 0.8944i

Binary 68 =   -0.4082 - 0.8165i 0.4082
               -0.4082   -0.4082 + 0.8165i

Binary 69 =   -0.7559 - 0.3780i 0.3780 - 0.3780i
               -0.3780 - 0.3780i -0.7559 + 0.3780i

Binary 70 =   -0.5774 - 0.5774i 0.5774
               -0.5774   -0.5774 + 0.5774i

Binary 71 =   -0.8165 - 0.4082i 0.4082
               -0.4082   -0.8165 + 0.4082i

Binary 72 =   0.3780 - 0.7559i -0.3780 - 0.3780i
               0.3780 - 0.3780i   0.3780 + 0.7559i

Binary 73 =   0 - 0.8944i   . 0 - 0.4472i
               0 - 0.4472i   0 + 0.8944i

Binary 74 =   0.3780 - 0.3780i -0.7559 - 0.3780i
               0.7559 - 0.3780i   0.3780 + 0.3780i

Binary 75 =   0 - 0.8165i -0.4082 - 0.4082i
               0.4082 - 0.4082i   0 + 0.8165i

Binary 76 =   -0.3780 - 0.3780i 0.7559 - 0.3780i
               -0.7559 - 0.3780i -0.3780 + 0.3780i

Binary 77 =   -0.5000 - 0.5000i 0.5000 - 0.5000i
               -0.5000 - 0.5000i -0.5000 + 0.5000i

Binary 78 =   -0.4082 - 0.4082i 0.8165
               -0.8165   -0.4082 + 0.4082i

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Binary 79 = -0.3780 - 0.7559i   0.3780 - 0.3780i
             -0.3780 - 0.3780i -0.3780 + 0.7559i

Binary 80 = -0.5000 - 0.5000i -0.5000 - 0.5000i
              0.5000 - 0.5000i -0.5000 + 0.5000i

Binary 81 = -0.7559 - 0.3780i -0.3780 - 0.3780i
              0.3780 - 0.3780i -0.7559 + 0.3780i

Binary 82 = -0.3780 - 0.7559i -0.3780 - 0.3780i
              0.3780 - 0.3780i -0.3780 + 0.7559i

Binary 83 = -0.4082 - 0.8165i -0.4082
              0.4082   -0.4082 + 0.8165i

Binary 84 = -0.5774 - 0.5774i   0 - 0.5774i
                  0 - 0.5774i -0.5774 + 0.5774i

Binary 85 = -0.8165 - 0.4082i   0 - 0.4082i
                  0 - 0.4082i -0.8165 + 0.4082i

Binary 86 = -0.4082 - 0.8165i   0 + 0.4082i
                  0 + 0.4082i -0.4082 + 0.8165i

Binary 87 = -0.8944 - 0.4472i   0
                  0   -0.8944 + 0.4472i

Binary 88 = -0.3780 - 0.3780i -0.3780 - 0.7559i
              0.3780 - 0.7559i -0.3780 + 0.3780i

Binary 89 = -0.3780 - 0.3780i -0.7559 - 0.3780i
              0.7559 - 0.3780i -0.3780 + 0.3780i

Binary 90 =   0 - 0.4082i -0.8165 - 0.4082i
              0.8165 - 0.4082i   0 + 0.4082i

Binary 91 =   0 - 0.5774i -0.5774 - 0.5774i
              0.5774 - 0.5774i   0 + 0.5774i

Binary 92 = -0.4082 - 0.4082i   0 - 0.8165i
                  0 - 0.8165i -0.4082 + 0.4082i

Binary 93 = -0.3780 - 0.3780i   0.3780 - 0.7559i
             -0.3780 - 0.7559i -0.3780 + 0.3780i

Binary 94 = -0.4082 - 0.8165i   0 - 0.4082i
                  0 - 0.4082i -0.4082 + 0.8165i

Binary 95 =   -0.4472 - 0.8944i   0
               0   -0.4472 + 0.8944i

Binary 96 =   0.7559 - 0.3780i -0.3780 - 0.3780i
               0.3780 - 0.3780i 0.7559 + 0.3780i

Binary 97 =   -0.8944   -0.4472
               0.4472   -0.8944

Binary 98 =   -0.3780 - 0.3780i 0.3780 + 0.7559i
               -0.3780 + 0.7559i -0.3780 + 0.3780i

Binary 99 =   -0.8165 - 0.4082i -0.4082
               0.4082   -0.8165 + 0.4082i

Binary 100 =   -0.3780 - 0.7559i 0.3780 + 0.3780i
               -0.3780 + 0.3780i -0.3780 + 0.7559i

Binary 101 =   -0.7559 - 0.3780i -0.3780 + 0.3780i
               0.3780 + 0.3780i -0.7559 + 0.3780i

Binary 102 =   -0.5000 - 0.5000i 0.5000 + 0.5000i
               -0.5000 + 0.5000i -0.5000 + 0.5000i

Binary 103 =   -0.7559 - 0.3780i 0.3780 + 0.3780i
               -0.3780 + 0.3780i -0.7559 + 0.3780i

Binary 104 =   -0.4472   -0.8944
               0.8944   -0.4472

Binary 105 =   -0.4472   0 + 0.8944i
               0 + 0.8944i -0.4472

Binary 106 =   0.5774 - 0.5774i -0.5774
               0.5774   0.5774 + 0.5774i

Binary 107 =   0.8165 - 0.4082i -0.4082
               0.4082   0.8165 + 0.4082i

Binary 108 =   -0.3780 - 0.3780i -0.7559 + 0.3780i
               0.7559 + 0.3780i -0.3780 + 0.3780i

Binary 109 =   -0.4082   -0.4082 + 0.8165i
               0.4082 + 0.8165i -0.4082

Binary 110 =   -0.3780 - 0.3780i 0.7559 + 0.3780i
               -0.7559 + 0.3780i -0.3780 + 0.3780i

Binary 111 = -0.5000 - 0.5000i -0.5000 + 0.5000i
              0.5000 + 0.5000i -0.5000 + 0.5000i

Binary 112 = -0.5774   -0.5774 - 0.5774i
              0.5774 - 0.5774i -0.5774

Binary 113 = -0.8165   -0.4082 - 0.4082i
              0.4082 - 0.4082i -0.8165

Binary 114 = -0.4082 - 0.4082i   0 + 0.8165i
              0 + 0.8165i -0.4082 + 0.4082i

Binary 115 = -0.5774 - 0.5774i -0.5774
              0.5774   -0.5774 + 0.5774i

Binary 116 = -0.4082   -0.4082 - 0.8165i
              0.4082 - 0.8165i -0.4082

Binary 117 = -0.8165   -0.4082 + 0.4082i
              0.4082 + 0.4082i -0.8165

Binary 118 = -0.5774 - 0.5774i   0 + 0.5774i
              0 + 0.5774i -0.5774 + 0.5774i

Binary 119 = -0.8165 - 0.4082i   0 + 0.4082i
              0 + 0.4082i -0.8165 + 0.4082i

Binary 120 = -0.4082   -0.8165 - 0.4082i
              0.8165 - 0.4082i -0.4082

Binary 121 = -0.4082 - 0.4082i -0.8165
              0.8165   -0.4082 + 0.4082i

Binary 122 = 0   -0.8944 - 0.4472i
              0.8944 - 0.4472i   0

Binary 123 = 0 - 0.4082i -0.4082 - 0.8165i
              0.4082 - 0.8165i   0 + 0.4082i

Binary 124 = -0.4082   -0.8165 + 0.4082i
              0.8165 + 0.4082i -0.4082

Binary 125 = -0.5774   -0.5774 + 0.5774i
              0.5774 + 0.5774i -0.5774

Binary 126 = -0.3780 - 0.7559i -0.3780 + 0.3780i
              0.3780 + 0.3780i -0.3780 + 0.7559i

Binary 127 = -0.3780 - 0.3780i -0.3780 + 0.7559i
             0.3780 + 0.7559i -0.3780 + 0.3780i

Binary 128 = 0 + 0.5774i   0.5774 - 0.5774i
             -0.5774 - 0.5774i   0 - 0.5774i

Binary 129 = 0.7559 + 0.3780i   0.3780 + 0.3780i
             -0.3780 + 0.3780i   0.7559 - 0.3780i

Binary 130 = 0 + 0.8165i   0.4082 - 0.4082i
             -0.4082 - 0.4082i   0 - 0.8165i

Binary 126 = 0.3780 + 0.3780i   0.7559 - 0.3780i
             -0.7559 - 0.3780i   0.3780 - 0.3780i

Binary 126 = 0 + 0.4082i   0.4082 - 0.8165i
             -0.4082 - 0.8165i   0 - 0.4082i

Binary 127 = 0   0.4472 - 0.8944i
             -0.4472 - 0.8944i   0

Binary 128 = 0.8165 + 0.4082i -0.4082
             0.4082   0.8165 - 0.4082i

Binary 129 = 0.5774 + 0.5774i   0.5774
             -0.5774   0.5774 - 0.5774i

Binary 130 = 0 + 0.4082i   0.8165 - 0.4082i
             -0.8165 - 0.4082i   0 - 0.4082i

Binary 131 = 0.5000 + 0.5000i   0.5000 + 0.5000i
             -0.5000 + 0.5000i   0.5000 - 0.5000i

Binary 132 = 0 + 0.4472i   0.8944
             -0.8944   0 - 0.4472i

Binary 133 = 0.3780 + 0.3780i   0.7559 + 0.3780i
             -0.7559 + 0.3780i   0.3780 - 0.3780i

Binary 134 = 0   0.8944 - 0.4472i
             -0.8944 - 0.4472i   0

Binary 135 = 0.3780 + 0.7559i   0.3780 + 0.3780i
             -0.3780 + 0.3780i   0.3780 - 0.7559i

Binary 136 = 0.5774 + 0.5774i -0.5774
             0.5774   0.5774 - 0.5774i

Binary 137 = 0 + 0.8944i 0.4472
          -0.4472   0 - 0.8944i

Binary 138 = 0.3780 + 0.3780i 0.3780 - 0.7559i
          -0.3780 - 0.7559i 0.3780 - 0.3780i

Binary 139 = 0.4082 + 0.4082i   0 - 0.8165i
          0 - 0.8165i 0.4082 - 0.4082i

Binary 140 = 0 + 0.8944i   0 - 0.4472i
          0 - 0.4472i   0 - 0.8944i

Binary 141 = 0.8165   -0.4082 - 0.4082i
          0.4082 - 0.4082i 0.8165

Binary 142 = 0 + 0.4472i   0 - 0.8944i
          0 - 0.8944i   0 - 0.4472i

Binary 143 = 0.4472   0 - 0.8944i
          0 - 0.8944i 0.4472

Binary 144 = 0.5000 + 0.5000i -0.5000 - 0.5000i
          0.5000 - 0.5000i 0.5000 - 0.5000i

Binary 145 = 0.7559 + 0.3780i -0.3780 - 0.3780i
          0.3780 - 0.3780i 0.7559 - 0.3780i

Binary 146 = 0.5000 + 0.5000i -0.5000 + 0.5000i
          0.5000 + 0.5000i 0.5000 - 0.5000i

Binary 147 = 0.3780 + 0.3780i -0.3780 + 0.7559i
          0.3780 + 0.7559i 0.3780 - 0.3780i

Binary 148 = 0.4082   -0.8165 + 0.4082i
          0.8165 + 0.4082i 0.4082

Binary 149 = 0.5774   -0.5774 + 0.5774i
          0.5774 + 0.5774i 0.5774

Binary 150 = 0.3780 + 0.3780i -0.7559 + 0.3780i
          0.7559 + 0.3780i 0.3780 - 0.3780i

Binary 151 = 0 - 0.4082i 0.4082 - 0.8165i
          -0.4082 - 0.8165i   0 + 0.4082i

Binary 152 = 0.4082 + 0.4082i -0.8165
          0.8165   0.4082 - 0.4082i

Binary 153 = 0.4082 + 0.4082i   0.8165
           -0.8165   0.4082 - 0.4082i

Binary 154 = 0.3780 + 0.7559i   0.3780 - 0.3780i
           -0.3780 - 0.3780i   0.3780 - 0.7559i

Binary 155 = 0.5000 + 0.5000i   0.5000 - 0.5000i
           -0.5000 - 0.5000i   0.5000 - 0.5000i

Binary 156 = 0   0.4472 + 0.8944i
           -0.4472 + 0.8944i   0

Binary 157 = 0.7559 + 0.3780i   0.3780 - 0.3780i
           -0.3780 - 0.3780i   0.7559 - 0.3780i

Binary 158 = 0.4472 + 0.8944i   0
           0   0.4472 - 0.8944i

Binary 159 = 0.4082 + 0.8165i   0.4082
           -0.4082   0.4082 - 0.8165i

Binary 160 = 0.4082 + 0.8165i   -0.4082
           0.4082   0.4082 - 0.8165i

Binary 161 = 0.4082 + 0.8165i   0 + 0.4082i
           0 + 0.4082i   0.4082 - 0.8165i

Binary 162 = 0.7559 + 0.3780i   -0.3780 + 0.3780i
           0.3780 + 0.3780i   0.7559 - 0.3780i

Binary 163 = 0 + 0.4082i   0.4082 + 0.8165i
           -0.4082 + 0.8165i   0 - 0.4082i

Binary 164 = 0 + 0.4082i   0.8165 + 0.4082i
           -0.8165 + 0.4082i   0 - 0.4082i

Binary 165 = 0 + 0.5774i   0.5774 + 0.5774i
           -0.5774 + 0.5774i   0 - 0.5774i

Binary 166 = 0.3780 + 0.7559i   -0.3780 + 0.3780i
           0.3780 + 0.3780i   0.3780 - 0.7559i

Binary 167 = 0 + 0.8165i   -0.4082 + 0.4082i
           0.4082 + 0.4082i   0 - 0.8165i

Binary 168 = 0   0.8944 + 0.4472i
           -0.8944 + 0.4472i   0

Binary 169 = $\begin{matrix} 0 + 0.8165i & 0.4082 + 0.4082i \\ -0.4082 + 0.4082i & 0 - 0.8165i \end{matrix}$

Binary 170 = $\begin{matrix} 0.4082 + 0.8165i & 0 - 0.4082i \\ 0 - 0.4082i & 0.4082 - 0.8165i \end{matrix}$

Binary 171 = $\begin{matrix} 0.5774 + 0.5774i & 0 - 0.5774i \\ 0 - 0.5774i & 0.5774 - 0.5774i \end{matrix}$

Binary 172 = $\begin{matrix} 0.8944 & -0.4472 \\ 0.4472 & 0.8944 \end{matrix}$

Binary 173 = $\begin{matrix} 0.8165 + 0.4082i & 0 - 0.4082i \\ 0 - 0.4082i & 0.8165 - 0.4082i \end{matrix}$

Binary 174 = $\begin{matrix} 0.5774 & 0.5774 - 0.5774i \\ -0.5774 - 0.5774i & 0.5774 \end{matrix}$

Binary 175 = $\begin{matrix} 0.4082 & 0.4082 - 0.8165i \\ -0.4082 - 0.8165i & 0.4082 \end{matrix}$

Binary 176 = $\begin{matrix} 0.3780 + 0.7559i & -0.3780 - 0.3780i \\ 0.3780 - 0.3780i & 0.3780 - 0.7559i \end{matrix}$

Binary 177 = $\begin{matrix} 0.8165 & 0.4082 - 0.4082i \\ -0.4082 - 0.4082i & 0.8165 \end{matrix}$

Binary 178 = $\begin{matrix} 0 + 0.4472i & -0.8944 \\ 0.8944 & 0 - 0.4472i \end{matrix}$

Binary 179 = $\begin{matrix} 0 + 0.4082i & -0.4082 + 0.8165i \\ 0.4082 + 0.8165i & 0 - 0.4082i \end{matrix}$

Binary 180 = $\begin{matrix} 0.7559 - 0.3780i & -0.3780 + 0.3780i \\ 0.3780 + 0.3780i & 0.7559 + 0.3780i \end{matrix}$

Binary 181 = $\begin{matrix} 0 + 0.4472i & 0 + 0.8944i \\ 0 + 0.8944i & 0 - 0.4472i \end{matrix}$

Binary 182 = $\begin{matrix} 0 + 0.4082i & -0.8165 + 0.4082i \\ 0.8165 + 0.4082i & 0 - 0.4082i \end{matrix}$

Binary 183 = $\begin{matrix} 0 + 0.5774i & -0.5774 + 0.5774i \\ 0.5774 + 0.5774i & 0 - 0.5774i \end{matrix}$

Binary 184 = $\begin{matrix} 0.8165 & -0.4082 + 0.4082i \\ 0.4082 + 0.4082i & 0.8165 \end{matrix}$

Binary 185 = $\begin{array}{cc} 0 + 0.8944i & 0 + 0.4472i \\ 0 + 0.4472i & 0 - 0.8944i \end{array}$

Binary 186 = $\begin{array}{cc} 0.4472 - 0.8944i & 0 \\ 0 & 0.4472 + 0.8944i \end{array}$

Binary 187 = $\begin{array}{cc} 0.4082 - 0.8165i & 0 - 0.4082i \\ 0 - 0.4082i & 0.4082 + 0.8165i \end{array}$

Binary 188 = $\begin{array}{cc} 0.3780 - 0.7559i & 0.3780 + 0.3780i \\ -0.3780 + 0.3780i & 0.3780 + 0.7559i \end{array}$

Binary 189 = $\begin{array}{cc} 0.5000 - 0.5000i & 0.5000 + 0.5000i \\ -0.5000 + 0.5000i & 0.5000 + 0.5000i \end{array}$

Binary 190 = $\begin{array}{cc} 0 - 0.8944i & 0.4472 \\ -0.4472 & 0 + 0.8944i \end{array}$

Binary 191 = $\begin{array}{cc} 0.3780 - 0.7559i & 0.3780 - 0.3780i \\ -0.3780 - 0.3780i & 0.3780 + 0.7559i \end{array}$

Binary 192 = $\begin{array}{cc} 0 - 0.8165i & 0.4082 + 0.4082i \\ -0.4082 + 0.4082i & 0 + 0.8165i \end{array}$

Binary 193 = $\begin{array}{cc} 0.3780 - 0.3780i & 0.7559 + 0.3780i \\ -0.7559 + 0.3780i & 0.3780 + 0.3780i \end{array}$

Binary 194 = $\begin{array}{cc} 0.8944 & 0 + 0.4472i \\ 0 + 0.4472i & 0.8944 \end{array}$

Binary 195 = $\begin{array}{cc} 0.8165 & 0.4082 + 0.4082i \\ -0.4082 + 0.4082i & 0.8165 \end{array}$

Binary 196 = $\begin{array}{cc} 0.3780 - 0.3780i & 0.3780 + 0.7559i \\ -0.3780 + 0.7559i & 0.3780 + 0.3780i \end{array}$

Binary 197 = $\begin{array}{cc} 0.5774 & 0.5774 + 0.5774i \\ -0.5774 + 0.5774i & 0.5774 \end{array}$

Binary 198 = $\begin{array}{cc} 0 - 0.4082i & 0.8165 - 0.4082i \\ -0.8165 - 0.4082i & 0 + 0.4082i \end{array}$

Binary 199 = $\begin{array}{cc} 0 - 0.8165i & 0.4082 - 0.4082i \\ -0.4082 - 0.4082i & 0 + 0.8165i \end{array}$

Binary 200 = $\begin{array}{cc} 0 - 0.4472i & 0.8944 \\ -0.8944 & 0 + 0.4472i \end{array}$

Binary 201 = 0.4082   0.8165 + 0.4082i
                -0.8165 + 0.4082i 0.4082

Binary 202 = 0.4082 - 0.8165i 0.4082
                -0.4082   0.4082 + 0.8165i

Binary 203 = 0.5774 - 0.5774i   0 - 0.5774i
              0 - 0.5774i 0.5774 + 0.5774i

Binary 204 = 0.4082 - 0.8165i   0 + 0.4082i
              0 + 0.4082i 0.4082 + 0.8165i

Binary 205 = 0.7559 - 0.3780i 0.3780 + 0.3780i
              -0.3780 + 0.3780i 0.7559 + 0.3780i

Binary 206 = 0.5774 - 0.5774i 0.5774
              -0.5774   0.5774 + 0.5774i

Binary 207 = 0.4082 - 0.4082i   0 - 0.8165i
              0 - 0.8165i 0.4082 + 0.4082i

Binary 208 = 0 - 0.8944i   0 + 0.4472i
              0 + 0.4472i   0 + 0.8944i

Binary 209 = 0.4082 - 0.4082i 0.8165
              -0.8165   0.4082 + 0.4082i

Binary 210 = 0.8165 - 0.4082i   0 + 0.4082i
              0 + 0.4082i 0.8165 + 0.4082i

Binary 211 = 0.4082   -0.4082 + 0.8165i
              0.4082 + 0.8165i 0.4082

Binary 212 = 0.5774 - 0.5774i   0 + 0.5774i
              0 + 0.5774i 0.5774 + 0.5774i

Binary 213 = 0.4082 - 0.4082i   0 + 0.8165i
              0 + 0.8165i 0.4082 + 0.4082i

Binary 214 = 0.8165 - 0.4082i 0.4082
              -0.4082   0.8165 + 0.4082i

Binary 215 = 0 - 0.5774i 0.5774 - 0.5774i
              -0.5774 - 0.5774i   0 + 0.5774i

Binary 216 = 0.4472 -0.8944
              0.8944   0.4472

Binary 217 = 4472   0.8944
            -0.8944   0.4472

Binary 218 = 0.4082   0.8165 - 0.4082i
            -0.8165 - 0.4082i   0.4082

Binary 219 = 0.8944   0 - 0.4472i
            0 - 0.4472i   0.8944

Binary 220 = 0 - 0.4082i   0.4082 + 0.8165i
            -0.4082 + 0.8165i   0 + 0.4082i

Binary 221 = 0.8165 + 0.4082i   0.4082
            -0.4082   0.8165 - 0.4082i

Binary 222 = 0.3780 - 0.3780i   0.7559 - 0.3780i
            -0.7559 - 0.3780i   0.3780 + 0.3780i

Binary 223 = 0.5000 - 0.5000i   0.5000 - 0.5000i
            -0.5000 - 0.5000i   0.5000 + 0.5000i

Binary 224 = 0 - 0.5774i   0.5774 + 0.5774i
            -0.5774 + 0.5774i   0 + 0.5774i

Binary 225 = 0.8165 + 0.4082i   0 + 0.4082i
            0 + 0.4082i   0.8165 - 0.4082i

Binary 226 = 0.4082 - 0.4082i   -0.8165
            0.8165   0.4082 + 0.4082i

Binary 227 = 0.3780 + 0.3780i   0.3780 + 0.7559i
            -0.3780 + 0.7559i   0.3780 - 0.3780i

Binary 228 = 0.3780 - 0.3780i   -0.7559 + 0.3780i
            0.7559 + 0.3780i   0.3780 + 0.3780i

Binary 229 = 0.4082   0.4082 + 0.8165i
            -0.4082 + 0.8165i   0.4082

Binary 230 = 0 - 0.4082i   -0.8165 + 0.4082i
            0.8165 + 0.4082i   0 + 0.4082i

Binary 231 = 0.4082 + 0.4082i   0 + 0.8165i
            0 + 0.8165i   0.4082 - 0.4082i

Binary 232 = 0 - 0.4082i   0.8165 + 0.4082i
            -0.8165 + 0.4082i   0 + 0.4082i

Binary 233 = $\begin{matrix} 0.5774 + 0.5774i & 0 + 0.5774i \\ 0 + 0.5774i & 0.5774 - 0.5774i \end{matrix}$

Binary 234 = $\begin{matrix} 0.8944 - 0.4472i & 0 \\ 0 & 0.8944 + 0.4472i \end{matrix}$

Binary 235 = $\begin{matrix} 0.8165 - 0.4082i & 0 - 0.4082i \\ 0 - 0.4082i & 0.8165 + 0.4082i \end{matrix}$

Binary 236 = $\begin{matrix} 0.3780 - 0.7559i & -0.3780 + 0.3780i \\ 0.3780 + 0.3780i & 0.3780 + 0.7559i \end{matrix}$

Binary 237 = $\begin{matrix} 0.8944 + 0.4472i & 0 \\ 0 & 0.8944 - 0.4472i \end{matrix}$

Binary 238 = $\begin{matrix} 0.7559 - 0.3780i & 0.3780 - 0.3780i \\ -0.3780 - 0.3780i & 0.7559 + 0.3780i \end{matrix}$

Binary 239 = $\begin{matrix} 0.3780 - 0.3780i & 0.3780 - 0.7559i \\ -0.3780 - 0.7559i & 0.3780 + 0.3780i \end{matrix}$

Binary 240 = $\begin{matrix} 0 - 0.8165i & -0.4082 + 0.4082i \\ 0.4082 + 0.4082i & 0 + 0.8165i \end{matrix}$

Binary 241 = $\begin{matrix} 0 - 0.4472i & 0 + 0.8944i \\ 0 + 0.8944i & 0 + 0.4472i \end{matrix}$

Binary 242 = $\begin{matrix} 0 - 0.4472i & -0.8944 \\ 0.8944 & 0 + 0.4472i \end{matrix}$

Binary 243 = $\begin{matrix} 0.4472 & 0 + 0.8944i \\ 0 + 0.8944i & 0.4472 \end{matrix}$

Binary 244 = $\begin{matrix} 0.5000 - 0.5000i & -0.5000 + 0.5000i \\ 0.5000 + 0.5000i & 0.5000 + 0.5000i \end{matrix}$

Binary 245 = $\begin{matrix} 0.3780 - 0.3780i & -0.3780 + 0.7559i \\ 0.3780 + 0.7559i & 0.3780 + 0.3780i \end{matrix}$

Binary 246 = $\begin{matrix} 0 & -0.8944 + 0.4472i \\ 0.8944 + 0.4472i & 0 \end{matrix}$

Binary 247 = $\begin{matrix} 0 & -0.4472 + 0.8944i \\ 0.4472 + 0.8944i & 0 \end{matrix}$

Binary 248 = $\begin{matrix} 0 - 0.5774i & -0.5774 + 0.5774i \\ 0.5774 + 0.5774i & 0 + 0.5774i \end{matrix}$

$$\text{Binary } 249 = \begin{array}{cc} 0 - 0.4082i & -0.4082 + 0.8165i \\ 0.4082 + 0.8165i & 0 + 0.4082i \end{array}$$

Table 2: Bit allocation of Coset Extension of $G_{63.37}$

Binary 0 =   0   1.0000 - 0.0000i   0
                0   0   1.0000 + 0.0000i
                0.7660 + 0.6428i   0   0

Binary 1 =   0.0739 + 0.7609i   -0.0008 + 0.0279i   0.4060 - 0.5000i
             0.1007 - 0.4901i   -0.1545 + 0.6372i   0.4716 - 0.3121i
            -0.4007 + 0.0692i   -0.7469 + 0.1069i -0.4246 - 0.2916i

Binary 2 =   0.0266 + 0.0083i   0.1062 + 0.6353i -0.5184 - 0.5619i
             0.5715 + 0.3213i   -0.0781 + 0.5601i   0.2156 + 0.4515I
            -0.0994 + 0.7480i   0.4996 - 0.1254i   0.2776 - 0.2971i

Binary 3 =   0.4351 - 0.2109i   0.5635 - 0.3833i -0.2743 - 0.4759i
             0.1104 - 0.6464i   -0.0909 - 0.1251i   0.7376 - 0.0445i
             0.2901 + 0.5021i   -0.5223 - 0.4887i   0.2303 - 0.3148i

Binary 4 = -0.7971 - 0.6038i   0   0
                0   -0.4113 + 0.9115i   0
                0   0   -0.0249 - 0.9997i

Binary 5 =   0.0244 + 0.0134i   -0.5168 + 0.3843i   0.6410 + 0.4166i
             0.4965 + 0.4282i   -0.5341 + 0.1861i -0.3203 - 0.3843i
            -0.2456 + 0.7135i   0.3395 + 0.3874i -0.1957 + 0.3564i

Binary 6 =   0.2708 - 0.9626i   0   0
                0   -0.6617 + 0.7498i   0
                0   0   -0.9988 - 0.0498i

Binary 7 =   0.4562 - 0.8899i   0   0
                0   -0.9691 - 0.2468i   0
                0   0   0.9802 - 0.1981i

Binary 8 =   0.2429 + 0.4181i   -0.1510 - 0.6646i -0.4024 - 0.3739i
             0.6528 + 0.0618i   -0.1497 + 0.0389i   0.6917 - 0.2600i
            -0.4790 + 0.3268i   -0.6457 + 0.3076i   0.1273 - 0.3687i

Binary 9 =   0   0   -0.9010 + 0.4339i
             0.9802 - 0.1981i   0   0
                0   0.4562 - 0.8899i   0

Binary 10 = -0.2164 - 0.6463i   0.5383 + 0.1093i -0.2194 + 0.4308i
            -0.1450 + 0.0536i   -0.4547 + 0.5825i   0.3023 + 0.5819i
            -0.6119 + 0.3704i   0.0837 + 0.3810i -0.5344 - 0.2251i

Binary 11 =   0.2989 - 0.5705i   0.7253 - 0.2414i   -0.0114 - 0.0254i
               0.4004 - 0.3993i   -0.5002 + 0.0108i   -0.1373 - 0.6411i
              -0.4739 - 0.2017i   0.1566 + 0.3752i   0.6266 - 0.4204i

Binary 12 =   -0.7532 + 0.1306i   0.0256 + 0.0109i   0.2406 - 0.5975i
               0.4962 + 0.0638i   0.5367 + 0.3766i   0.3587 - 0.4372i
              -0.0989 - 0.3944i   -0.1734 + 0.7344i   -0.4917 - 0.1535i

Binary 13 =   -0.0840 - 0.6763i   0.1484 + 0.5289i   0.1063 - 0.4717i
              -0.1528 + 0.0238i   -0.7258 - 0.1389i   -0.4365 - 0.4893i
              -0.6731 + 0.2418i   -0.3009 + 0.2483i   0.5734 + 0.0862i

Binary 14 =   0   0.3653 - 0.9309i   0
               0   0   0.9556 - 0.2948i
              -0.5837 + 0.8119i   0   0

Binary 15 =   -0.3631 - 0.4121i   -0.3025 - 0.3772i   -0.3414 + 0.5899i
               0.7142 - 0.1898i   -0.6547 + 0.0362i   0.1362 + 0.0733i
               0.1634 - 0.3542i   0.4249 - 0.3945i   0.6826 + 0.2137i

Binary 16 =   0.0175 - 0.0217i   0.2887 + 0.5757i   0.5216 - 0.5589i
               0.5079 - 0.4146i   0.0905 + 0.5583i   -0.4341 + 0.2487i
               0.6600 + 0.3658i   0.4404 - 0.2671i   0.3170 + 0.2546i

Binary 17 =   0.5425 - 0.8400i   0   0
               0   0.6982 + 0.7159i   0
               0   0   -0.3185 - 0.9479i

Binary 18 =   -0.2594 - 0.7191i   -0.0063 + 0.0272i   0.6302 + 0.1332i
               0.0233 + 0.4998i   -0.2777 + 0.5939i   0.4929 + 0.2773i
               0.3712 - 0.1659i   -0.7533 - 0.0432i   0.0658 - 0.5109i

Binary 19 =   -0.3696 + 0.3118i   0.6283 - 0.2641i   0.2984 - 0.4612i
               0.0525 + 0.6536i   -0.0643 - 0.1406i   0.3761 + 0.6361i
              -0.4050 - 0.4150i   -0.4151 - 0.5825i   0.3852 + 0.0613i

Binary 20 =   -0.6807 - 0.0347i   0.5466 - 0.0543i   -0.4460 - 0.1866i
              -0.0031 + 0.1546i   -0.2628 + 0.6907i   -0.5577 + 0.3449i
               0.1212 + 0.7049i   0.1923 + 0.3394i   0.1845 - 0.5497i

Binary 21 =   0.0230 + 0.0158i   0.6414 - 0.0584i   0.3336 - 0.6878i
               0.4514 + 0.4755i   0.5527 + 0.1197i   -0.3415 + 0.3656i
              -0.3155 + 0.6855i   -0.0877 - 0.5076i   0.3780 + 0.1499i

Binary 22 =   -0.0063 + 0.0272i   0.6302 + 0.1332i   -0.6609 - 0.3841i
              -0.2777 + 0.5939i   0.4929 + 0.2773i   0.3391 + 0.3679i
              -0.7533 - 0.0432i   0.0658 - 0.5109i   0.1777 - 0.3657i

Binary 23 =   -0.0163 - 0.6813i   0.1492 - 0.5287i   -0.4812 - 0.0469i
              -0.1544 + 0.0084i   0.5469 + 0.4970i   -0.4312 + 0.4940i
              -0.6939 + 0.1736i   0.3862 - 0.0550i   0.0143 - 0.5797i

Binary 24 =   -0.1524 + 0.6643i   0.0415 - 0.5477i   -0.2613 + 0.4068i
               0.1517 + 0.0299i   0.6346 + 0.3787i   0.2429 + 0.6091i
               0.7153 + 0.0030i   0.3677 - 0.1304i   -0.5093 - 0.2772i

Binary 25 =   -0.0088 - 0.0265i -0.2105 + 0.6087i   -0.6959 - 0.3164i
              -0.0728 - 0.6516i -0.3365 + 0.4546i   0.3740 + 0.3323i
               0.6653 - 0.3559i   0.4987 + 0.1288i   0.1404 - 0.3816i

Binary 26 =   -0.0184 - 0.0210i   0.6171 - 0.1844i   -0.4598 - 0.6107i
              -0.3202 - 0.5722i   0.5655 + 0.0078i   0.1696 + 0.4707i
               0.4748 - 0.5864i -0.1865 - 0.4801i   0.3058 - 0.2679i

Binary 27 =   0   0   -0.7331 + 0.6802i
              0.2708 + 0.9626i   0   0
              0   -0.6617 - 0.7498i   0

Binary 28 =   -0.0278 - 0.0015i -0.0218 + 0.6437i   0.2635 - 0.7176i
              -0.6331 - 0.1703i -0.1875 + 0.5335i   -0.3034 + 0.3978i
              -0.0882 - 0.7494i   0.5145 - 0.0239i   0.3910 + 0.1115i

Binary 29 =   0.3692 + 0.5729i   0.5060 + 0.2138i   -0.4835 + 0.0013i
              0.1273 - 0.0877i -0.5611 + 0.4809i   -0.3799 + 0.5345i
              0.5016 - 0.5099i   0.0065 + 0.3900i   -0.0435 - 0.5782i

Binary 30 =   0.6283 - 0.2641i   0.2984 - 0.4612i   -0.0827 + 0.4764i
             -0.0643 - 0.1406i   0.3761 + 0.6361i   0.4604 + 0.4670i
             -0.4151 - 0.5825i   0.3852 + 0.0613i   -0.5770 - 0.0576i

Binary 31 =   0.5913 + 0.2554i   0.0403 - 0.7634i   -0.0184 - 0.0210i
              0.4282 + 0.3695i -0.1727 + 0.4696i   -0.3202 - 0.5722i
              0.1657 - 0.4877i   0.4065 - 0.0087i   0.4748 - 0.5864i

Binary 32 =   -0.5486 + 0.0270i -0.3005 + 0.3788i   0.0516 - 0.6796i
               0.2969 - 0.6767i   0.1810 + 0.6303i -0.1545 - 0.0070i
              -0.1751 - 0.3486i -0.4792 - 0.3265i -0.7077 + 0.1036i

Binary 33 =   -0.2597 - 0.5894i -0.3967 - 0.6534i   0.0213 + 0.0180i
              -0.0626 - 0.5621i   0.1219 + 0.4852i   0.4019 + 0.5181i
              -0.4532 + 0.2448i   0.3310 - 0.2362i -0.3821 + 0.6506i

Binary 34 =   0.3336 - 0.6878i   0.0277 - 0.0027i   0.4538 - 0.4571i
             -0.3415 + 0.3656i   0.6514 + 0.0740i   0.5004 - 0.2636i
              0.3780 + 0.1499i   0.1989 + 0.7279i -0.3934 - 0.3325i

Binary 35 = $\begin{matrix} 0 & 0 & 0.6235 - 0.7818i \\ 0.4562 - 0.8899i & 0 & 0 \\ 0 & -0.9691 - 0.2468i & 0 \end{matrix}$

Binary 36 = $\begin{matrix} 0.4828 - 0.0254i & -0.0177 + 0.6813i & -0.4685 - 0.2868i \\ 0.3528 - 0.5527i & 0.1546 - 0.0007i & 0.6265 - 0.3919i \\ 0.0723 + 0.5753i & 0.7017 - 0.1388i & 0.0517 - 0.3867i \end{matrix}$

Binary 37 = $\begin{matrix} 0.1191 - 0.6711i & 0.5385 - 0.1084i & 0.4779 - 0.0733i \\ -0.1530 - 0.0223i & -0.1927 + 0.7134i & 0.2960 - 0.5851i \\ -0.7145 + 0.0326i & 0.2251 + 0.3186i & 0.1292 + 0.5653i \end{matrix}$

Binary 38 = $\begin{matrix} 0.4539 - 0.1666i & -0.6807 + 0.0333i & -0.4381 + 0.3313i \\ 0.1742 - 0.6322i & 0.0123 + 0.1541i & -0.1359 - 0.7264i \\ 0.2386 + 0.5285i & 0.1908 + 0.6893i & -0.3410 - 0.1894i \end{matrix}$

Binary 39 = $\begin{matrix} 0.6138 + 0.1953i & 0.3637 + 0.6724i & 0.0231 - 0.0156i \\ 0.4628 + 0.3250i & -0.0975 - 0.4907i & 0.6075 - 0.2465i \\ 0.1164 - 0.5018i & -0.3423 + 0.2194i & 0.5228 + 0.5441i \end{matrix}$

Binary 40 = $\begin{matrix} -0.4812 - 0.0469i & -0.4504 - 0.5115i & -0.2255 - 0.5009i \\ -0.4312 + 0.4940i & -0.1128 + 0.1057i & 0.7384 + 0.0291i \\ 0.0143 - 0.5797i & -0.4200 + 0.5790i & 0.2605 - 0.2904i \end{matrix}$

Binary 41 = $\begin{matrix} 0.5354 - 0.3581i & 0.5746 - 0.5042i & -0.0140 + 0.0241i \\ 0.5427 - 0.1592i & -0.4567 + 0.2043i & -0.4404 + 0.4857i \\ -0.3198 - 0.4038i & 0.2901 + 0.2849i & -0.7071 - 0.2634i \end{matrix}$

Binary 42 = $\begin{matrix} 0 & -0.1243 - 0.9922i & 0 \\ 0 & 0 & 0.9950 + 0.0996i \\ -0.3185 - 0.9479i & 0 & 0 \end{matrix}$

Binary 43 = $\begin{matrix} 0.4538 - 0.4571i & -0.1865 - 0.7413i & 0.0195 - 0.0199i \\ 0.5004 - 0.2636i & -0.0266 + 0.4996i & 0.5466 - 0.3620i \\ -0.3934 - 0.3325i & 0.3859 - 0.1281i & 0.6203 + 0.4297i \end{matrix}$

Binary 44 = $\begin{matrix} 0.6682 - 0.1343i & 0.5465 + 0.0551i & -0.0374 - 0.4821i \\ -0.0351 - 0.1506i & -0.3944 + 0.6249i & -0.5614 - 0.3389i \\ -0.2914 - 0.6532i & 0.1212 + 0.3708i & 0.5734 - 0.0866i \end{matrix}$

Binary 45 = $\begin{matrix} 0.6982 - 0.7159i & 0 & 0 \\ 0 & -0.3185 + 0.9479i & 0 \\ 0 & 0 & 0.5425 + 0.8400i \end{matrix}$

Binary 46 =   0.0214 - 0.0178i   -0.3806 + 0.5196i   -0.3675 + 0.6703i
               0.5800 - 0.3058i   -0.4555 + 0.3352i   0.3593 - 0.3481i
               0.5744 + 0.4893i   0.4386 + 0.2701i   -0.3700 - 0.1686i

Binary 47 =   0.3428 - 0.4292i   0.3190 - 0.3634i   -0.6402 - 0.2338i
               0.3109 + 0.6704i   -0.1494 - 0.6385i   -0.0485 + 0.1468i
               0.3772 + 0.0994i   0.4623 + 0.3500i   -0.0919 + 0.7093i

Binary 48 =   -0.7365 + 0.2049i   -0.0276 + 0.0041i   0.5629 + 0.3130i
               0.5001 + 0.0141i   -0.6543 - 0.0415i   0.3892 + 0.4103i
              -0.1377 - 0.3826i   -0.2350 - 0.7170i   0.2135 - 0.4688i

Binary 49 =   -0.4113 - 0.9115i   0   0
                    0   -0.0249 + 0.9997i   0
                    0   0   -0.7971 + 0.6038i

Binary 50 =   -0.4252 - 0.2301i   0.6782 - 0.0671i   -0.4376 - 0.3320i
              -0.5893 + 0.2877i   -0.0200 - 0.1533i   0.6624 - 0.3276i
               0.2383 - 0.5286i   -0.2249 - 0.6790i   0.0899 - 0.3796i

Binary 51 =   0.0257 - 0.0107i   0.4897 + 0.4184i   -0.7582 - 0.0972i
               0.6443 - 0.1213i   0.3002 + 0.4793i   0.4553 + 0.2073i
               0.4046 + 0.6369i   0.3021 - 0.4172i   0.0217 - 0.4060i

Binary 52 =   0.2833 + 0.3918i   0.4754 + 0.4884i   0.4211 - 0.3528i
               0.6557 - 0.0035i   0.1074 - 0.1112i   0.1719 + 0.7187i
              -0.4441 + 0.3729i   0.3906 - 0.5992i   0.3501 + 0.1721i

Binary 53 =   -0.6402 - 0.2338i   -0.0133 - 0.5491i   0.0108 - 0.4834i
              -0.0485 + 0.1468i   0.6691 + 0.3137i   -0.5248 - 0.3931i
              -0.0919 + 0.7093i   0.3529 - 0.1664i   0.5791 - 0.0291i

Binary 54 =   0.9802 + 0.1981i   0   0
                    0   0.4562 + 0.8899i   0
                    0   0   -0.9691 + 0.2468i

Binary 55 =   0   0   -0.5837 - 0.8119i
               0.3653 + 0.9309i   0   0
                    0   0.9556 + 0.2948i   0

Binary 56 =   -0.3984 + 0.5529i   0.4205 + 0.3534i   -0.0349 + 0.4822i
               0.1282 + 0.0865i   -0.6779 + 0.2941i   0.5046 + 0.4188i
               0.6579 + 0.2806i   -0.1087 + 0.3746i   -0.5799 + 0.0002i

Binary 57 =   -0.2255 - 0.5009i   -0.3988 + 0.2734i   -0.6738 - 0.1023i
               0.7384 + 0.0291i   -0.0128 + 0.6556i   -0.0185 + 0.1535i
               0.2605 - 0.2904i   -0.3617 - 0.4532i   0.0504 + 0.7135i

Binary 58 = $\begin{array}{ccc} 0 & 0 & -0.7331 - 0.6802i \\ 0.9950 + 0.0996i & 0 & 0 \\ 0 & -0.8533 - 0.5214i & 0 \end{array}$

Binary 59 = $\begin{array}{ccc} -0.5812 - 0.3560i & 0.4826 - 0.2623i & 0.1088 + 0.4711i \\ -0.0767 + 0.1343i & 0.0261 + 0.7385i & 0.6056 + 0.2515i \\ -0.2307 + 0.6770i & 0.3090 + 0.2381i & -0.5540 + 0.1711i \end{array}$

Binary 60 = $\begin{array}{ccc} -0.9397 + 0.3420i & 0 & 0 \\ 0 & -0.9397 + 0.3420i & 0 \\ 0 & 0 & -0.9397 + 0.3420i \end{array}$

Binary 61 = $\begin{array}{ccc} 0.0194 + 0.0200i & 0.3446 + 0.5441i & -0.1536 + 0.7489i \\ 0.3483 + 0.5555i & 0.1456 + 0.5465i & 0.2407 - 0.4386i \\ -0.4450 + 0.6094i & 0.4117 - 0.3096i & -0.4033 - 0.0520i \end{array}$

Binary 62 = $\begin{array}{ccc} 0 & 0 & -0.8533 + 0.5214i \\ -0.7331 + 0.6802i & 0 & 0 \\ 0 & 0.8262 + 0.5633i & 0 \end{array}$

Binary 63 = $\begin{array}{ccc} 0.3838 - 0.3929i & -0.4616 + 0.1437i & -0.1524 + 0.6643i \\ 0.2427 + 0.6980i & -0.2055 + 0.6227i & 0.1517 + 0.0299i \\ 0.3655 + 0.1364i & -0.2120 - 0.5397i & 0.7153 + 0.0030i \end{array}$

Binary 64 = $\begin{array}{ccc} 0.5989 - 0.3253i & -0.0141 + 0.5491i & -0.4624 - 0.1413i \\ -0.0780 - 0.1335i & -0.6526 - 0.3466i & -0.5206 + 0.3987i \\ -0.4710 - 0.5383i & -0.3607 + 0.1486i & 0.1289 - 0.5654i \end{array}$

Binary 65 = $\begin{array}{ccc} 0.9950 + 0.0996i & 0 & 0 \\ 0 & -0.8533 - 0.5214i & 0 \\ 0 & 0 & -0.1243 - 0.9922i \end{array}$

Binary 66 = $\begin{array}{ccc} 0.9556 - 0.2948i & 0 & 0 \\ 0 & 0.0747 + 0.9972i & 0 \\ 0 & 0 & 0.3653 - 0.9309i \end{array}$

Binary 67 = $\begin{array}{ccc} 0.3553 + 0.3279i & 0.6515 - 0.2002i & -0.4951 + 0.2379i \\ 0.6420 - 0.1334i & -0.0499 - 0.1463i & 0.0107 - 0.7389i \\ -0.3614 + 0.4535i & -0.3550 - 0.6209i & -0.2968 - 0.2532i \end{array}$

Binary 68 = $\begin{array}{ccc} -0.0036 + 0.0276i & -0.6072 + 0.2149i & 0.4633 - 0.6080i \\ -0.2172 + 0.6186i & -0.5652 + 0.0204i & -0.4072 + 0.2907i \\ -0.7539 + 0.0320i & 0.2102 + 0.4702i & 0.3408 + 0.2218i \end{array}$

Binary 69 = $\begin{array}{ccc} 0.6815 + 0.0007i & 0.2003 + 0.5115i & 0.1552 + 0.4579i \\ -0.0046 - 0.1546i & -0.7360 - 0.0659i & 0.6276 + 0.1899i \\ -0.1562 - 0.6980i & -0.2747 + 0.2770i & -0.5343 + 0.2254i \end{array}$

Binary 70 = 0.7458 - 0.1680i -0.0036 + 0.0276i -0.6072 + 0.2149i
$\quad\quad\quad\quad\quad$ -0.4988 - 0.0390i -0.2172 + 0.6186i -0.5652 + 0.0204i
$\quad\quad\quad\quad\quad$ 0.1185 + 0.3890i -0.7539 + 0.0320i 0.2102 + 0.4702i

Binary 71 = -0.6617 - 0.7498i   0   0
$\quad\quad\quad\quad\quad$ 0   -0.9988 + 0.0498i   0
$\quad\quad\quad\quad\quad$ 0   0   0.2708 + 0.9626i

Binary 72 =   0   0   -0.9988 + 0.0498i
$\quad\quad\quad\quad\quad$ -0.4113 + 0.9115i   0   0
$\quad\quad\quad\quad\quad$ 0   -0.0249 - 0.9997i   O

Binary 73 =   0   0   0.5425 - 0.8400i
$\quad\quad\quad\quad\quad$ 0.0747 + 0.9972i   0   0
$\quad\quad\quad\quad\quad$ 0   0.3653 - 0.9309i   O

Binary 74 = 0.5466 - 0.0543i -0.4460 - 0.1866i -0.5437 + 0.4109i
$\quad\quad\quad\quad\quad$ -0.2628 + 0.6907i -0.5577 + 0.3449i 0.0970 + 0.1204i
$\quad\quad\quad\quad\quad$ 0.1923 + 0.3394i 0.1845 - 0.5497i 0.5460 + 0.4621i

Binary 75 =   0   0   -0.9888 + 0.1490i
$\quad\quad\quad\quad\quad$ -0.1243 - 0.9922i   0   0
$\quad\quad\quad\quad\quad$ 0   0.9950 + 0.0996i   O

Binary 76 = 0.8262 - 0.5633i   0   0
$\quad\quad\quad\quad\quad$ 0   -0.9888 + 0.1490i   O
$\quad\quad\quad\quad\quad$ 0   0   -0.7331 - 0.6802i

Binary 77 = 0.2497 - 0.6342i 0.3421 + 0.4297i -0.4450 + 0.1890i
$\quad\quad\quad\quad\quad$ -0.1456 - 0.0522i -0.7228 + 0.1540i -0.1425 + 0.6401i
$\quad\quad\quad\quad\quad$ -0.7068 - 0.1096i -0.1808 + 0.3457i -0.2647 - 0.5159i

Binary 78 = 0.2887 + 0.5757i 0.5216 - 0.5589i -0.0006 - 0.0279i
$\quad\quad\quad\quad\quad$ 0.0905 + 0.5583i -0.4341 + 0.2487i 0.1225 - 0.6441i
$\quad\quad\quad\quad\quad$ 0.4404 - 0.2671i 0.3170 + 0.2546i 0.7407 - 0.1440i

Binary 79 = 0.0150 + 0.0235i -0.3270 + 0.5549i -0.0359 - 0.7636i
$\quad\quad\quad\quad\quad$ 0.2313 + 0.6135i -0.4199 + 0.3789i -0.1251 + 0.4844i
$\quad\quad\quad\quad\quad$ -0.5569 + 0.5091i 0.4633 + 0.2251i 0.4036 - 0.0491i

Binary 80 = 0.0277 - 0.0027i 0.4538 - 0.4571i -0.1865 - 0.7413i
$\quad\quad\quad\quad\quad$ 0.6514 + 0.0740i 0.5004 - 0.2636i -0.0266 + 0.4996i
$\quad\quad\quad\quad\quad$ 0.1989 + 0.7279i -0.3934 - 0.3325i 0.3859 - 0.1281i

Binary 81 = 0.0614 + 0.4796i 0.6277 + 0.2654i -0.5322 - 0.1360i
$\quad\quad\quad\quad\quad$ 0.5776 + 0.3105i 0.0558 - 0.1442i 0.4832 - 0.5591i
$\quad\quad\quad\quad\quad$ -0.5683 + 0.1151i 0.1272 - 0.7039i -0.0646 - 0.3847i

$$\text{Binary } 82 = \begin{matrix} 0.0074 + 0.0269i & 0.5289 + 0.3675i & 0.6977 - 0.3124i \\ 0.0402 + 0.6544i & 0.3465 + 0.4470i & -0.4966 + 0.0606i \\ -0.6823 + 0.3223i & 0.2591 - 0.4452i & 0.1932 + 0.3578i \end{matrix}$$

$$\text{Binary } 83 = \begin{matrix} -0.0185 + 0.0208i & 0.6324 - 0.1220i & 0.0739 + 0.7609i \\ -0.5279 + 0.3888i & 0.5619 + 0.0641i & 0.1007 - 0.4901i \\ -0.6409 - 0.3982i & -0.1378 - 0.4963i & -0.4007 + 0.0692i \end{matrix}$$

$$\text{Binary } 84 = \begin{matrix} -0.9397 - 0.3420i & 0 & 0 \\ 0 & -0.9397 - 0.3420i & 0 \\ 0 & 0 & -0.9397 - 0.3420i \end{matrix}$$

$$\text{Binary } 85 = \begin{matrix} 0 & 0 & -0.6617 + 0.7498i \\ -0.7331 - 0.6802i & 0 & 0 \\ 0 & 0.8262 - 0.5633i & 0 \end{matrix}$$

$$\text{Binary } 86 = \begin{matrix} 0.7660 + 0.6428i & 0 & 0 \\ 0 & 0.7660 + 0.6428i & 0 \\ 0 & 0 & 0.7660 + 0.6428i \end{matrix}$$

$$\text{Binary } 87 = \begin{matrix} 0.3971 + 0.5071i & -0.2594 - 0.7191i & -0.0063 + 0.0272i \\ 0.1993 + 0.5293i & 0.0233 + 0.4998i & -0.2777 + 0.5939i \\ 0.3788 - 0.3490i & 0.3712 - 0.1659i & -0.7533 - 0.0432i \end{matrix}$$

$$\text{Binary } 88 = \begin{matrix} -0.4504 - 0.5115i & -0.2255 - 0.5009i & -0.3988 + 0.2734i \\ -0.1128 + 0.1057i & 0.7384 + 0.0291i & -0.0128 + 0.6556i \\ -0.4200 + 0.5790i & 0.2605 - 0.2904i & -0.3617 - 0.4532i \end{matrix}$$

$$\text{Binary } 89 = \begin{matrix} 0.3116 - 0.6062i & -0.0679 - 0.5451i & 0.2429 + 0.4181i \\ -0.1396 - 0.0664i & 0.6970 + 0.2455i & 0.6528 + 0.0618i \\ -0.6924 - 0.1794i & 0.3345 - 0.2007i & -0.4790 + 0.3268i \end{matrix}$$

$$\text{Binary } 90 = \begin{matrix} 0.5627 + 0.3845i & -0.1218 - 0.5356i & -0.4252 - 0.2301i \\ 0.0833 - 0.1303i & 0.7180 + 0.1749i & -0.5893 + 0.2877i \\ 0.2641 - 0.6647i & 0.3129 - 0.2330i & 0.2383 - 0.5286i \end{matrix}$$

$$\text{Binary } 91 = \begin{matrix} -0.0276 + 0.0041i & 0.5629 + 0.3130i & -0.4324 + 0.6304i \\ -0.6543 - 0.0415i & 0.3892 + 0.4103i & 0.3922 - 0.3106i \\ -0.2350 - 0.7170i & 0.2135 - 0.4688i & -0.3514 - 0.2046i \end{matrix}$$

$$\text{Binary } 92 = \begin{matrix} 0.0103 - 0.0259i & -0.5525 + 0.3310i & -0.3297 - 0.6897i \\ 0.3631 - 0.5459i & -0.5499 + 0.1320i & 0.0729 + 0.4950i \\ 0.7385 + 0.1550i & 0.2992 + 0.4193i & 0.3528 - 0.2020i \end{matrix}$$

$$\text{Binary } 93 = \begin{matrix} 0.0126 + 0.0249i & 0.5684 - 0.3030i & -0.7532 + 0.1306i \\ 0.1691 + 0.6335i & 0.5558 - 0.1044i & 0.4962 + 0.0638i \\ -0.6049 + 0.4511i & -0.2780 - 0.4337i & -0.0989 - 0.3944i \end{matrix}$$

Binary 94 = $\begin{array}{lll} 0.0502 + 0.6797i & 0.5493 + 0.0004i & 0.2833 + 0.3918i \\ 0.1538 - 0.0161i & -0.3303 + 0.6611i & 0.6557 - 0.0035i \\ 0.6844 - 0.2079i & 0.1575 + 0.3569i & -0.4441 + 0.3729i \end{array}$

Binary 95 = $\begin{array}{lll} 0.4754 + 0.4884i & 0.4211 - 0.3528i & 0.4689 + 0.1181i \\ 0.1074 - 0.1112i & 0.1719 + 0.7187i & 0.5000 - 0.4242i \\ 0.3906 - 0.5992i & 0.3501 + 0.1721i & -0.1005 + 0.5711i \end{array}$

Binary 96 = $\begin{array}{lll} 0.0245 - 0.0132i & -0.6360 - 0.1016i & 0.1907 - 0.7403i \\ 0.6291 - 0.1848i & -0.5061 - 0.2524i & -0.2623 + 0.4260i \\ 0.4661 + 0.5934i & -0.0403 + 0.5135i & 0.4002 + 0.0720i \end{array}$

Binary 97 = $\begin{array}{lll} -0.6137 - 0.2964i & -0.2750 + 0.4755i & -0.4810 + 0.0494i \\ -0.0629 + 0.1412i & -0.4074 - 0.6165i & -0.3248 + 0.5696i \\ -0.1621 + 0.6966i & -0.3878 - 0.0420i & -0.1009 - 0.5710i \end{array}$

Binary 98 = $\begin{array}{lll} 0.6403 + 0.0698i & 0.7643 - 0.0169i & -0.0262 + 0.0094i \\ 0.5180 + 0.2269i & -0.4812 - 0.1371i & -0.6496 + 0.0890i \\ 0.0146 - 0.5149i & 0.0390 + 0.4047i & -0.3724 - 0.6563i \end{array}$

Binary 99 = $\begin{array}{lll} 0.5746 - 0.5042i & -0.0140 + 0.0241i & 0.1799 - 0.6184i \\ -0.4567 + 0.2043i & -0.4404 + 0.4857i & 0.3134 - 0.4708i \\ 0.2901 + 0.2849i & -0.7071 - 0.2634i & -0.5045 - 0.1038i \end{array}$

Binary 100 = $\begin{array}{lll} -0.0116 + 0.0254i & 0.1689 + 0.6215i & 0.7353 + 0.2091i \\ -0.3899 + 0.5271i & -0.0219 + 0.5651i & -0.4194 - 0.2728i \\ -0.7298 - 0.1916i & 0.4846 - 0.1745i & -0.0820 + 0.3982i \end{array}$

Binary 101 = $\begin{array}{lll} -0.0164 + 0.0226i & -0.4760 + 0.4339i & -0.7642 - 0.0212i \\ -0.4866 + 0.4394i & -0.5129 + 0.2383i & 0.4737 + 0.1609i \\ -0.6774 - 0.3324i & 0.3764 + 0.3517i & -0.0188 - 0.4062i \end{array}$

Binary 102 = $\begin{array}{lll} 0 & 0 & -0.8533 - 0.5214i \\ 0.5425 - 0.8400i & 0 & 0 \\ 0 & 0.6982 + 0.7159i & 0 \end{array}$

Binary 103 = $\begin{array}{lll} 0.8262 + 0.5633i & 0 & 0 \\ 0 & -0.9888 - 0.1490i & 0 \\ 0 & 0 & -0.7331 + 0.6802i \end{array}$

Binary 104 = $\begin{array}{lll} 0.0195 - 0.0199i & 0.0538 - 0.6418i & -0.6194 - 0.4480i \\ 0.5466 - 0.3620i & 0.2139 - 0.5235i & 0.3008 + 0.3998i \\ 0.6203 + 0.4297i & -0.5151 - 0.0018i & 0.2133 - 0.3462i \end{array}$

Binary 105 = $\begin{array}{lll} 0 & 0 & -0.6617 - 0.7498i \\ -0.7971 - 0.6038i & 0 & 0 \\ 0 & -0.4113 + 0.9115i & 0 \end{array}$

Binary 106 = 0.4255 - 0.5324i   0.4541 - 0.3091i -0.3385 - 0.3452i
             -0.1237 - 0.0928i   0.0995 + 0.7322i -0.6479 + 0.1012i
             -0.6431 - 0.3131i   0.3312 + 0.2061i   0.3836 - 0.4349i

Binary 107 = 0.2510 - 0.4886i -0.1778 - 0.4496i   0.5627 + 0.3845i
             0.4376 + 0.5955i -0.6363 - 0.1584i   0.0833 - 0.1303i
             0.3894 + 0.0227i   0.5224 - 0.2517i   0.2641 - 0.6647i

Binary 108 = 0.9215 + 0.3884i   0   0
             0   -0.5837 + 0.8119i   0
             0   0   0.8782 - 0.4783i

Binary 109 = 0.5289 + 0.3675i   0.6977 - 0.3124i   0.0230 + 0.0158i
             0.3465 + 0.4470i -0.4966 + 0.0606i   0.4514 + 0.4755i
             0.2591 - 0.4452i   0.1932 + 0.3578i -0.3155 + 0.6855i

Binary 110 = -0.6603 - 0.1689i   0.2977 + 0.4617i   0.4783 + 0.0708i
             -0.0337 + 0.1509i -0.7345 + 0.0812i   0.4553 - 0.4719i
             -0.0208 + 0.7150i -0.2143 + 0.3259i -0.0432 + 0.5782i

Binary 111 = 0.4541 - 0.3091i -0.3385 - 0.3452i -0.0163 - 0.6813i
             0.0995 + 0.7322i -0.6479 + 0.1012i -0.1544 + 0.0084i
             0.3312 + 0.2061i   0.3836 - 0.4349i -0.6939 + 0.1736i

Binary 112 = -0.9988 + 0.0498i   0   0
             0   0.2708 + 0.9626i   0
             0   0   -0.6617 - 0.7498i

Binary 113 = -0.0262 - 0.0096i   0.6403 + 0.0698i   0.7643 - 0.0169i
             -0.5548 - 0.3494i   0.5180 + 0.2269i -0.4812 - 0.1371i
             0.1366 - 0.7421i   0.0146 - 0.5149i   0.0390 + 0.4047i

Binary 114 = -0.0006 - 0.0279i   0.5913 + 0.2554i   0.0403 - 0.7634i
             0.1225 - 0.6441i   0.4282 + 0.3695i -0.1727 + 0.4696i
             0.7407 - 0.1440i   0.1657 - 0.4877i   0.4065 - 0.0087i

Binary 115 = 0.1839 + 0.6563i   0.2510 - 0.4886i -0.1778 - 0.4496i
             0.1475 - 0.0463i   0.4376 + 0.5955i -0.6363 - 0.1584i
             0.6296 - 0.3394i   0.3894 + 0.0227i   0.5224 - 0.2517i

Binary 116 = -0.2810 + 0.6209i   0.5063 - 0.2130i   0.1528 - 0.4587i
             0.1428 + 0.0594i   -0.0475 + 0.7375i -0.3856 - 0.5304i
             0.7005 + 0.1447i   0.2838 + 0.2677i   0.5620 + 0.1429i

Binary 117 = 0   0.2708 - 0.9626i   0
             0   0   -0.6617 + 0.7498i
             -0.7331 - 0.6802i   0   0

Binary 118 = 0   0   0.1736 - 0.9848i
             0.7660 - 0.6428i   0   0
             0   0.7660 - 0.6428i   0

Binary 119 = 0.6781 + 0.0686i   0.0958 - 0.5409i   0.4351 - 0.2109i
             0.0108 - 0.1543i   0.5937 + 0.4400i   0.1104 - 0.6464i
             -0.0859 - 0.7101i   0.3788 - 0.0931i   0.2901 + 0.5021i

Binary 120 = -0.0223 + 0.0167i   0.3971 + 0.5071i   -0.2594 - 0.7191i
             -0.5945 + 0.2765i   0.1993 + 0.5293i   0.0233 + 0.4998i
             -0.5493 - 0.5173i   0.3788 - 0.3490i   0.3712 - 0.1659i

Binary 121 = 0.6782 - 0.0671i   -0.4376 - 0.3320i   -0.4737 + 0.0970i
             -0.0200 - 0.1533i   0.6624 - 0.3276i   -0.2665 + 0.5992i
             -0.2249 - 0.6790i   0.0899 - 0.3796i   -0.1572 - 0.5581i

Binary 122 = -0.5437 + 0.4109i   0.3838 - 0.3929i   -0.4616 + 0.1437i
             0.0970 + 0.1204i   0.2427 + 0.6980i   -0.2055 + 0.6227i
             0.5460 + 0.4621i   0.3655 + 0.1364i   -0.2120 - 0.5397i

Binary 123 = -0.0218 + 0.6437i   0.2635 - 0.7176i   -0.0223 + 0.0167i
             -0.1875 + 0.5335i   -0.3034 + 0.3978i   -0.5945 + 0.2765i
             0.5145 - 0.0239i   0.3910 + 0.1115i   -0.5493 - 0.5173i

Binary 124 = 0.6511 + 0.2016i   0.5250 - 0.1615i   -0.3696 + 0.3118i
             0.0412 - 0.1490i   -0.1207 + 0.7291i   0.0525 + 0.6536i
             0.0565 - 0.7130i   0.2557 + 0.2946i   -0.4050 - 0.4150i

Binary 125 = 0   0   -0.7971 - 0.6038i
             -0.9010 + 0.4339i   0   0
             0   0.6235 - 0.7818i   0

Binary 126 = -0.0237 - 0.0146i   0.2300 + 0.6016i   -0.7365 + 0.2049i
             -0.4746 - 0.4524i   0.0345 + 0.5645i   0.5001 + 0.0141i
             0.2809 - 0.7003i   0.4648 - 0.2219i   -0.1377 - 0.3826i

Binary 127 = -0.1489 + 0.6266i   0.7588 - 0.0929i   0.0175 - 0.0217i
             -0.2895 + 0.4858i   -0.4924 - 0.0885i   0.5079 - 0.4146i
             0.5091 + 0.0785i   0.0791 + 0.3988i   0.6600 + 0.3658i

Binary 128 = 0.0538 - 0.6418i   -0.6194 - 0.4480i   0.0022 - 0.0278i
             0.2139 - 0.5235i   0.3008 + 0.3998i   0.1860 - 0.6287i
             -0.5151 - 0.0018i   0.2133 - 0.3462i   0.7513 - 0.0695i

Binary 129 = -0.4947 - 0.2387i   -0.1297 + 0.4658i   -0.5819 + 0.3548i
             0.5844 - 0.4523i   0.4116 + 0.5105i   0.0845 + 0.1295i
             0.0129 - 0.3899i   -0.5684 - 0.1147i   0.4973 + 0.5141i

Binary 130 = 0.4548 + 0.1642i -0.5428 - 0.4121i -0.5486 - 0.0278i
0.5398 - 0.3723i -0.0897 + 0.1260i 0.3628 - 0.6438i
-0.1569 + 0.5582i -0.2969 + 0.6507i -0.1395 - 0.3643i

Binary 131 = -0.3005 + 0.3788i 0.0516 - 0.6796i -0.4030 + 0.3733i
0.1810 + 0.6303i -0.1545 - 0.0070i -0.2076 - 0.7092i
-0.4792 - 0.3265i -0.7077 + 0.1036i -0.3582 - 0.1545i

Binary 132 = 0   0   -0.9397 + 0.3420i
-0.9397 - 0.3420i   0   0
0   -0.9397 - 0.3420i   0

Binary 133 = -0.1322 - 0.4651i -0.2797 - 0.6215i -0.5163 + 0.1875i
-0.6174 - 0.2210i -0.1390 + 0.0678i 0.0842 - 0.7342i
0.5448 - 0.1985i -0.5720 + 0.4295i -0.2701 - 0.2815i

Binary 134 = -0.1510 - 0.6646i -0.4024 - 0.3739i 0.4548 + 0.1642i
-0.1497 + 0.0389i 0.6917 - 0.2600i 0.5398 - 0.3723i
-0.6457 + 0.3076i 0.1273 - 0.3687i -0.1569 + 0.5582i

Binary 135 = 0.0747 - 0.9972i   0   0
0   0.3653 + 0.9309i   0
0   0   0.9556 + 0.2948i

Binary 136 = -0.4616 + 0.1437i -0.1524 + 0.6643i 0.0415 - 0.5477i
-0.2055 + 0.6227i 0.1517 + 0.0299i 0.6346 + 0.3787i
-0.2120 - 0.5397i 0.7153 + 0.0030i 0.3677 - 0.1304i

Binary 137 = -0.1218 - 0.5356i -0.4252 - 0.2301i 0.6782 - 0.0671i
0.7180 + 0.1749i -0.5893 + 0.2877i -0.0200 - 0.1533i
0.3129 - 0.2330i 0.2383 - 0.5286i -0.2249 - 0.6790i

Binary 138 = 0.0047 + 0.0275i -0.2597 - 0.5894i -0.3967 - 0.6534i
-0.0252 + 0.6552i -0.0626 - 0.5621i 0.1219 + 0.4852i
-0.7110 + 0.2528i -0.4532 + 0.2448i 0.3310 - 0.2362i

Binary 139 = 0.0256 + 0.0109i 0.2406 - 0.5975i -0.4930 + 0.5842i
0.5367 + 0.3766i 0.3587 - 0.4372i 0.4212 - 0.2700i
-0.1734 + 0.7344i -0.4917 - 0.1535i -0.3293 - 0.2385i

Binary 140 = -0.5525 + 0.3310i -0.3297 - 0.6897i -0.0088 - 0.0265i
-0.5499 + 0.1320i 0.0729 + 0.4950i -0.0728 - 0.6516i
0.2992 + 0.4193i 0.3528 - 0.2020i 0.6653 - 0.3559i

Binary 141 = 0.6414 - 0.0584i 0.3336 - 0.6878i 0.0277 - 0.0027i
0.5527 + 0.1197i -0.3415 + 0.3656i 0.6514 + 0.0740i
-0.0877 - 0.5076i 0.3780 + 0.1499i 0.1989 + 0.7279i

Binary 142 = -0.0162 - 0.0227i -0.6227 - 0.1645i -0.5488 + 0.5322i
             -0.2616 - 0.6012i -0.4784 - 0.3015i   0.4460 - 0.2268i
              0.5309 - 0.5362i -0.0912 + 0.5070i -0.3039 - 0.2701i

Binary 143 = 0.1492 - 0.5287i -0.4812 - 0.0469i -0.4504 - 0.5115i
             0.5469 + 0.4970i -0.4312 + 0.4940i -0.1128 + 0.1057i
             0.3862 - 0.0550i   0.0143 - 0.5797i -0.4200 + 0.5790i

Binary 144 = 0   0   -0.2225 - 0.9749i
            -0.9691 - 0.2468i 0   0
             0   0.9802 - 0.1981i 0

Binary 145 = 0.0128 - 0.0248i 0.6441 + 0.0057i -0.6433 + 0.4129i
             0.4156 - 0.5071i 0.5381 + 0.1742i   0.4820 - 0.1339i
             0.7194 + 0.2278i -0.0367 - 0.5138i -0.2443 - 0.3250i

Binary 146 = -0.3967 - 0.6534i 0.0213 + 0.0180i -0.5778 - 0.2846i
              0.1219 + 0.4852i 0.4019 + 0.5181i -0.4092 - 0.3904i
              0.3310 - 0.2362i -0.3821 + 0.6506i -0.1898 + 0.4788i

Binary 147 = -0.6740 + 0.1009i 0.2011 - 0.5112i   0.3862 + 0.2909i
              0.0276 + 0.1522i 0.4947 + 0.5489i   0.6256 - 0.1967i
              0.2585 + 0.6669i 0.3898 - 0.0162i -0.3145 + 0.4872i

Binary 148 = 0.7253 - 0.2414i -0.0114 - 0.0254i -0.1378 - 0.6292i
            -0.5002 + 0.0108i -0.1373 - 0.6411i   0.0501 - 0.5633i
             0.1566 + 0.3752i   0.6266 - 0.4204i -0.4927 + 0.1501i

Binary 149 = -0.5837 - 0.8119i 0   0
              0   0.8782 + 0.4783i 0
              0   0   0.9215 - 0.3884i

Binary 150 = 0.0277 + 0.0029i 0.6138 + 0.1953i   0.3637 + 0.6724i
             0.6239 + 0.2017i 0.4628 + 0.3250i -0.0975 - 0.4907i
             0.0508 + 0.7528i 0.1164 - 0.5018i -0.3423 + 0.2194i

Binary 151 = 0   0.6235 - 0.7818i   0
             0   0   -0.2225 - 0.9749i
            -0.9691 - 0.2468i 0   0

Binary 152 = -0.6609 - 0.3841i 0.0126 + 0.0249i   0.5684 - 0.3030i
              0.3391 + 0.3679i 0.1691 + 0.6335i   0.5558 - 0.1044i
              0.1777 - 0.3657i -0.6049 + 0.4511i -0.2780 - 0.4337i

Binary 153 = -0.6738 - 0.1023i -0.4947 - 0.2387i -0.1297 + 0.4658i
             -0.0185 + 0.1535i   0.5844 - 0.4523i   0.4116 + 0.5105i
              0.0504 + 0.7135i   0.0129 - 0.3899i -0.5684 - 0.1147i

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Binary 154 = $\begin{bmatrix} -0.2225 - 0.9749i & 0 & 0 \\ 0 & -0.9010 + 0.4339i & 0 \\ 0 & 0 & 0.6235 - 0.7818i \end{bmatrix}$

Binary 155 = $\begin{bmatrix} 0 & 0 & -0.9691 - 0.2468i \\ 0.8782 + 0.4783i & 0 & 0 \\ 0 & 0.9215 - 0.3884i & 0 \end{bmatrix}$

Binary 156 = $\begin{bmatrix} -0.6606 + 0.1675i & 0.0950 + 0.5410i & -0.3367 + 0.3470i \\ 0.0426 + 0.1486i & -0.7084 - 0.2104i & 0.1173 + 0.6452i \\ 0.3236 + 0.6379i & -0.3241 + 0.2171i & -0.4443 - 0.3726i \end{bmatrix}$

Binary 157 = $\begin{bmatrix} -0.0061 - 0.0272i & 0.4970 - 0.4096i & -0.2274 + 0.7298i \\ -0.0075 - 0.6556i & 0.5241 - 0.2124i & 0.2832 - 0.4124i \\ 0.6975 - 0.2879i & -0.3584 - 0.3700i & -0.3961 - 0.0919i \end{bmatrix}$

Binary 158 = $\begin{bmatrix} 0.6277 + 0.2654i & -0.5322 - 0.1360i & 0.3553 + 0.3279i \\ 0.0558 - 0.1442i & 0.4832 - 0.5591i & 0.6420 - 0.1334i \\ 0.1272 - 0.7039i & -0.0646 - 0.3847i & -0.3614 + 0.4535i \end{bmatrix}$

Binary 159 = $\begin{bmatrix} 0 & 0.0747 - 0.9972i & 0 \\ 0 & 0 & 0.3653 + 0.9309i \\ 0.5425 + 0.8400i & 0 & 0 \end{bmatrix}$

Binary 160 = $\begin{bmatrix} -0.0251 - 0.0122i & -0.5100 - 0.3934i & -0.1118 - 0.7562i \\ -0.5173 - 0.4029i & -0.3237 - 0.4637i & -0.0762 + 0.4945i \\ 0.2098 - 0.7248i & -0.2810 + 0.4317i & 0.3967 - 0.0891i \end{bmatrix}$

Binary 161 = $\begin{bmatrix} 0.2984 - 0.4612i & -0.0827 + 0.4764i & 0.3116 - 0.6062i \\ 0.3761 + 0.6361i & 0.4604 + 0.4670i & -0.1396 - 0.0664i \\ 0.3852 + 0.0613i & -0.5770 - 0.0576i & -0.6924 - 0.1794i \end{bmatrix}$

Binary 162 = $\begin{bmatrix} -0.4376 - 0.3320i & -0.4737 + 0.0970i & 0.4764 - 0.4874i \\ 0.6624 - 0.3276i & -0.2665 + 0.5992i & -0.1139 - 0.1046i \\ 0.0899 - 0.3796i & -0.1572 - 0.5581i & -0.6087 - 0.3755i \end{bmatrix}$

Binary 163 = $\begin{bmatrix} 0.0049 - 0.0274i & 0.0424 + 0.6427i & 0.1493 + 0.7497i \\ 0.2477 - 0.6070i & -0.1335 + 0.5496i & 0.0515 - 0.4976i \\ 0.7545 + 0.0056i & 0.5096 - 0.0750i & -0.3918 + 0.1087i \end{bmatrix}$

Binary 164 = $\begin{bmatrix} 0.7621 + 0.0593i & 0.0273 + 0.0056i & -0.4219 - 0.4867i \\ -0.4651 - 0.1843i & 0.6007 + 0.2628i & -0.2254 - 0.5187i \\ -0.0015 + 0.4066i & -0.0244 + 0.7542i & -0.3609 + 0.3675i \end{bmatrix}$

Binary 165 = $\begin{bmatrix} 0 & 0.1736 - 0.9848i & 0 \\ 0 & 0 & 0.1736 - 0.9848i \\ 0.7660 - 0.6428i & 0 & 0 \end{bmatrix}$

Binary 166 = -0.6144 + 0.2951i   0.5248 + 0.1623i   0.4119 - 0.2532i
            0.0712 + 0.1373i -0.5104 + 0.5344i   0.0455 - 0.6542i
            0.4436 + 0.5611i   0.0453 + 0.3875i   0.3386 + 0.4707i

Binary 167 = 0.1799 - 0.6184i   0.1161 - 0.7556i   0.0047 + 0.0275i
            0.3134 - 0.4708i -0.2186 + 0.4500i -0.0252 + 0.6552i
           -0.5045 - 0.1038i   0.4054 + 0.0318i -0.7110 + 0.2528i

Binary 168 = 0   -0.7331 + 0.6802i   0
            0   0   0.8262 + 0.5633i
           -0.6617 - 0.7498i   0   0

Binary 169 = 0.0403 - 0.7634i -0.0184 - 0.0210i   0.6171 - 0.1844i
           -0.1727 + 0.4696i -0.3202 - 0.5722i   0.5655 + 0.0078i
            0.4065 - 0.0087i   0.4748 - 0.5864i -0.1865 - 0.4801i

Binary 170 = -0.5819 + 0.3548i -0.5324 + 0.1351i   0.2000 + 0.4402i
            0.0845 + 0.1295i   0.1569 - 0.7221i   0.6434 + 0.1265i
            0.4973 + 0.5141i -0.2407 - 0.3070i -0.5092 + 0.2775i

Binary 171 = 0.0516 - 0.6796i -0.4030 + 0.3733i   0.0133 + 0.4833i
           -0.1545 - 0.0070i -0.2076 - 0.7092i   0.5438 + 0.3665i
           -0.7077 + 0.1036i -0.3582 - 0.1545i -0.5770 + 0.0579i

Binary 172 = -0.0090 + 0.0264i -0.4682 - 0.4423i -0.2989 + 0.7036i
           -0.3354 + 0.5633i -0.2760 - 0.4936i   0.3228 - 0.3822i
           -0.7453 - 0.1180i -0.3225 + 0.4016i -0.3850 - 0.1309i

Binary 173 = 0.6302 + 0.1332i -0.6609 - 0.3841i   0.0126 + 0.0249i
            0.4929 + 0.2773i   0.3391 + 0.3679i   0.1691 + 0.6335i
            0.0658 - 0.5109i   0.1777 - 0.3657i -0.6049 + 0.4511i

Binary 174 = 0.0273 - 0.0054i -0.1489 + 0.6266i   0.7588 - 0.0929i
            0.6556 + 0.0088i -0.2895 + 0.4858i -0.4924 - 0.0885i
            0.2704 + 0.7044i   0.5091 + 0.0785i   0.0791 + 0.3988i

Binary 175 = 0   -0.4113 - 0.9115i   0
            0   0   -0.0249 + 0.9997i
           -0.9988 - 0.0498i   0   0

Binary 176 = 0.8782 + 0.4783i   0   0
            0   0.9215 - 0.3884i   0
            0   0   -0.5837 - 0.8119i

Binary 177 = 0.1853 - 0.6559i -0.5160 - 0.1883i -0.1322 - 0.4651i
           -0.1500 - 0.0374i   0.5364 - 0.5083i -0.6174 - 0.2210i
           -0.7142 - 0.0387i -0.0259 - 0.3892i   0.5448 - 0.1985i

Binary 178 = 0   0   0.2708 - 0.9626i
             -0.9888 + 0.1490i   0   0
             0   -0.7331 - 0.6802i   0

Binary 179 = 0   0   -0.4113 + 0.9115i
             0.6235 - 0.7818i   0   0
             0   -0.2225 - 0.9749i   0

Binary 180 = 0.0020 + 0.0278i -0.0857 + 0.6384i -0.5990 + 0.4749i
             -0.0903 + 0.6494i -0.2397 + 0.5122i 0.4663 - 0.1812i
             -0.7326 + 0.1807i 0.5144 + 0.0275i -0.2755 - 0.2990i

Binary 181 = 0.0231 - 0.0156i 0.5957 - 0.2449i 0.7108 + 0.2813i
             0.6075 - 0.2465i 0.5635 - 0.0485i -0.3901 - 0.3132i
             0.5228 + 0.5441i -0.2334 - 0.4592i -0.1212 + 0.3881i

Binary 182 = -0.3401 - 0.5906i 0.3428 - 0.4292i 0.3190 - 0.3634i
             -0.1316 + 0.0813i 0.3109 + 0.6704i -0.1494 - 0.6385i
             -0.5264 + 0.4843i 0.3772 + 0.0994i 0.4623 + 0.3500i

Binary 183 = 0.3542 - 0.5379i -0.7448 - 0.1722i -0.0238 + 0.0144i
             0.4382 - 0.3575i 0.4324 + 0.2516i -0.6191 + 0.2159i
             -0.4515 - 0.2479i 0.0620 - 0.4018i -0.4951 - 0.5695i

Binary 184 = 0   -0.9010 - 0.4339i   0
             0   0   0.6235 + 0.7818i
             -0.7971 + 0.6038i   0   0

Binary 185 = -0.0275 - 0.0043i 0.3542 - 0.5379i -0.7448 - 0.1722i
             -0.6130 - 0.2325i 0.4382 - 0.3575i 0.4324 + 0.2516i
             -0.0132 - 0.7544i -0.4515 - 0.2479i 0.0620 - 0.4018i

Binary 186 = 0   0   -0.5837 + 0.8119i
             0.9802 + 0.1981i   0   0
             0   0.4562 + 0.8899i   0

Binary 187 = -0.5431 - 0.0823i -0.4742 - 0.0946i 0.1176 + 0.6713i
             0.4251 - 0.6045i -0.4783 + 0.4486i 0.1514 - 0.0314i
             -0.1026 - 0.3764i 0.0719 - 0.5754i 0.6603 - 0.2750i

Binary 188 = -0.6407 + 0.2324i -0.3631 - 0.4121i -0.3025 - 0.3772i
             0.0572 + 0.1437i 0.7142 - 0.1898i -0.6547 + 0.0362i
             0.3855 + 0.6025i 0.1634 - 0.3542i 0.4249 - 0.3945i

Binary 189 = 0.3103 + 0.6068i -0.3203 - 0.4462i 0.0614 + 0.4796i
             0.1354 - 0.0746i 0.7295 - 0.1178i 0.5776 + 0.3105i
             0.5499 - 0.4574i 0.1978 - 0.3362i -0.5683 + 0.1151i

Binary 190 = -0.0262 + 0.0094i   0.5354 - 0.3581i   0.5746 - 0.5042i
             -0.6496 + 0.0890i   0.5427 - 0.1592i   -0.4567 + 0.2043i
             -0.3724 - 0.6563i   -0.3198 - 0.4038i   0.2901 + 0.2849i

Binary 191 = -0.7331 - 0.6802i   0   0
                  0   0.8262 - 0.5633i   0
                  0   0   -0.9888 + 0.1490i

Binary 192 = 0   0   -0.9988 - 0.0498i
             0.8262 - 0.5633i   0   0
                  0   -0.9888 + 0.1490i   0

Binary 193 = -0.7448 - 0.1722i   -0.0238 + 0.0144i   -0.0744 - 0.6398i
             0.4324 + 0.2516i   -0.6191 + 0.2159i   0.1059 - 0.5555i
             0.0620 - 0.4018i   -0.4951 - 0.5695i   -0.5052 + 0.1003i

Binary 194 = 0.3190 - 0.3634i   -0.6402 - 0.2338i   -0.0133 - 0.5491i
             -0.1494 - 0.6385i   -0.0485 + 0.1468i   0.6691 + 0.3137i
             0.4623 + 0.3500i   -0.0919 + 0.7093i   0.3529 - 0.1664i

Binary 195 = 0.4830 + 0.0228i   0.3704 - 0.5721i   -0.2263 + 0.5005i
             0.4061 - 0.5149i   -0.1323 - 0.0800i   -0.4668 - 0.5729i
             0.0146 + 0.5797i   -0.6711 - 0.2475i   -0.3901 - 0.0032i

Binary 196 = -0.0855 + 0.6762i   0.2502 + 0.4890i   -0.3712 - 0.3098i
             0.1539 + 0.0147i   -0.7389 + 0.0077i   -0.6346 + 0.1652i
             0.7120 - 0.0682i   -0.2457 + 0.3030i   0.3383 - 0.4709i

Binary 197 = 0.1161 - 0.7556i   0.0047 + 0.0275i   -0.2597 - 0.5894i
             -0.2186 + 0.4500i   -0.0252 + 0.6552i   -0.0626 - 0.5621i
             0.4054 + 0.0318i   -0.7110 + 0.2528i   -0.4532 + 0.2448i

Binary 198 = -0.2634 - 0.4055i   0.5989 - 0.3253i   -0.0141 + 0.5491i
             -0.6551 - 0.0292i   -0.0780 - 0.1335i   -0.6526 - 0.3466i
             0.4621 - 0.3503i   -0.4710 - 0.5383i   -0.3607 + 0.1486i

Binary 199 = 0   0.9802 - 0.1981i   0
             0   0   0.4562 - 0.8899i
             -0.5837 - 0.8119i   0   0

Binary 200 = 0   0   -0.9010 - 0.4339i
             -0.0249 + 0.9997i   0   0
             0   -0.7971 + 0.6038i   0

Binary 201 = 0   0   -0.1243 - 0.9922i
             0.6982 + 0.7159i   0   0
             0   -0.3185 - 0.9479i   0

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Binary 202 = 0.4826 - 0.2623i 0.1088 + 0.4711i -0.6740 + 0.1009i
             0.0261 + 0.7385i 0.6056 + 0.2515i 0.0276 + 0.1522i
             0.3090 + 0.2381i -0.5540 + 0.1711i 0.2585 + 0.6669i

Binary 203 = 0.4897 + 0.4184i -0.7582 - 0.0972i 0.0128 - 0.0248i
             0.3002 + 0.4793i 0.4553 + 0.2073i 0.4156 - 0.5071i
             0.3021 - 0.4172i 0.0217 - 0.4060i 0.7194 + 0.2278i

Binary 204 = 0.0279 + 0.0001i -0.6256 + 0.1534i -0.7124 + 0.2772i
             0.6408 + 0.1385i -0.5644 - 0.0360i 0.4990 - 0.0357i
             0.1255 + 0.7441i 0.1624 + 0.4888i -0.1751 - 0.3670i

Binary 205 = 0.4456 + 0.4650i 0.5963 + 0.4783i -0.0262 - 0.0096i
             0.2510 + 0.5068i -0.2805 - 0.4143i -0.5548 - 0.3494i
             0.3422 - 0.3850i -0.2302 + 0.3351i 0.1366 - 0.7421i

Binary 206 = 0   0   -0.9691 + 0.2468i
             0.6235 + 0.7818i 0   0
             0   -0.2225 + 0.9749i 0

Binary 207 = 0.5063 - 0.2130i 0.1528 - 0.4587i 0.1839 + 0.6563i
             -0.0475 + 0.7375i -0.3856 - 0.5304i 0.1475 - 0.0463i
             0.2838 + 0.2677i 0.5620 + 0.1429i 0.6296 - 0.3394i

Binary 208 = -0.1243 - 0.9922i 0   0
             0   0.9950 + 0.0996i 0
             0   0   -0.8533 - 0.5214i

Binary 209 = -0.3025 - 0.3772i -0.3414 + 0.5899i -0.5431 - 0.0823i
             -0.6547 + 0.0362i 0.1362 + 0.0733i 0.4251 - 0.6045i
             0.4249 - 0.3945i 0.6826 + 0.2137i -0.1026 - 0.3764i

Binary 210 = 0.3637 + 0.6724i 0.0231 - 0.0156i 0.5957 - 0.2449i
             -0.0975 - 0.4907i 0.6075 - 0.2465i 0.5635 - 0.0485i
             -0.3423 + 0.2194i 0.5228 + 0.5441i -0.2334 - 0.4592i

Binary 211 = 0.1977 - 0.4412i 0.1853 - 0.6559i -0.5160 - 0.1883i
             -0.3309 - 0.5661i -0.1500 - 0.0374i 0.5364 - 0.5083i
             0.5449 + 0.1982i -0.7142 - 0.0387i -0.0259 - 0.3892i

Binary 212 = -0.4450 + 0.1890i -0.2164 - 0.6463i 0.5383 + 0.1093i
             -0.1425 + 0.6401i -0.1450 + 0.0536i -0.4547 + 0.5825i
             -0.2647 - 0.5159i -0.6119 + 0.3704i 0.0837 + 0.3810i

Binary 213 = -0.4737 + 0.0970i 0.4764 - 0.4874i -0.5486 + 0.0270i
             -0.2665 + 0.5992i -0.1139 - 0.1046i 0.2969 - 0.6767i
             -0.1572 - 0.5581i -0.6087 - 0.3755i -0.1751 - 0.3486i

Binary 214 = -0.0238 + 0.0144i -0.0744 - 0.6398i -0.6813 + 0.3468i
              -0.6191 + 0.2159i   0.1059 - 0.5555i   0.4930 - 0.0853i
              -0.4951 - 0.5695i -0.5052 + 0.1003i -0.2108 - 0.3477i

Binary 215 = 0   0   -0.9397 - 0.3420i
              -0.5000 - 0.8660i 0   0
              0   -0.5000 - 0.8660i   0

Binary 216 = -0.0827 + 0.4764i   0.3116 - 0.6062i -0.0679 - 0.5451i
              0.4604 + 0.4670i   -0.1396 - 0.0664i   0.6970 + 0.2455i
              -0.5770 - 0.0576i -0.6924 - 0.1794i   0.3345 - 0.2007i

Binary 217 = 0   0.8782 - 0.4783i   0
              0   0   0.9215 + 0.3884i
              -0.9691 + 0.2468i   0   0

Binary 218 = 0   -0.5837 - 0.8119i   0
              0   0   0.8782 + 0.4783i
              0.9556 + 0.2948i   0   0

Binary 219 = 0.5957 - 0.2449i   0.7108 + 0.2813i   0.0077 - 0.0268i
              0.5635 - 0.0485i -0.3901 - 0.3132i   0.3069 - 0.5794i
              -0.2334 - 0.4592i -0.1212 + 0.3881i   0.7502 + 0.0807i

Binary 220 = 0   0.6982 - 0.7159i   0
              0   0   -0.3185 + 0.9479i
              -0.1243 + 0.9922i   0   0

Binary 221 = 0   0   -0.3185 + 0.9479i
              -0.1243 + 0.9922i   0   0
              0   0.9950 - 0.0996i   0

Binary 222 = 0.4764 - 0.4874i -0.5486 + 0.0270i -0.3005 + 0.3788i
              -0.1139 - 0.1046i   0.2969 - 0.6767i   0.1810 + 0.6303i
              -0.6087 - 0.3755i -0.1751 - 0.3486i -0.4792 - 0.3265i

Binary 223 = -0.0133 - 0.5491i   0.0108 - 0.4834i -0.6407 + 0.2324i
              0.6691 + 0.3137i   -0.5248 - 0.3931i   0.0572 + 0.1437i
              0.3529 - 0.1664i   0.5791 - 0.0291i   0.3855 + 0.6025i

Binary 224 = 0.1088 + 0.4711i -0.6740 + 0.1009i   0.2011 - 0.5112i
              0.6056 + 0.2515i   0.0276 + 0.1522i   0.4947 + 0.5489i
              -0.5540 + 0.1711i   0.2585 + 0.6669i   0.3898 - 0.0162i

Binary 225 = -0.5000 - 0.8660i   0   0
              0   -0.5000 - 0.8660i   0
              0   0   -0.5000 - 0.8660i

Binary 226 = 0.1176 + 0.6713i   -0.4689 + 0.2861i   -0.4240 + 0.2324i
              0.1514 - 0.0314i   -0.0629 - 0.7363i   -0.0780 + 0.6511i
              0.6603 - 0.2750i   -0.3205 - 0.2224i   -0.3147 - 0.4870i

Binary 227 = -0.9888 - 0.1490i   0   0
                   0   -0.7331 + 0.6802i   0
                   0   0   0.8262 + 0.5633i

Binary 228 = -0.0249 - 0.9997i   0   0
                   0   -0.7971 - 0.6038i   0
                   0   0   -0.4113 + 0.9115i

Binary 229 = -0.5160 - 0.1883i   -0.1322 - 0.4651i   -0.2797 - 0.6215i
              0.5364 - 0.5083i   -0.6174 - 0.2210i   -0.1390 + 0.0678i
             -0.0259 - 0.3892i   0.5448 - 0.1985i   -0.5720 + 0.4295i

Binary 230 = -0.0204 - 0.0190i   -0.4304 + 0.4791i   0.6631 - 0.3803i
             -0.3755 - 0.5374i   -0.4866 + 0.2882i   -0.4881 + 0.1097i
              0.4141 - 0.6308i   0.4095 + 0.3124i   0.2278 + 0.3368i

Binary 231 = -0.0104 - 0.6440i   0.7621 + 0.0593i   0.0273 + 0.0056i
              0.1607 - 0.5422i   -0.4651 - 0.1843i   0.6007 + 0.2628i
             -0.5127 + 0.0495i   -0.0015 + 0.4066i   -0.0244 + 0.7542i

Binary 232 =   0   0   -0.5000 + 0.8660i
             -0.9397 + 0.3420i   0   0
                   0   -0.9397 + 0.3420i   0

Binary 233 = 0.6171 - 0.1844i   -0.4598 - 0.6107i   -0.0275 - 0.0043i
              0.5655 + 0.0078i   0.1696 + 0.4707i   -0.6130 - 0.2325i
             -0.1865 - 0.4801i   0.3058 - 0.2679i   -0.0132 - 0.7544i

Binary 234 = 0.0022 - 0.0278i   -0.3713 - 0.5263i   -0.7625 + 0.0549i
              0.1860 - 0.6287i   -0.1727 - 0.5385i   0.4874 + 0.1129i
              0.7513 - 0.0695i   -0.3957 + 0.3297i   -0.0592 - 0.4023i

Binary 235 = 0.0213 + 0.0180i   -0.5778 - 0.2846i   -0.7239 - 0.2455i
              0.4019 + 0.5181i   -0.4092 - 0.3904i   0.4052 + 0.2934i
             -0.3821 + 0.6506i   -0.1898 + 0.4788i   0.1017 - 0.3937i

Binary 236 = -0.3973 - 0.5538i   -0.0687 + 0.5450i   0.3209 + 0.3617i
             -0.1228 + 0.0940i   -0.6149 - 0.4099i   0.6521 - 0.0688i
             -0.4755 + 0.5343i   -0.3737 + 0.1119i   -0.4048 + 0.4152i

Binary 237 =   0   0   0.8782 - 0.4783i
              0.4562 + 0.8899i   0   0
                   0   -0.9691 + 0.2468i   0

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Binary 238 = -0.4991 - 0.4641i   0.4536 + 0.3098i   -0.2217 - 0.4297i
                   -0.1018 + 0.1164i   -0.6453 + 0.3602i   -0.6489 - 0.0942i
                   -0.3602 + 0.6179i   -0.0709 + 0.3836i   0.4947 - 0.3025i

Binary 239 = -0.2750 + 0.4755i   -0.4810 + 0.0494i   -0.6606 + 0.1675i
                   -0.4074 - 0.6165i   -0.3248 + 0.5696i   0.0426 + 0.1486i
                   -0.3878 - 0.0420i   -0.1009 - 0.5710i   0.3236 + 0.6379i

Binary 240 = -0.7582 - 0.0972i   0.0128 - 0.0248i   0.6441 + 0.0057i
                   0.4553 + 0.2073i   0.4156 - 0.5071i   0.5381 + 0.1742i
                   0.0217 - 0.4060i   0.7194 + 0.2278i   -0.0367 - 0.5138i

Binary 241 = -0.0140 + 0.0241i   0.1799 - 0.6184i   0.1161 - 0.7556i
                   -0.4404 + 0.4857i   0.3134 - 0.4708i   -0.2186 + 0.4500i
                   -0.7071 - 0.2634i   -0.5045 - 0.1038i   0.4054 + 0.0318i

Binary 242 = -0.3385 - 0.3452i   -0.0163 - 0.6813i   0.1492 - 0.5287i
                   -0.6479 + 0.1012i   -0.1544 + 0.0084i   0.5469 + 0.4970i
                   0.3836 - 0.4349i   -0.6939 + 0.1736i   0.3862 - 0.0550i

Binary 243 = -0.1378 - 0.6292i   0.4005 - 0.6512i   -0.0251 - 0.0122i
                   0.0501 - 0.5633i   -0.3762 + 0.3298i   -0.5173 - 0.4029i
                   -0.4927 + 0.1501i   0.3612 + 0.1868i   0.2098 - 0.7248i

Binary 244 = -0.0359 - 0.7636i   0.0266 + 0.0083i   0.1062 + 0.6353i
                   -0.1251 + 0.4844i   0.5715 + 0.3213i   -0.0781 + 0.5601i
                   0.4036 - 0.0491i   -0.0994 + 0.7480i   0.4996 - 0.1254i

Binary 245 = -0.5100 - 0.3934i   -0.1118 - 0.7562i   -0.0270 + 0.0068i
                   -0.3237 - 0.4637i   -0.0762 + 0.4945i   -0.6552 + 0.0239i
                   -0.2810 + 0.4317i   0.3967 - 0.0891i   -0.3052 - 0.6901i

Binary 246 = -0.4304 + 0.4791i   0.6631 - 0.3803i   -0.0278 - 0.0015i
                   -0.4866 + 0.2882i   -0.4881 + 0.1097i   -0.6331 - 0.1703i
                   0.4095 + 0.3124i   0.2278 + 0.3368i   -0.0882 - 0.7494i

Binary 247 = -0.6360 - 0.1016i   0.1907 - 0.7403i   0.0103 - 0.0259i
                   -0.5061 - 0.2524i   -0.2623 + 0.4260i   0.3631 - 0.5459i
                   -0.0403 + 0.5135i   0.4002 + 0.0720i   0.7385 + 0.1550i

Binary 248 = -0.3414 + 0.5899i   -0.5431 - 0.0823i   -0.4742 - 0.0946i
                   0.1362 + 0.0733i   0.4251 - 0.6045i   -0.4783 + 0.4486i
                   0.6826 + 0.2137i   -0.1026 - 0.3764i   0.0719 - 0.5754i

Binary 249 = 0.5635 - 0.3833i   -0.2743 - 0.4759i   0.1977 - 0.4412i
                   -0.0909 - 0.1251i   0.7376 - 0.0445i   -0.3309 - 0.5661i
                   -0.5223 - 0.4887i   0.2303 - 0.3148i   0.5449 + 0.1982i

$$
\text{Binary 250} = \begin{matrix}
0.6977 - 0.3124i & 0.0230 + 0.0158i & 0.6414 - 0.0584i \\
-0.4966 + 0.0606i & 0.4514 + 0.4755i & 0.5527 + 0.1197i \\
0.1932 + 0.3578i & -0.3155 + 0.6855i & -0.0877 - 0.5076i
\end{matrix}
$$

$$
\text{Binary 251} = \begin{matrix}
0 & 0.5425 - 0.8400i & 0 \\
0 & 0 & 0.6982 + 0.7159i \\
0.3653 - 0.9309i & 0 & 0
\end{matrix}
$$

$$
\text{Binary 252} = \begin{matrix}
0 & 0 & -0.3185 - 0.9479i \\
0.9556 - 0.2948i & 0 & 0 \\
0 & 0.0747 + 0.9972i & 0
\end{matrix}
$$

$$
\text{Binary 253} = \begin{matrix}
0 & -0.2225 - 0.9749i & 0 \\
0 & 0 & -0.9010 + 0.4339i \\
0.9802 - 0.1981i & 0 & 0
\end{matrix}
$$

$$
\text{Binary 254} = \begin{matrix}
-0.3270 + 0.5549i & -0.0359 - 0.7636i & 0.0266 + 0.0083i \\
-0.4199 + 0.3789i & -0.1251 + 0.4844i & 0.5715 + 0.3213i \\
0.4633 + 0.2251i & 0.4036 - 0.0491i & -0.0994 + 0.7480i
\end{matrix}
$$

$$
\text{Binary 255} = \begin{matrix}
0.4536 + 0.3098i & -0.2217 - 0.4297i & -0.6807 - 0.0347i \\
-0.6453 + 0.3602i & -0.6489 - 0.0942i & -0.0031 + 0.1546i \\
-0.0709 + 0.3836i & 0.4947 - 0.3025i & 0.1212 + 0.7049i
\end{matrix}
$$

$$
\text{Binary 256} = \begin{matrix}
0 & -0.9691 + 0.2468i & 0 \\
0 & 0 & 0.9802 + 0.1981i \\
-0.2225 + 0.9749i & 0 & 0
\end{matrix}
$$

$$
\text{Binary 257} = \begin{matrix}
0.4362 + 0.2086i & 0.2483 + 0.6347i & 0.0406 + 0.5478i \\
0.5742 - 0.3167i & 0.1422 - 0.0607i & -0.6839 - 0.2799i \\
-0.2117 + 0.5398i & 0.5927 - 0.4004i & -0.3441 + 0.1837i
\end{matrix}
$$

$$
\text{Binary 258} = \begin{matrix}
0.2300 + 0.6016i & -0.7365 + 0.2049i & -0.0276 + 0.0041i \\
0.0345 + 0.5645i & 0.5001 + 0.0141i & -0.6543 - 0.0415i \\
0.4648 - 0.2219i & -0.1377 - 0.3826i & -0.2350 - 0.7170i
\end{matrix}
$$

$$
\text{Binary 259} = \begin{matrix}
0 & -0.4113 + 0.9115i & 0 \\
0 & 0 & -0.0249 - 0.9997i \\
-0.2225 - 0.9749i & 0 & 0
\end{matrix}
$$

$$
\text{Binary 260} = \begin{matrix}
0 & -0.9988 - 0.0498i & 0 \\
0 & 0 & 0.2708 - 0.9626i \\
-0.9888 + 0.1490i & 0 & 0
\end{matrix}
$$

$$
\text{Binary 261} = \begin{matrix}
-0.1297 + 0.4658i & -0.5819 + 0.3548i & -0.5324 + 0.1351i \\
0.4116 + 0.5105i & 0.0845 + 0.1295i & 0.1569 - 0.7221i \\
-0.5684 - 0.1147i & 0.4973 + 0.5141i & -0.2407 - 0.3070i
\end{matrix}
$$

Binary 262 = 0.3862 + 0.2909i -0.4515 + 0.5105i -0.1745 - 0.5208i
              0.6256 - 0.1967i   0.1189 + 0.0988i   0.7318 + 0.1025i
             -0.3145 + 0.4872i   0.6267 + 0.3447i   0.2881 - 0.2630i

Binary 263 = -0.0852 - 0.4759i -0.0855 + 0.6762i   0.2502 + 0.4890i
             -0.5923 - 0.2813i   0.1539 + 0.0147i -0.7389 + 0.0077i
              0.5619 - 0.1433i   0.7120 - 0.0682i -0.2457 + 0.3030i

Binary 264 = 0.0108 - 0.4834i -0.6407 + 0.2324i -0.3631 - 0.4121i
             -0.5248 - 0.3931i   0.0572 + 0.1437i   0.7142 - 0.1898i
              0.5791 - 0.0291i   0.3855 + 0.6025i   0.1634 - 0.3542i

Binary 265 = -0.2177 + 0.6458i -0.3210 + 0.4457i   0.4362 + 0.2086i
              0.1480 + 0.0449i -0.3440 - 0.6540i   0.5742 - 0.3167i
              0.7114 + 0.0742i -0.3817 - 0.0804i -0.2117 + 0.5398i

Binary 266 = 0.5963 + 0.4783i -0.0262 - 0.0096i   0.6403 + 0.0698i
             -0.2805 - 0.4143i -0.5548 - 0.3494i   0.5180 + 0.2269i
             -0.2302 + 0.3351i   0.1366 - 0.7421i   0.0146 - 0.5149i

Binary 267 = 0.1528 - 0.4587i   0.1839 + 0.6563i   0.2510 - 0.4886i
             -0.3856 - 0.5304i   0.1475 - 0.0463i   0.4376 + 0.5955i
              0.5620 + 0.1429i   0.6296 - 0.3394i   0.3894 + 0.0227i

Binary 268 = 0.7353 + 0.2091i   0.0074 + 0.0269i   0.5289 + 0.3675i
             -0.4194 - 0.2728i   0.0402 + 0.6544i   0.3465 + 0.4470i
             -0.0820 + 0.3982i -0.6823 + 0.3223i   0.2591 - 0.4452i

Binary 269 = -0.9691 + 0.2468i   0   0
              0   0.9802 + 0.1981i   0
              0   0   0.4562 + 0.8899i

Binary 270 = -0.0270 + 0.0068i -0.6435 + 0.0264i -0.5717 - 0.5075i
             -0.6552 + 0.0239i -0.5461 - 0.1471i   0.2595 + 0.4278i
             -0.3052 - 0.6901i   0.0623 + 0.5113i   0.2467 - 0.3232i

Binary 271 = -0.5163 + 0.1875i -0.4002 - 0.2713i -0.6137 - 0.2964i
              0.0842 - 0.7342i -0.6150 + 0.2276i -0.0629 + 0.1412i
             -0.2701 - 0.2815i   0.2898 - 0.5023i -0.1621 + 0.6966i

Binary 272 = 0.2003 + 0.5115i   0.1552 + 0.4579i   0.5226 - 0.4375i
             -0.7360 - 0.0659i   0.6276 + 0.1899i -0.1029 - 0.1154i
             -0.2747 + 0.2770i -0.5343 + 0.2254i -0.5683 - 0.4343i

Binary 273 = -0.2613 + 0.4068i   0.3103 + 0.6068i   -0.3203 - 0.4462i
             0.2429 + 0.6091i   0.1354 - 0.0746i   0.7295 - 0.1178i
             -0.5093 - 0.2772i   0.5499 - 0.4574i   0.1978 - 0.3362i

Binary 274 = -0.4324 + 0.6304i   -0.0185 + 0.0208i   0.6324 - 0.1220i
             0.3922 - 0.3106i   -0.5279 + 0.3888i   0.5619 + 0.0641i
             -0.3514 - 0.2046i   -0.6409 - 0.3982i   -0.1378 - 0.4963i

Binary 275 = 0.1493 + 0.7497i   -0.0138 - 0.0242i   0.4456 + 0.4650i
             0.0515 - 0.4976i   -0.2004 - 0.6243i   0.2510 + 0.5068i
             -0.3918 + 0.1087i   0.5816 - 0.4807i   0.3422 - 0.3850i

Binary 276 = -0.1536 + 0.7489i   0.0277 + 0.0029i   0.6138 + 0.1953i
             0.2407 - 0.4386i   0.6239 + 0.2017i   0.4628 + 0.3250i
             -0.4033 - 0.0520i   0.0508 + 0.7528i   0.1164 - 0.5018i

Binary 277 = -0.7239 - 0.2455i   0.0279 + 0.0001i   -0.6256 + 0.1534i
             0.4052 + 0.2934i   0.6408 + 0.1385i   -0.5644 - 0.0360i
             0.1017 - 0.3937i   0.1255 + 0.7441i   0.1624 + 0.4888i

Binary 278 = 0.0424 + 0.6427i   0.1493 + 0.7497i   -0.0138 - 0.0242i
             -0.1335 + 0.5496i   0.0515 - 0.4976i   -0.2004 - 0.6243i
             0.5096 - 0.0750i   -0.3918 + 0.1087i   0.5816 - 0.4807i

Binary 279 = 0.4119 - 0.2532i   -0.2810 + 0.6209i   0.5063 - 0.2130i
             0.0455 - 0.6542i   0.1428 + 0.0594i   -0.0475 + 0.7375i
             0.3386 + 0.4707i   0.7005 + 0.1447i   0.2838 + 0.2677i

Binary 280 = 0.0950 + 0.5410i   -0.3367 + 0.3470i   -0.3984 + 0.5529i
             -0.7084 - 0.2104i   0.1173 + 0.6452i   0.1282 + 0.0865i
             -0.3241 + 0.2171i   -0.4443 - 0.3726i   0.6579 + 0.2806i

Binary 281 = 0   0   -0.5000 - 0.8660i
             0.1736 - 0.9848i   0   0
             0   0.1736 - 0.9848i 0

Binary 282 = 0.4689 + 0.1181i   0.6781 + 0.0686i   0.0958 - 0.5409i
             0.5000 - 0.4242i   0.0108 - 0.1543i   0.5937 + 0.4400i
             -0.1005 + 0.5711i   -0.0859 - 0.7101i   0.3788 - 0.0931i

Binary 283 = -0.0783 + 0.7604i   -0.0252 + 0.0120i   -0.2701 + 0.5847i
             .0.1959 - 0.4604i   -0.6375 + 0.1532i   -0.3800 + 0.4188i
             -0.4064 - 0.0116i   -0.4359 - 0.6159i   0.4834 + 0.1778i

Binary 284 = 0   0   -0.7971 + 0.6038i
             0.2708 - 0.9626i   0   0
             0   -0.6617 + 0.7498i 0

Binary 285 = $\begin{matrix} -0.0374 - 0.4821i & 0.4255 - 0.5324i & 0.4541 - 0.3091i \\ -0.5614 - 0.3389i & -0.1237 - 0.0928i & 0.0995 + 0.7322i \\ 0.5734 - 0.0866i & -0.6431 - 0.3131i & 0.3312 + 0.2061i \end{matrix}$

Binary 286 = $\begin{matrix} 0 & 0.9556 - 0.2948i & 0 \\ 0 & 0 & 0.0747 + 0.9972i \\ 0.8782 - 0.4783i & 0 & 0 \end{matrix}$

Binary 287 = $\begin{matrix} -0.4219 - 0.4867i & 0.6220 - 0.4445i & 0.0245 - 0.0132i \\ -0.2254 - 0.5187i & -0.4748 + 0.1578i & 0.6291 - 0.1848i \\ -0.3609 + 0.3675i & 0.2602 + 0.3124i & 0.4661 + 0.5934i \end{matrix}$

Binary 288 = $\begin{matrix} 0.3209 + 0.3617i & -0.6603 - 0.1689i & 0.2977 + 0.4617i \\ 0.6521 - 0.0688i & -0.0337 + 0.1509i & -0.7345 + 0.0812i \\ -0.4048 + 0.4152i & -0.0208 + 0.7150i & -0.2143 + 0.3259i \end{matrix}$

Binary 289 = $\begin{matrix} 0 & -0.7971 + 0.6038i & 0 \\ 0 & 0 & -0.4113 - 0.9115i \\ -0.6617 + 0.7498i & 0 & 0 \end{matrix}$

Binary 290 = $\begin{matrix} -0.0744 - 0.6398i & -0.6813 + 0.3468i & -0.0090 + 0.0264i \\ 0.1059 - 0.5555i & 0.4930 - 0.0853i & -0.3354 + 0.5633i \\ -0.5052 + 0.1003i & -0.2108 - 0.3477i & -0.7453 - 0.1180i \end{matrix}$

Binary 291 = $\begin{matrix} -0.4685 - 0.2868i & 0.3536 - 0.3298i & 0.4244 + 0.5333i \\ 0.6265 - 0.3919i & -0.0850 - 0.6502i & 0.1180 - 0.1000i \\ 0.0517 - 0.3867i & 0.4252 + 0.3943i & 0.4483 - 0.5573i \end{matrix}$

Binary 292 = $\begin{matrix} -0.5717 - 0.5075i & -0.0164 + 0.0226i & -0.4760 + 0.4339i \\ 0.2595 + 0.4278i & -0.4866 + 0.4394i & -0.5129 + 0.2383i \\ 0.2467 - 0.3232i & -0.6774 - 0.3324i & 0.3764 + 0.3517i \end{matrix}$

Binary 293 = $\begin{matrix} -0.6194 - 0.4480i & 0.0022 - 0.0278i & -0.3713 - 0.5263i \\ 0.3008 + 0.3998i & 0.1860 - 0.6287i & -0.1727 - 0.5385i \\ 0.2133 - 0.3462i & 0.7513 - 0.0695i & -0.3957 + 0.3297i \end{matrix}$

Binary 294 = $\begin{matrix} 0.0958 - 0.5409i & 0.4351 - 0.2109i & 0.5635 - 0.3833i \\ 0.5937 + 0.4400i & 0.1104 - 0.6464i & -0.0909 - 0.1251i \\ 0.3788 - 0.0931i & 0.2901 + 0.5021i & -0.5223 - 0.4887i \end{matrix}$

Binary 295 = $\begin{matrix} -0.0022 + 0.7644i & 0.0152 - 0.0234i & -0.5466 - 0.3407i \\ 0.1490 - 0.4776i & 0.4641 - 0.4632i & -0.3683 - 0.4292i \\ -0.4056 + 0.0289i & 0.6931 + 0.2983i & -0.2366 + 0.4575i \end{matrix}$

Binary 296 = $\begin{matrix} 0 & -0.9988 + 0.0498i & 0 \\ 0 & 0 & 0.2708 + 0.9626i \\ -0.0249 - 0.9997i & 0 & 0 \end{matrix}$

Binary 297 = 0.4783 + 0.0708i -0.6144 + 0.2951i 0.5248 + 0.1623i
0.4553 - 0.4719i 0.0712 + 0.1373i -0.5104 + 0.5344i
-0.0432 + 0.5782i 0.4436 + 0.5611i 0.0453 + 0.3875i

Binary 298 = 0   -0.9691 - 0.2468i   0
0   0   0.9802 - 0.1981i
0.9215 - 0.3884i   0   0

Binary 299 = -0.5324 + 0.1351i 0.2000 + 0.4402i -0.2177 + 0.6458i
0.1569 - 0.7221i 0.6434 + 0.1265i 0.1480 + 0.0449i
-0.2407 - 0.3070i -0.5092 + 0.2775i 0.7114 + 0.0742i

Binary 300 = 0.9556 + 0.2948i   0   0
0   0.0747 - 0.9972i   0
0   0   0.3653 + 0.9309i

Binary 301 = -0.2194 + 0.4308i -0.5812 - 0.3560i 0.4826 - 0.2623i
0.3023 + 0.5819i -0.0767 + 0.1343i 0.0261 + 0.7385i
-0.5344 - 0.2251i -0.2307 + 0.6770i 0.3090 + 0.2381i

Binary 302 = 0.7108 + 0.2813i 0.0077 - 0.0268i 0.2989 - 0.5705i
-0.3901 - 0.3132i 0.3069 - 0.5794i 0.4004 - 0.3993i
-0.1212 + 0.3881i 0.7502 + 0.0807i -0.4739 - 0.2017i

Binary 303 = -0.5184 - 0.5619i 0.0257 - 0.0107i 0.4897 + 0.4184i
0.2156 + 0.4515i 0.6443 - 0.1213i 0.3002 + 0.4793i
0.2776 - 0.2971i 0.4046 + 0.6369i 0.3021 - 0.4172i

Binary 304 = -0.1755 + 0.4505i 0.6815 + 0.0007i 0.2003 + 0.5115i
0.3587 + 0.5489i -0.0046 - 0.1546i -0.7360 - 0.0659i
-0.5541 - 0.1707i -0.1562 - 0.6980i -0.2747 + 0.2770i

Binary 305 = 0.2000 + 0.4402i -0.2177 + 0.6458i -0.3210 + 0.4457i
0.6434 + 0.1265i 0.1480 + 0.0449i -0.3440 - 0.6540i
-0.5092 + 0.2775i 0.7114 + 0.0742i -0.3817 - 0.0804i

Binary 306 = -0.3210 + 0.4457i 0.4362 + 0.2086i 0.2483 + 0.6347i
-0.3440 - 0.6540i 0.5742 - 0.3167i 0.1422 - 0.0607i
-0.3817 - 0.0804i -0.2117 + 0.5398i 0.5927 - 0.4004i

Binary 307 = 0.4682 - 0.1205i 0.5982 + 0.3266i 0.3832 + 0.3935i
0.2363 - 0.6117i 0.0699 - 0.1379i -0.7038 + 0.2252i
0.1848 + 0.5496i 0.1966 - 0.6877i -0.1455 + 0.3619i

Binary 308 = -0.0679 - 0.5451i 0.2429 + 0.4181i -0.1510 - 0.6646i
0.6970 + 0.2455i 0.6528 + 0.0618i -0.1497 + 0.0389i
0.3345 - 0.2007i -0.4790 + 0.3268i -0.6457 + 0.3076i

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Binary 309 = -0.4810 + 0.0494i -0.6606 + 0.1675i 0.0950 + 0.5410i
             -0.3248 + 0.5696i 0.0426 + 0.1486i -0.7084 - 0.2104i
             -0.1009 - 0.5710i 0.3236 + 0.6379i -0.3241 + 0.2171i

Binary 310 = 0   -0.5837 + 0.8119i   0
             0   0   0.8782 - 0.4783i
             0.4562 + 0.8899i   0   0

Binary 311 = 0.1907 - 0.7403i 0.0103 - 0.0259i -0.5525 + 0.3310i
             -0.2623 + 0.4260i 0.3631 - 0.5459i -0.5499 + 0.1320i
             0.4002 + 0.0720i 0.7385 + 0.1550i 0.2992 + 0.4193i

Binary 312 = -0.4460 - 0.1866i -0.5437 + 0.4109i 0.3838 - 0.3929i
             -0.5577 + 0.3449i 0.0970 + 0.1204i 0.2427 + 0.6980i
             0.1845 - 0.5497i 0.5460 + 0.4621i 0.3655 + 0.1364i

Binary 313 = -0.3712 - 0.3098i 0.3692 + 0.5729i 0.5060 + 0.2138i
             -0.6346 + 0.1652i 0.1273 - 0.0877i -0.5611 + 0.4809i
             0.3383 - 0.4709i 0.5016 - 0.5099i 0.0065 + 0.3900i

Binary 314 = -0.2701 + 0.5847i 0.4288 + 0.6328i -0.0116 + 0.0254i
             -0.3800 + 0.4188i -0.1459 - 0.4786i -0.3899 + 0.5271i
             0.4834 + 0.1778i -0.3188 + 0.2524i -0.7298 - 0.1916i

Binary 315 = -0.6959 - 0.3164i -0.0237 - 0.0146i 0.2300 + 0.6016i
             0.3740 + 0.3323i -0.4746 - 0.4524i 0.0345 + 0.5645i
             0.1404 - 0.3816i 0.2809 - 0.7003i 0.4648 - 0.2219i

Binary 316 = -0.0138 - 0.0242i 0.4456 + 0.4650i 0.5963 + 0.4783i
             -0.2004 - 0.6243i 0.2510 + 0.5068i -0.2805 - 0.4143i
             0.5816 - 0.4807i 0.3422 - 0.3850i -0.2302 + 0.3351i

Binary 317 = 0.4633 - 0.6080i 0.0150 + 0.0235i -0.3270 + 0.5549i
             -0.4072 + 0.2907i 0.2313 + 0.6135i -0.4199 + 0.3789i
             0.3408 + 0.2218i -0.5569 + 0.5091i 0.4633 + 0.2251i

Binary 318 = 0.2406 - 0.4194i -0.5001 + 0.4630i -0.1226 + 0.5354i
             -0.2729 - 0.5962i 0.1085 + 0.1102i -0.5710 - 0.4691i
             0.5225 + 0.2514i 0.5893 + 0.4054i -0.3830 + 0.0741i

Binary 319 = -0.3203 - 0.4462i 0.0614 + 0.4796i 0.6277 + 0.2654i
             0.7295 - 0.1178i 0.5776 + 0.3105i 0.0558 - 0.1442i
             0.1978 - 0.3362i -0.5683 + 0.1151i 0.1272 - 0.7039i

Binary 320 = 0.1175 - 0.6333i 0.2949 + 0.7053i -0.0278 + 0.0013i
             0.2649 - 0.4996i -0.0482 - 0.4980i -0.6469 - 0.1064i
             -0.5124 - 0.0531i -0.3625 + 0.1842i -0.1624 - 0.7369i

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Binary 321 = $\begin{matrix} -0.7642 - 0.0212i & 0.0020 + 0.0278i & -0.0857 + 0.6384i \\ 0.4737 + 0.1609i & -0.0903 + 0.6494i & -0.2397 + 0.5122i \\ -0.0188 - 0.4062i & -0.7326 + 0.1807i & 0.5144 + 0.0275i \end{matrix}$

Binary 322 = $\begin{matrix} 0.5493 + 0.0004i & 0.2833 + 0.3918i & 0.4754 + 0.4884i \\ -0.3303 + 0.6611i & 0.6557 - 0.0035i & 0.1074 - 0.1112i \\ 0.1575 + 0.3569i & -0.4441 + 0.3729i & 0.3906 - 0.5992i \end{matrix}$

Binary 323 = $\begin{matrix} -0.0687 + 0.5450i & 0.3209 + 0.3617i & -0.6603 - 0.1689i \\ -0.6149 - 0.4099i & 0.6521 - 0.0688i & -0.0337 + 0.1509i \\ -0.3737 + 0.1119i & -0.4048 + 0.4152i & -0.0208 + 0.7150i \end{matrix}$

Binary 324 = $\begin{matrix} -0.6813 + 0.3468i & -0.0090 + 0.0264i & -0.4682 - 0.4423i \\ 0.4930 - 0.0853i & -0.3354 + 0.5633i & -0.2760 - 0.4936i \\ -0.2108 - 0.3477i & -0.7453 - 0.1180i & -0.3225 + 0.4016i \end{matrix}$

Binary 325 = $\begin{matrix} 0.0133 + 0.4833i & -0.3973 - 0.5538i & -0.0687 + 0.5450i \\ 0.5438 + 0.3665i & -0.1228 + 0.0940i & -0.6149 - 0.4099i \\ -0.5770 + 0.0579i & -0.4755 + 0.5343i & -0.3737 + 0.1119i \end{matrix}$

Binary 326 = $\begin{matrix} 0.2232 + 0.7311i & 0.0244 + 0.0134i & -0.5168 + 0.3843i \\ 0.0016 - 0.5003i & 0.4965 + 0.4282i & -0.5341 + 0.1861i \\ -0.3790 + 0.1472i & -0.2456 + 0.7135i & 0.3395 + 0.3874i \end{matrix}$

Binary 327 = $\begin{matrix} 0.2011 - 0.5112i & 0.3862 + 0.2909i & -0.4515 + 0.5105i \\ 0.4947 + 0.5489i & 0.6256 - 0.1967i & 0.1189 + 0.0988i \\ 0.3898 - 0.0162i & -0.3145 + 0.4872i & 0.6267 + 0.3447i \end{matrix}$

Binary 328 = $\begin{matrix} 0.0415 - 0.5477i & -0.2613 + 0.4068i & 0.3103 + 0.6068i \\ 0.6346 + 0.3787i & 0.2429 + 0.6091i & 0.1354 - 0.0746i \\ 0.3677 - 0.1304i & -0.5093 - 0.2772i & 0.5499 - 0.4574i \end{matrix}$

Binary 329 = $\begin{matrix} -0.3675 + 0.6703i & 0.0049 - 0.0274i & 0.0424 + 0.6427i \\ 0.3593 - 0.3481i & 0.2477 - 0.6070i & -0.1335 + 0.5496i \\ -0.3700 - 0.1686i & 0.7545 + 0.0056i & 0.5096 - 0.0750i \end{matrix}$

Binary 330 = $\begin{matrix} -0.5828 + 0.2743i & -0.0783 + 0.7604i & -0.0252 + 0.0120i \\ -0.5603 + 0.0765i & 0.1959 - 0.4604i & -0.6375 + 0.1532i \\ 0.2560 + 0.4470i & -0.4064 - 0.0116i & -0.4359 - 0.6159i \end{matrix}$

Binary 331 = $\begin{matrix} -0.5488 + 0.5322i & -0.0270 - 0.0070i & -0.5828 + 0.2743i \\ 0.4460 - 0.2268i & -0.5868 - 0.2924i & -0.5603 + 0.0765i \\ -0.3039 - 0.2701i & 0.0620 - 0.7520i & 0.2560 + 0.4470i \end{matrix}$

Binary 332 = $\begin{matrix} 0 & -0.9397 + 0.3420i & 0 \\ 0 & 0 & -0.9397 + 0.3420i \\ -0.9397 - 0.3420i & 0 & 0 \end{matrix}$

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Binary 333 = 0.6410 + 0.4166i　0.0273 - 0.0054i　-0.1489 + 0.6266i
　　　　　　　-0.3203 - 0.3843i　0.6556 + 0.0088i　-0.2895 + 0.4858i
　　　　　　　-0.1957 + 0.3564i　0.2704 + 0.7044i　0.5091 + 0.0785i

Binary 334 = -0.5466 - 0.3407i　0.4897 + 0.5870i　-0.0034 - 0.0277i
　　　　　　　-0.3683 - 0.4292i　-0.1928 - 0.4617i　0.0578 - 0.6531i
　　　　　　　-0.2366 + 0.4575i　-0.2921 + 0.2829i　0.7227 - 0.2170i

Binary 335 = -0.4381 + 0.3313i　0.2406 - 0.4194i　-0.5001 + 0.4630i
　　　　　　　-0.1359 - 0.7264i　-0.2729 - 0.5962i　0.1085 + 0.1102i
　　　　　　　-0.3410 - 0.1894i　0.5225 + 0.2514i　0.5893 + 0.4054i

Binary 336 = -0.1753 + 0.5206i　-0.1755 + 0.4505i　0.6815 + 0.0007i
　　　　　　　-0.5215 - 0.5236i　0.3587 + 0.5489i　-0.0046 - 0.1546i
　　　　　　　-0.3885 + 0.0356i　-0.5541 - 0.1707i　-0.1562 - 0.6980i

Binary 337 = 0.1552 + 0.4579i　0.5226 - 0.4375i　0.4822 + 0.2631i
　　　　　　　0.6276 + 0.1899i　-0.1029 - 0.1154i　-0.6062 + 0.4226i
　　　　　　　-0.5343 + 0.2254i　-0.5683 - 0.4343i　-0.0324 + 0.3888i

Binary 338 = 0.4288 + 0.6328i　-0.0116 + 0.0254i　0.1689 + 0.6215i
　　　　　　　-0.1459 - 0.4786i　-0.3899 + 0.5271i　-0.0219 + 0.5651i
　　　　　　　-0.3188 + 0.2524i　-0.7298 - 0.1916i　0.4846 - 0.1745i

Binary 339 = 0.0406 + 0.5478i　0.4682 - 0.1205i　0.5982 + 0.3266i
　　　　　　　-0.6839 - 0.2799i　0.2363 - 0.6117i　0.0699 - 0.1379i
　　　　　　　-0.3441 + 0.1837i　0.1848 + 0.5496i　0.1966 - 0.6877i

Binary 340 = -0.3367 + 0.3470i　-0.3984 + 0.5529i　0.4205 + 0.3534i
　　　　　　　0.1173 + 0.6452i　0.1282 + 0.0865i　-0.6779 + 0.2941i
　　　　　　　-0.4443 - 0.3726i　0.6579 + 0.2806i　-0.1087 + 0.3746i

Binary 341 = 0　　　　　　　-0.6617 + 0.7498i　　　0
　　　　　　　0　　　　　　　0　　　　　　-0.9988 - 0.0498i
　　　　　　　0.8262 - 0.5633i　　0　　　　　　　0

Binary 342 = 0.5250 - 0.1615i　-0.3696 + 0.3118i　0.6283 - 0.2641i
　　　　　　　-0.1207 + 0.7291i　0.0525 + 0.6536i　-0.0643 - 0.1406i
　　　　　　　0.2557 + 0.2946i　-0.4050 - 0.4150i　-0.4151 - 0.5825i

Binary 343 = 0.7524 + 0.1349i　-0.0204 - 0.0190i　-0.4304 + 0.4791i
　　　　　　　-0.4444 - 0.2297i　-0.3755 - 0.5374i　-0.4866 + 0.2882i
　　　　　　　-0.0419 + 0.4044i　0.4141 - 0.6308i　0.4095 + 0.3124i

Binary 344 = 0.4205 + 0.3534i　-0.0349 + 0.4822i　0.0502 + 0.6797i
　　　　　　　-0.6779 + 0.2941i　0.5046 + 0.4188i　0.1538 - 0.0161i
　　　　　　　-0.1087 + 0.3746i　-0.5799 + 0.0002i　0.6844 - 0.2079i

Binary 345 = 1.0000 - 0.0000i   0   0
                    0   1.0000 + 0.0000i   0
                    0   0   1.0000 - 0.0000i

Binary 346 = 0.2977 + 0.4617i 0.4783 + 0.0708i -0.6144 + 0.2951i
             -0.7345 + 0.0812i 0.4553 - 0.4719i   0.0712 + 0.1373i
             -0.2143 + 0.3259i -0.0432 + 0.5782i   0.4436 + 0.5611i

Binary 347 = 0.4897 + 0.5870i -0.0034 - 0.0277i -0.6377 + 0.0903i
             -0.1928 - 0.4617i 0.0578 - 0.6531i -0.5580 - 0.0920i
             -0.2921 + 0.2829i 0.7227 - 0.2170i   0.1129 + 0.5026i

Binary 348 = -0.3297 - 0.6897i -0.0088 - 0.0265i -0.2105 + 0.6087i
              0.0729 + 0.4950i -0.0728 - 0.6516i -0.3365 + 0.4546i
              0.3528 - 0.2020i 0.6653 - 0.3559i   0.4987 + 0.1288i

Binary 349 = 0.8782 - 0.4783i   0   0
                    0   0.9215 + 0.3884i   0
                    0   0   -0.5837 + 0.8119i

Binary 350 = 0.2502 + 0.4890i -0.3712 - 0.3098i   0.3692 + 0.5729i
             -0.7389 + 0.0077i -0.6346 + 0.1652i   0.1273 - 0.0877i
             -0.2457 + 0.3030i 0.3383 - 0.4709i   0.5016 - 0.5099i

Binary 351 = 0.5248 + 0.1623i 0.4119 - 0.2532i -0.2810 + 0.6209i
             -0.5104 + 0.5344i 0.0455 - 0.6542i   0.1428 + 0.0594i
              0.0453 + 0.3875i 0.3386 + 0.4707i   0.7005 + 0.1447i

Binary 352 = -0.5322 - 0.1360i 0.3553 + 0.3279i   0.6515 - 0.2002i
              0.4832 - 0.5591i 0.6420 - 0.1334i -0.0499 - 0.1463i
             -0.0646 - 0.3847i -0.3614 + 0.4535i -0.3550 - 0.6209i

Binary 353 = 0.5629 + 0.3130i -0.4324 + 0.6304i -0.0185 + 0.0208i
              0.3892 + 0.4103i 0.3922 - 0.3106i -0.5279 + 0.3888i
              0.2135 - 0.4688i -0.3514 - 0.2046i -0.6409 - 0.3982i

Binary 354 = 0.4822 + 0.2631i 0.4132 + 0.2510i   0.1191 - 0.6711i
             -0.6062 + 0.4226i 0.6029 - 0.2580i -0.1530 - 0.0223i
             -0.0324 + 0.3888i -0.2644 + 0.5161i -0.7145 + 0.0326i

Binary 355 = 0   -0.9888 + 0.1490i   0
              0   0   -0.7331 - 0.6802i
              0.9950 + 0.0996i   0   0

Binary 356 = 0.6324 - 0.1220i 0.0739 + 0.7609i -0.0008 + 0.0279i
              0.5619 + 0.0641i 0.1007 - 0.4901i -0.1545 + 0.6372i
             -0.1378 - 0.4963i -0.4007 + 0.0692i -0.7469 + 0.1069i

Binary 357 = 0   0   0.4562 - 0.8899i
-0.5837 - 0.8119i   0   0
0   0.8782 + 0.4783i   0

Binary 358 = 0   0   0.0747 - 0.9972i
-0.3185 + 0.9479i   0   0
0   0.5425 + 0.8400i   0

Binary 359 = -0.2263 + 0.5005i   0.3846 - 0.2930i   -0.0840 - 0.6763i
-0.4668 - 0.5729i   -0.0199 - 0.6554i   -0.1528 + 0.0238i
-0.3901 - 0.0032i   0.3838 + 0.4346i   -0.6731 + 0.2418i

Binary 360 = -0.0857 + 0.6384i   -0.5990 + 0.4749i   0.0194 + 0.0200i
-0.2397 + 0.5122i   0.4663 - 0.1812i   0.3483 + 0.5555i
0.5144 + 0.0275i   -0.2755 - 0.2990i   -0.4450 + 0.6094i

Binary 361 = 0.4211 - 0.3528i   0.4689 + 0.1181i   0.6781 + 0.0686i
0.1719 + 0.7187i   0.5000 - 0.4242i   0.0108 - 0.1543i
0.3501 + 0.1721i   -0.1005 + 0.5711i   -0.0859 - 0.7101i

Binary 362 = -0.3806 + 0.5196i   -0.3675 + 0.6703i   0.0049 - 0.0274i
-0.4555 + 0.3352i   0.3593 - 0.3481i   0.2477 - 0.6070i
0.4386 + 0.2701i   -0.3700 - 0.1686i   0.7545 + 0.0056i

Binary 363 = -0.0349 + 0.4822i   0.0502 + 0.6797i   0.5493 + 0.0004i
0.5046 + 0.4188i   0.1538 - 0.0161i   -0.3303 + 0.6611i
-0.5799 + 0.0002i   0.6844 - 0.2079i   0.1575 + 0.3569i

Binary 364 = 0   0   0.6982 - 0.7159i
-0.8533 + 0.5214i   0   0
0   -0.1243 + 0.9922i   0

Binary 365 = 0.2483 + 0.6347i   0.0406 + 0.5478i   0.4682 - 0.1205i
0.1422 - 0.0607i   -0.6839 - 0.2799i   0.2363 - 0.6117i
0.5927 - 0.4004i   -0.3441 + 0.1837i   0.1848 + 0.5496i

Binary 366 = 0.6441 + 0.0057i   -0.6433 + 0.4129i   -0.0061 - 0.0272i
0.5381 + 0.1742i   0.4820 - 0.1339i   -0.0075 - 0.6556i
-0.0367 - 0.5138i   -0.2443 - 0.3250i   0.6975 - 0.2879i

Binary 367 = -0.1997 - 0.6123i   -0.0022 + 0.7644i   0.0152 - 0.0234i
-0.0063 - 0.5655i   0.1490 - 0.4776i   0.4641 - 0.4632i
-0.4753 + 0.1984i   -0.4056 + 0.0289i   0.6931 + 0.2983i

Binary 368 = 0   -0.9888 - 0.1490i   0
0   0   -0.7331 + 0.6802i
0.2708 + 0.9626i   0   0

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Binary 369 = -0.7625 + 0.0549i -0.0162 - 0.0227i -0.6227 - 0.1645i
             0.4874 + 0.1129i -0.2616 - 0.6012i -0.4784 - 0.3015i
             -0.0592 - 0.4023i 0.5309 - 0.5362i -0.0912 + 0.5070i

Binary 370 = -0.6227 - 0.1645i -0.5488 + 0.5322i -0.0270 - 0.0070i
             -0.4784 - 0.3015i 0.4460 - 0.2268i -0.5868 - 0.2924i
             -0.0912 + 0.5070i -0.3039 - 0.2701i 0.0620 - 0.7520i

Binary 371 = 0   0.9950 - 0.0996i   0
             0   0   -0.8533 + 0.5214i
             -0.7331 + 0.6802i   0   0

Binary 372 = 0   -0.9397 - 0.3420i   0
             0   0   -0.9397 - 0.3420i
             -0.5000 - 0.8660i   0   0

Binary 373 = -0.6430 - 0.0378i 0.2232 + 0.7311i 0.0244 + 0.0134i
             -0.5287 - 0.2008i 0.0016 - 0.5003i 0.4965 + 0.4282i
             0.0111 + 0.5150i -0.3790 + 0.1472i -0.2456 + 0.7135i

Binary 374 = 0   0   1.0000 - 0.0000i
             0.7660 + 0.6428i   0   0
             0   0.7660 + 0.6428i   0

Binary 375 = 0   0   0.7660 - 0.6428i
             1.0000 + 0.0000i   0   0
             0   1.0000 - 0.0000i   0

Binary 376 = -0.7124 + 0.2772i 0.0214 - 0.0178i -0.3806 + 0.5196i
             0.4990 - 0.0357i 0.5800 - 0.3058i -0.4555 + 0.3352i
             -0.1751 - 0.3670i 0.5744 + 0.4893i 0.4386 + 0.2701i

Binary 377 = 0   -0.5000 + 0.8660i   0
             0   0   -0.5000 + 0.8660i
             -0.9397 + 0.3420i   0   0

Binary 378 = 0.3832 + 0.3935i 0.2812 - 0.3933i 0.6682 - 0.1343i
             -0.7038 + 0.2252i -0.2122 - 0.6205i -0.0351 - 0.1506i
             -0.1455 + 0.3619i 0.4949 + 0.3022i -0.2914 - 0.6532i

Binary 379 = 0.5216 - 0.5589i -0.0006 - 0.0279i 0.5913 + 0.2554i
             -0.4341 + 0.2487i 0.1225 - 0.6441i 0.4282 + 0.3695i
             0.3170 + 0.2546i 0.7407 - 0.1440i 0.1657 - 0.4877i

Binary 380 =
$$\begin{pmatrix} -0.8533 + 0.5214i & 0 & 0 \\ 0 & -0.1243 + 0.9922i & 0 \\ 0 & 0 & 0.9950 - 0.0996i \end{pmatrix}$$

Binary 381 =
$$\begin{pmatrix} -0.0270 - 0.0070i & -0.5828 + 0.2743i & -0.0783 + 0.7604i \\ -0.5868 - 0.2924i & -0.5603 + 0.0765i & 0.1959 - 0.4604i \\ 0.0620 - 0.7520i & 0.2560 + 0.4470i & -0.4064 - 0.0116i \end{pmatrix}$$

Binary 382 =
$$\begin{pmatrix} 0.3421 + 0.4297i & -0.4450 + 0.1890i & -0.2164 - 0.6463i \\ -0.7228 + 0.1540i & -0.1425 + 0.6401i & -0.1450 + 0.0536i \\ -0.1808 + 0.3457i & -0.2647 - 0.5159i & -0.6119 + 0.3704i \end{pmatrix}$$

Binary 383 =
$$\begin{pmatrix} 0 & 0.8262 - 0.5633i & 0 \\ 0 & 0 & -0.9888 + 0.1490i \\ -0.1243 - 0.9922i & 0 & 0 \end{pmatrix}$$

Binary 384 =
$$\begin{pmatrix} -0.0278 + 0.0013i & -0.3171 - 0.5606i & 0.6793 + 0.3507i \\ -0.6469 - 0.1064i & -0.1182 - 0.5530i & -0.3570 - 0.3505i \\ -0.1624 - 0.7369i & -0.4266 + 0.2887i & -0.1593 + 0.3741i \end{pmatrix}$$

Binary 385 =
$$\begin{pmatrix} -0.4689 + 0.2861i & -0.4240 + 0.2324i & 0.5216 + 0.4386i \\ -0.0629 - 0.7363i & -0.0780 + 0.6511i & 0.0958 - 0.1214i \\ -0.3205 - 0.2224i & -0.3147 - 0.4870i & 0.3290 - 0.6351i \end{pmatrix}$$

Binary 386 =
$$\begin{pmatrix} 0.9802 - 0.1981i & 0 & 0 \\ 0 & 0.4562 - 0.8899i & 0 \\ 0 & 0 & -0.9691 - 0.2468i \end{pmatrix}$$

Binary 387 =
$$\begin{pmatrix} 0 & -0.8533 - 0.5214i & 0 \\ 0 & 0 & -0.1243 - 0.9922i \\ 0.6982 + 0.7159i & 0 & 0 \end{pmatrix}$$

Binary 388 =
$$\begin{pmatrix} 0.2949 + 0.7053i & -0.0278 + 0.0013i & -0.3171 - 0.5606i \\ -0.0482 - 0.4980i & -0.6469 - 0.1064i & -0.1182 - 0.5530i \\ -0.3625 + 0.1842i & -0.1624 - 0.7369i & -0.4266 + 0.2887i \end{pmatrix}$$

Binary 389 =
$$\begin{pmatrix} -0.4742 - 0.0946i & 0.1176 + 0.6713i & -0.4689 + 0.2861i \\ -0.4783 + 0.4486i & 0.1514 - 0.0314i & -0.0629 - 0.7363i \\ 0.0719 - 0.5754i & 0.6603 - 0.2750i & -0.3205 - 0.2224i \end{pmatrix}$$

Binary 390 =
$$\begin{pmatrix} -0.0252 + 0.0120i & -0.2701 + 0.5847i & 0.4288 + 0.6328i \\ -0.6375 + 0.1532i & -0.3800 + 0.4188i & -0.1459 - 0.4786i \\ -0.4359 - 0.6159i & 0.4834 + 0.1778i & -0.3188 + 0.2524i \end{pmatrix}$$

Binary 391 =
$$\begin{pmatrix} 0.4005 - 0.6512i & -0.0251 - 0.0122i & -0.5100 - 0.3934i \\ -0.3762 + 0.3298i & -0.5173 - 0.4029i & -0.3237 - 0.4637i \\ 0.3612 + 0.1868i & 0.2098 - 0.7248i & -0.2810 + 0.4317i \end{pmatrix}$$

Binary 392 = $\begin{bmatrix} 0.2406 - 0.5975i & -0.4930 + 0.5842i & 0.0267 - 0.0081i \\ 0.3587 - 0.4372i & 0.4212 - 0.2700i & 0.6532 - 0.0565i \\ -0.4917 - 0.1535i & -0.3293 - 0.2385i & 0.3392 + 0.6740i \end{bmatrix}$

Binary 393 = $\begin{bmatrix} -0.3713 - 0.5263i & -0.7625 + 0.0549i & -0.0162 - 0.0227i \\ -0.1727 - 0.5385i & 0.4874 + 0.1129i & -0.2616 - 0.6012i \\ -0.3957 + 0.3297i & -0.0592 - 0.4023i & 0.5309 - 0.5362i \end{bmatrix}$

Binary 394 = $\begin{bmatrix} -0.9988 - 0.0498i & 0 & 0 \\ 0 & 0.2708 - 0.9626i & 0 \\ 0 & 0 & -0.6617 + 0.7498i \end{bmatrix}$

Binary 395 = $\begin{bmatrix} -0.4930 + 0.5842i & 0.0267 - 0.0081i & -0.1997 - 0.6123i \\ 0.4212 - 0.2700i & 0.6532 - 0.0565i & -0.0063 - 0.5655i \\ -0.3293 - 0.2385i & 0.3392 + 0.6740i & -0.4753 + 0.1984i \end{bmatrix}$

Binary 396 = $\begin{bmatrix} 0 & 0 & 0.3653 - 0.9309i \\ 0.9215 + 0.3884i & 0 & 0 \\ 0 & -0.5837 + 0.8119i & 0 \end{bmatrix}$

Binary 397 = $\begin{bmatrix} 0.3653 - 0.9309i & 0 & 0 \\ 0 & 0.9556 - 0.2948i & 0 \\ 0 & 0 & 0.0747 + 0.9972i \end{bmatrix}$

Binary 398 = $\begin{bmatrix} 0.5216 + 0.4386i & -0.1753 + 0.5206i & -0.1755 + 0.4505i \\ 0.0958 - 0.1214i & -0.5215 - 0.5236i & 0.3587 + 0.5489i \\ 0.3290 - 0.6351i & -0.3885 + 0.0356i & -0.5541 - 0.1707i \end{bmatrix}$

Binary 399 = $\begin{bmatrix} 0 & -0.3185 - 0.9479i & 0 \\ 0 & 0 & 0.5425 - 0.8400i \\ 0.0747 + 0.9972i & 0 & 0 \end{bmatrix}$

Binary 400 = $\begin{bmatrix} -0.2217 - 0.4297i & -0.6807 - 0.0347i & 0.5466 - 0.0543i \\ -0.6489 - 0.0942i & -0.0031 + 0.1546i & -0.2628 + 0.6907i \\ 0.4947 - 0.3025i & 0.1212 + 0.7049i & 0.1923 + 0.3394i \end{bmatrix}$

Binary 401 = $\begin{bmatrix} -0.9010 - 0.4339i & 0 & 0 \\ 0 & 0.6235 + 0.7818i & 0 \\ 0 & 0 & -0.2225 + 0.9749i \end{bmatrix}$

Binary 402 = $\begin{bmatrix} 0 & -0.9010 + 0.4339i & 0 \\ 0 & 0 & 0.6235 - 0.7818i \\ 0.4562 - 0.8899i & 0 & 0 \end{bmatrix}$

Binary 403 = $\begin{bmatrix} 0 & -0.8533 + 0.5214i & 0 \\ 0 & 0 & -0.1243 + 0.9922i \\ 0.8262 + 0.5633i & 0 & 0 \end{bmatrix}$

Binary 404 = 0.3536 - 0.3298i 0.4244 + 0.5333i -0.5432 + 0.0814i
-0.0850 - 0.6502i 0.1180 - 0.1000i 0.2280 - 0.7029i
0.4252 + 0.3943i 0.4483 - 0.5573i -0.2089 - 0.3294i

Binary 405 = -0.6433 + 0.4129i -0.0061 - 0.0272i 0.4970 - 0.4096i
0.4820 - 0.1339i -0.0075 - 0.6556i 0.5241 - 0.2124i
-0.2443 - 0.3250i 0.6975 - 0.2879i -0.3584 - 0.3700i

Binary 406 = 0   -0.0249 - 0.9997i   0
0   0   -0.7971 - 0.6038i
-0.9010 + 0.4339i   0   0

Binary 407 = 0.0589 - 0.4799i 0.6679 + 0.1357i -0.3638 + 0.4116i
-0.4831 - 0.4434i 0.0261 - 0.1524i -0.2771 - 0.6850i
0.5791 + 0.0287i -0.0148 - 0.7151i -0.3718 - 0.1181i

Binary 408 = -0.4760 + 0.4339i -0.7642 - 0.0212i 0.0020 + 0.0278i
-0.5129 + 0.2383i 0.4737 + 0.1609i -0.0903 + 0.6494i
0.3764 + 0.3517i -0.0188 - 0.4062i -0.7326 + 0.1807i

Binary 409 = -0.4030 + 0.3733i 0.0133 + 0.4833i -0.3973 - 0.5538i
-0.2076 - 0.7092i 0.5438 + 0.3665i -0.1228 + 0.0940i
-0.3582 - 0.1545i -0.5770 + 0.0579i -0.4755 + 0.5343i

Binary 410 = 0.7588 - 0.0929i 0.0175 - 0.0217i 0.2887 + 0.5757i
-0.4924 - 0.0885i 0.5079 - 0.4146i 0.0905 + 0.5583i
0.0791 + 0.3988i 0.6600 + 0.3658i 0.4404 - 0.2671i

Binary 411 = -0.5778 - 0.2846i -0.7239 - 0.2455i 0.0279 + 0.0001i
-0.4092 - 0.3904i 0.4052 + 0.2934i 0.6408 + 0.1385i
-0.1898 + 0.4788i 0.1017 - 0.3937i 0.1255 + 0.7441i

Binary 412 = -0.6435 + 0.0264i -0.5717 - 0.5075i -0.0164 + 0.0226i
-0.5461 - 0.1471i 0.2595 + 0.4278i -0.4866 + 0.4394i
0.0623 + 0.5113i 0.2467 - 0.3232i -0.6774 - 0.3324i

Binary 413 = -0.4515 + 0.5105i -0.1745 - 0.5208i 0.4828 - 0.0254i
0.1189 + 0.0988i 0.7318 + 0.1025i 0.3528 - 0.5527i
0.6267 + 0.3447i 0.2881 - 0.2630i 0.0723 + 0.5753i

Binary 414 = -0.6033 - 0.2256i 0.7458 - 0.1680i -0.0036 + 0.0276i
-0.4460 - 0.3477i -0.4988 - 0.0390i -0.2172 + 0.6186i
-0.1412 + 0.4954i 0.1185 + 0.3890i -0.7539 + 0.0320i

Binary 415 = 0   0   0.9556 - 0.2948i
-0.5837 + 0.8119i   0   0
0   0.8782 - 0.4783i   0

Binary 416 = 0   0   0.9950 - 0.0996i
             -0.9888 - 0.1490i   0   0
             0   -0.7331 + 0.6802i   0

Binary 417 = 0.4244 + 0.5333i -0.5432 + 0.0814i   0.0589 - 0.4799i
             0.1180 - 0.1000i   0.2280 - 0.7029i   -0.4831 - 0.4434i
             0.4483 - 0.5573i -0.2089 - 0.3294i   0.5791 + 0.0287i

Binary 418 = 0.0273 + 0.0056i -0.4219 - 0.4867i   0.6220 - 0.4445i
             0.6007 + 0.2628i -0.2254 - 0.5187i   -0.4748 + 0.1578i
            -0.0244 + 0.7542i -0.3609 + 0.3675i   0.2602 + 0.3124i

Binary 419 = 0   0   0.9802 - 0.1981i
             0.9215 - 0.3884i   0   0
             0   -0.5837 - 0.8119i   0

Binary 420 = -0.2274 + 0.7298i -0.0222 - 0.0169i   0.1175 - 0.6333i
             0.2832 - 0.4124i   -0.4272 - 0.4974i   0.2649 - 0.4996i
            -0.3961 - 0.0919i   0.3492 - 0.6689i   -0.5124 - 0.0531i

Binary 421 = 0.4779 - 0.0733i -0.3401 - 0.5906i   0.3428 - 0.4292i
             0.2960 - 0.5851i -0.1316 + 0.0813i   0.3109 + 0.6704i
             0.1292 + 0.5653i -0.5264 + 0.4843i   0.3772 + 0.0994i

Binary 422 = 0.5226 - 0.4375i   0.4822 + 0.2631i   0.4132 + 0.2510i
            -0.1029 - 0.1154i -0.6062 + 0.4226i   0.6029 - 0.2580i
            -0.5683 - 0.4343i -0.0324 + 0.3888i   -0.2644 + 0.5161i

Binary 423 = 0   -0.5000 - 0.8660i   0
             0   0   -0.5000 - 0.8660i
             0.1736 - 0.9848i   0   0

Binary 424 = -0.4024 - 0.3739i   0.4548 + 0.1642i   -0.5428 - 0.4121i
             0.6917 - 0.2600i   0.5398 - 0.3723i   -0.0897 + 0.1260i
             0.1273 - 0.3687i   -0.1569 + 0.5582i   -0.2969 + 0.6507i

Binary 425 = -0.0205 + 0.0189i -0.6033 - 0.2256i   0.7458 - 0.1680i
            -0.5640 + 0.3343i   -0.4460 - 0.3477i   -0.4988 - 0.0390i
            -0.5981 - 0.4601i   -0.1412 + 0.4954i   0.1185 + 0.3890i

Binary 426 = 0.4970 - 0.4096i -0.2274 + 0.7298i   -0.0222 - 0.0169i
             0.5241 - 0.2124i   0.2832 - 0.4124i   -0.4272 - 0.4974i
            -0.3584 - 0.3700i -0.3961 - 0.0919i   0.3492 - 0.6689i

Binary 427 = 0.2635 - 0.7176i -0.0223 + 0.0167i   0.3971 + 0.5071i
            -0.3034 + 0.3978i -0.5945 + 0.2765i   0.1993 + 0.5293i
             0.3910 + 0.1115i -0.5493 - 0.5173i   0.3788 - 0.3490i

Binary 428 = 0.6515 - 0.2002i -0.4951 + 0.2379i 0.4830 + 0.0228i
             -0.0499 - 0.1463i   0.0107 - 0.7389i 0.4061 - 0.5149i
             -0.3550 - 0.6209i -0.2968 - 0.2532i 0.0146 + 0.5797i

Binary 429 = -0.0034 - 0.0277i -0.6377 + 0.0903i 0.7524 + 0.1349i
              0.0578 - 0.6531i -0.5580 - 0.0920i -0.4444 - 0.2297i
              0.7227 - 0.2170i   0.1129 + 0.5026i -0.0419 + 0.4044i

Binary 430 = 0.0267 - 0.0081i -0.1997 - 0.6123i -0.0022 + 0.7644i
             0.6532 - 0.0565i -0.0063 - 0.5655i   0.1490 - 0.4776i
             0.3392 + 0.6740i -0.4753 + 0.1984i -0.4056 + 0.0289i

Binary 431 = -0.5428 - 0.4121i -0.5486 - 0.0278i 0.4539 - 0.1666i
             -0.0897 + 0.1260i   0.3628 - 0.6438i 0.1742 - 0.6322i
             -0.2969 + 0.6507i -0.1395 - 0.3643i 0.2386 + 0.5285i

Binary 432 = -0.1865 - 0.7413i 0.0195 - 0.0199i   0.0538 - 0.6418i
             -0.0266 + 0.4996i 0.5466 - 0.3620i   0.2139 - 0.5235i
              0.3859 - 0.1281i 0.6203 + 0.4297i -0.5151 - 0.0018i

Binary 433 = -0.9691 - 0.2468i   0   0
              0   0.9802 - 0.1981i   0
              0   0   0.4562 - 0.8899i

Binary 434 = 0.1736 - 0.9848i   0   0
             0   0.1736 - 0.9848i   0
             0   0   0.1736 - 0.9848i

Binary 435 = -0.4598 - 0.6107i -0.0275 - 0.0043i 0.3542 - 0.5379i
              0.1696 + 0.4707i -0.6130 - 0.2325i 0.4382 - 0.3575i
              0.3058 - 0.2679i -0.0132 - 0.7544i -0.4515 - 0.2479i

Binary 436 = -0.4002 - 0.2713i -0.6137 - 0.2964i -0.2750 + 0.4755i
             -0.6150 + 0.2276i -0.0629 + 0.1412i -0.4074 - 0.6165i
              0.2898 - 0.5023i -0.1621 + 0.6966i -0.3878 - 0.0420i

Binary 437 = 0.6793 + 0.3507i -0.0205 + 0.0189i -0.6033 - 0.2256i
             -0.3570 - 0.3505i -0.5640 + 0.3343i -0.4460 - 0.3477i
             -0.1593 + 0.3741i -0.5981 - 0.4601i -0.1412 + 0.4954i

Binary 438 = -0.3638 + 0.4116i -0.2634 - 0.4055i 0.5989 - 0.3253i
             -0.2771 - 0.6850i -0.6551 - 0.0292i -0.0780 - 0.1335i
             -0.3718 - 0.1181i   0.4621 - 0.3503i -0.4710 - 0.5383i

Binary 439 = $\begin{matrix} 0.9950 - 0.0996i & 0 & 0 \\ 0 & -0.8533 + 0.5214i & 0 \\ 0 & 0 & -0.1243 + 0.9922i \end{matrix}$

Binary 440 = $\begin{matrix} 0 & -0.7331 - 0.6802i & 0 \\ 0 & 0 & 0.8262 - 0.5633i \\ -0.8533 - 0.5214i & 0 & 0 \end{matrix}$

Binary 441 = $\begin{matrix} -0.0222 - 0.0169i & 0.1175 - 0.6333i & 0.2949 + 0.7053i \\ -0.4272 - 0.4974i & 0.2649 - 0.4996i & -0.0482 - 0.4980i \\ 0.3492 - 0.6689i & -0.5124 - 0.0531i & -0.3625 + 0.1842i \end{matrix}$

Binary 442 = $\begin{matrix} -0.9888 + 0.1490i & 0 & 0 \\ 0 & -0.7331 - 0.6802i & 0 \\ 0 & 0 & 0.8262 - 0.5633i \end{matrix}$

Binary 443 = $\begin{matrix} -0.3185 - 0.9479i & 0 & 0 \\ 0 & 0.5425 - 0.8400i & 0 \\ 0 & 0 & 0.6982 + 0.7159i \end{matrix}$

Binary 444 = $\begin{matrix} -0.4624 - 0.1413i & 0.2497 - 0.6342i & 0.3421 + 0.4297i \\ -0.5206 + 0.3987i & -0.1456 - 0.0522i & -0.7228 + 0.1540i \\ 0.1289 - 0.5654i & -0.7068 - 0.1096i & -0.1808 + 0.3457i \end{matrix}$

Binary 445 = $\begin{matrix} 0.5684 - 0.3030i & -0.7532 + 0.1306i & 0.0256 + 0.0109i \\ 0.5558 - 0.1044i & 0.4962 + 0.0638i & 0.5367 + 0.3766i \\ -0.2780 - 0.4337i & -0.0989 - 0.3944i & -0.1734 + 0.7344i \end{matrix}$

Binary 446 = $\begin{matrix} 0.5465 + 0.0551i & -0.0374 - 0.4821i & 0.4255 - 0.5324i \\ -0.3944 + 0.6249i & -0.5614 - 0.3389i & -0.1237 - 0.0928i \\ 0.1212 + 0.3708i & 0.5734 - 0.0866i & -0.6431 - 0.3131i \end{matrix}$

Binary 447 = $\begin{matrix} 0.1689 + 0.6215i & 0.7353 + 0.2091i & 0.0074 + 0.0269i \\ -0.0219 + 0.5651i & -0.4194 - 0.2728i & 0.0402 + 0.6544i \\ 0.4846 - 0.1745i & -0.0820 + 0.3982i & -0.6823 + 0.3223i \end{matrix}$

Binary 448 = $\begin{matrix} -0.6807 + 0.0333i & -0.4381 + 0.3313i & 0.2406 - 0.4194i \\ 0.0123 + 0.1541i & -0.1359 - 0.7264i & -0.2729 - 0.5962i \\ 0.1908 + 0.6893i & -0.3410 - 0.1894i & 0.5225 + 0.2514i \end{matrix}$

Binary 449 = $\begin{matrix} 0.0152 - 0.0234i & -0.5466 - 0.3407i & 0.4897 + 0.5870i \\ 0.4641 - 0.4632i & -0.3683 - 0.4292i & -0.1928 - 0.4617i \\ 0.6931 + 0.2983i & -0.2366 + 0.4575i & -0.2921 + 0.2829i \end{matrix}$

Binary 450 = $\begin{matrix} -0.2797 - 0.6215i & -0.5163 + 0.1875i & -0.4002 - 0.2713i \\ -0.1390 + 0.0678i & 0.0842 - 0.7342i & -0.6150 + 0.2276i \\ -0.5720 + 0.4295i & -0.2701 - 0.2815i & 0.2898 - 0.5023i \end{matrix}$

Binary 451 = -0.1118 - 0.7562i   -0.0270 + 0.0068i   -0.6435 + 0.0264i
             -0.0762 + 0.4945i   -0.6552 + 0.0239i   -0.5461 - 0.1471i
             0.3967 - 0.0891i   -0.3052 - 0.6901i   0.0623 + 0.5113i

Binary 452 = 0.4132 + 0.2510i   0.1191 - 0.6711i   0.5385 - 0.1084i
             0.6029 - 0.2580i   -0.1530 - 0.0223i   -0.1927 + 0.7134i
             -0.2644 + 0.5161i   -0.7145 + 0.0326i   0.2251 + 0.3186i

Binary 453 = -0.2989 + 0.7036i   0.0101 + 0.0260i   -0.6430 - 0.0378i
             0.3228 - 0.3822i   0.1052 + 0.6472i   -0.5287 - 0.2008i
             -0.3850 - 0.1309i   -0.6468 + 0.3886i   0.0111 + 0.5150i

Binary 454 = 0.5385 - 0.1084i   0.4779 - 0.0733i   -0.3401 - 0.5906i
             -0.1927 + 0.7134i   0.2960 - 0.5851i   -0.1316 + 0.0813i
             0.2251 + 0.3186i   0.1292 + 0.5653i   -0.5264 + 0.4843i

Binary 455 = 0.5982 + 0.3266i   0.3832 + 0.3935i   0.2812 - 0.3933i
             0.0699 - 0.1379i   -0.7038 + 0.2252i   -0.2122 - 0.6205i
             0.1966 - 0.6877i   -0.1455 + 0.3619i   0.4949 + 0.3022i

Binary 456 = -0.5990 + 0.4749i   0.0194 + 0.0200i   0.3446 + 0.5441i
             0.4663 - 0.1812i   0.3483 + 0.5555i   0.1456 + 0.5465i
             -0.2755 - 0.2990i   -0.4450 + 0.6094i   0.4117 - 0.3096i

Binary 457 = -0.6256 + 0.1534i   -0.7124 + 0.2772i   0.0214 - 0.0178i
             -0.5644 - 0.0360i   0.4990 - 0.0357i   0.5800 - 0.3058i
             0.1624 + 0.4888i   -0.1751 - 0.3670i   0.5744 + 0.4893i

Binary 458 = 0   0   -0.0249 - 0.9997i
             -0.2225 - 0.9749i   0   0
             0   -0.9010 + 0.4339i   0

Binary 459 = 0.9215 - 0.3884i   0   0
             0   -0.5837 - 0.8119i   0
             0   0   0.8782 + 0.4783i

Binary 460 = 0   0   0.9215 - 0.3884i
             0.0747 - 0.9972i   0   0
             0   0.3653 + 0.9309i   0

Binary 461 = -0.4682 - 0.4423i   -0.2989 + 0.7036i   0.0101 + 0.0260i
             -0.2760 - 0.4936i   0.3228 - 0.3822i   0.1052 + 0.6472i
             -0.3225 + 0.4016i   -0.3850 - 0.1309i   -0.6468 + 0.3886i

Binary 462 = 0.3446 + 0.5441i   -0.1536 + 0.7489i   0.0277 + 0.0029i
             0.1456 + 0.5465i   0.2407 - 0.4386i   0.6239 + 0.2017i
             0.4117 - 0.3096i   -0.4033 - 0.0520i   0.0508 + 0.7528i

Binary 463 = -0.4951 + 0.2379i　0.4830 + 0.0228i　0.3704 - 0.5721i
0.0107 - 0.7389i　0.4061 - 0.5149i　-0.1323 - 0.0800i
-0.2968 - 0.2532i　0.0146 + 0.5797i　-0.6711 - 0.2475i

Binary 464 = -0.4240 + 0.2324i　0.5216 + 0.4386i　-0.1753 + 0.5206i
-0.0780 + 0.6511i　0.0958 - 0.1214i　-0.5215 - 0.5236i
-0.3147 - 0.4870i　0.3290 - 0.6351i　-0.3885 + 0.0356i

Binary 465 = -0.8533 - 0.5214i　　　0　　　　　　0
0　　　　　-0.1243 - 0.9922i　　　0
0　　　　　　　0　　　　0.9950 + 0.0996i

Binary 466 = 0.7643 - 0.0169i　-0.0262 + 0.0094i　0.5354 - 0.3581i
-0.4812 - 0.1371i　-0.6496 + 0.0890i　0.5427 - 0.1592i
0.0390 + 0.4047i　-0.3724 - 0.6563i　-0.3198 - 0.4038i

Binary 467 = 0.2812 - 0.3933i　0.6682 - 0.1343i　0.5465 + 0.0551i
-0.2122 - 0.6205i　-0.0351 - 0.1506i　-0.3944 + 0.6249i
0.4949 + 0.3022i　-0.2914 - 0.6532i　0.1212 + 0.3708i

Binary 468 = 0.5383 + 0.1093i　-0.2194 + 0.4308i　-0.5812 - 0.3560i
-0.4547 + 0.5825i　0.3023 + 0.5819i　-0.0767 + 0.1343i
0.0837 + 0.3810i　-0.5344 - 0.2251i　-0.2307 + 0.6770i

Binary 469 = 0　　　　　　0　　　　-0.4113 - 0.9115i
-0.6617 + 0.7498i　　　0　　　　　　0
0　　　　　-0.9988 - 0.0498i　　　0

Binary 470 = 0.5457 + 0.5353i　0.0173 + 0.0219i　-0.0104 - 0.6440i
-0.2378 - 0.4402i　0.2912 + 0.5874i　0.1607 - 0.5422i
-0.2625 + 0.3105i　-0.5035 + 0.5620i　-0.5127 + 0.0495i

Binary 471 = -0.6377 + 0.0903i　0.7524 + 0.1349i　-0.0204 - 0.0190i
-0.5580 - 0.0920i　-0.4444 - 0.2297i　-0.3755 - 0.5374i
0.1129 + 0.5026i　-0.0419 + 0.4044i　0.4141 - 0.6308i

Binary 472 = 0　　　　　-0.6617 - 0.7498i　　　0
0　　　　　　0　　　　-0.9988 + 0.0498i
-0.4113 + 0.9115i　　　0　　　　　　0

Binary 473 = -0.0008 + 0.0279i　0.4060 - 0.5000i　0.5457 + 0.5353i
-0.1545 + 0.6372i　0.4716 - 0.3121i　-0.2378 - 0.4402i
-0.7469 + 0.1069i　-0.4246 - 0.2916i　-0.2625 + 0.3105i

Binary 474 = 0　　　　　-0.7971 - 0.6038i　　　0
0　　　　　　0　　　　-0.4113 + 0.9115i
0.6235 - 0.7818i　　　0　　　　　　0

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Binary 475 = 0.6631 - 0.3803i -0.0278 - 0.0015i -0.0218 + 0.6437i
               -0.4881 + 0.1097i -0.6331 - 0.1703i -0.1875 + 0.5335i
               0.2278 + 0.3368i -0.0882 - 0.7494i 0.5145 - 0.0239i

Binary 476 = -0.5168 + 0.3843i 0.6410 + 0.4166i 0.0273 - 0.0054i
               -0.5341 + 0.1861i -0.3203 - 0.3843i 0.6556 + 0.0088i
               0.3395 + 0.3874i -0.1957 + 0.3564i 0.2704 + 0.7044i

Binary 477 = 0.1062 + 0.6353i -0.5184 - 0.5619i 0.0257 - 0.0107i
               -0.0781 + 0.5601i 0.2156 + 0.4515i 0.6443 - 0.1213i
               0.4996 - 0.1254i 0.2776 - 0.2971i 0.4046 + 0.6369i

Binary 478 = 0.1484 + 0.5289i 0.1063 - 0.4717i -0.4991 - 0.4641i
               -0.7258 - 0.1389i -0.4365 - 0.4893i -0.1018 + 0.1164i
               -0.3009 + 0.2483i 0.5734 + 0.0862i -0.3602 + 0.6179i

Binary 479 = -0.1226 + 0.5354i -0.0852 - 0.4759i -0.0855 + 0.6762i
               -0.5710 - 0.4691i -0.5923 - 0.2813i 0.1539 + 0.0147i
               -0.3830 + 0.0741i 0.5619 - 0.1433i 0.7120 - 0.0682i

Binary 480 = -0.9010 + 0.4339i   0   0
               0   0.6235 - 0.7818i   0
               0   0   -0.2225 - 0.9749i

Binary 481 = 0.0173 + 0.0219i -0.0104 - 0.6440i 0.7621 + 0.0593i
               0.2912 + 0.5874i 0.1607 - 0.5422i -0.4651 - 0.1843i
               -0.5035 + 0.5620i -0.5127 + 0.0495i -0.0015 + 0.4066i

Binary 482 = 0.3704 - 0.5721i -0.2263 + 0.5005i 0.3846 - 0.2930i
               -0.1323 - 0.0800i -0.4668 - 0.5729i -0.0199 - 0.6554i
               -0.6711 - 0.2475i -0.3901 - 0.0032i 0.3838 + 0.4346i

Binary 483 = -0.5432 + 0.0814i 0.0589 - 0.4799i 0.6679 + 0.1357i
               0.2280 - 0.7029i -0.4831 - 0.4434i 0.0261 - 0.1524i
               -0.2089 - 0.3294i 0.5791 + 0.0287i -0.0148 - 0.7151i

Binary 484 = 0.3846 - 0.2930i -0.0840 - 0.6763i 0.1484 + 0.5289i
               -0.0199 - 0.6554i -0.1528 + 0.0238i -0.7258 - 0.1389i
               0.3838 + 0.4346i -0.6731 + 0.2418i -0.3009 + 0.2483i

Binary 485 = 0.1063 - 0.4717i -0.4991 - 0.4641i 0.4536 + 0.3098i
               -0.4365 - 0.4893i -0.1018 + 0.1164i -0.6453 + 0.3602i
               0.5734 + 0.0862i -0.3602 + 0.6179i -0.0709 + 0.3836i

Binary 486 = 0.6220 - 0.4445i 0.0245 - 0.0132i -0.6360 - 0.1016i
               -0.4748 + 0.1578i 0.6291 - 0.1848i -0.5061 - 0.2524i
               0.2602 + 0.3124i 0.4661 + 0.5934i -0.0403 + 0.5135i

Binary 487 =
$$\begin{pmatrix} 0.4060 - 0.5000i & 0.5457 + 0.5353i & 0.0173 + 0.0219i \\ 0.4716 - 0.3121i & -0.2378 - 0.4402i & 0.2912 + 0.5874i \\ -0.4246 - 0.2916i & -0.2625 + 0.3105i & -0.5035 + 0.5620i \end{pmatrix}$$

Binary 488 =
$$\begin{pmatrix} -0.3988 + 0.2734i & -0.6738 - 0.1023i & -0.4947 - 0.2387i \\ -0.0128 + 0.6556i & -0.0185 + 0.1535i & 0.5844 - 0.4523i \\ -0.3617 - 0.4532i & 0.0504 + 0.7135i & 0.0129 - 0.3899i \end{pmatrix}$$

Binary 489 =
$$\begin{pmatrix} 0.6679 + 0.1357i & -0.3638 + 0.4116i & -0.2634 - 0.4055i \\ 0.0261 - 0.1524i & -0.2771 - 0.6850i & -0.6551 - 0.0292i \\ -0.0148 - 0.7151i & -0.3718 - 0.1181i & 0.4621 - 0.3503i \end{pmatrix}$$

Binary 490 =
$$\begin{pmatrix} 0.0101 + 0.0260i & -0.6430 - 0.0378i & 0.2232 + 0.7311i \\ 0.1052 + 0.6472i & -0.5287 - 0.2008i & 0.0016 - 0.5003i \\ -0.6468 + 0.3886i & 0.0111 + 0.5150i & -0.3790 + 0.1472i \end{pmatrix}$$

Binary 491 =
$$\begin{pmatrix} 0.7660 - 0.6428i & 0 & 0 \\ 0 & 0.7660 - 0.6428i & 0 \\ 0 & 0 & 0.7660 - 0.6428i \end{pmatrix}$$

Binary 492 =
$$\begin{pmatrix} -0.0114 - 0.0254i & -0.1378 - 0.6292i & 0.4005 - 0.6512i \\ -0.1373 - 0.6411i & 0.0501 - 0.5633i & -0.3762 + 0.3298i \\ 0.6266 - 0.4204i & -0.4927 + 0.1501i & 0.3612 + 0.1868i \end{pmatrix}$$

Binary 493 =
$$\begin{pmatrix} -0.5001 + 0.4630i & -0.1226 + 0.5354i & -0.0852 - 0.4759i \\ 0.1085 + 0.1102i & -0.5710 - 0.4691i & -0.5923 - 0.2813i \\ 0.5893 + 0.4054i & -0.3830 + 0.0741i & 0.5619 - 0.1433i \end{pmatrix}$$

Binary 494 =
$$\begin{pmatrix} -0.1745 - 0.5208i & 0.4828 - 0.0254i & -0.0177 + 0.6813i \\ 0.7318 + 0.1025i & 0.3528 - 0.5527i & 0.1546 - 0.0007i \\ 0.2881 - 0.2630i & 0.0723 + 0.5753i & 0.7017 - 0.1388i \end{pmatrix}$$

Binary 495 =
$$\begin{pmatrix} 0.6235 - 0.7818i & 0 & 0 \\ 0 & -0.2225 - 0.9749i & 0 \\ 0 & 0 & -0.9010 + 0.4339i \end{pmatrix}$$

Binary 496 =
$$\begin{pmatrix} -0.0141 + 0.5491i & -0.4624 - 0.1413i & 0.2497 - 0.6342i \\ -0.6526 - 0.3466i & -0.5206 + 0.3987i & -0.1456 - 0.0522i \\ -0.3607 + 0.1486i & 0.1289 - 0.5654i & -0.7068 - 0.1096i \end{pmatrix}$$

Binary 497 =
$$\begin{pmatrix} -0.4835 + 0.0013i & 0.6511 + 0.2016i & 0.5250 - 0.1615i \\ -0.3799 + 0.5345i & 0.0412 - 0.1490i & -0.1207 + 0.7291i \\ -0.0435 - 0.5782i & 0.0565 - 0.7130i & 0.2557 + 0.2946i \end{pmatrix}$$

Binary 498 =
$$\begin{pmatrix} -0.1778 - 0.4496i & 0.5627 + 0.3845i & -0.1218 - 0.5356i \\ -0.6363 - 0.1584i & 0.0833 - 0.1303i & 0.7180 + 0.1749i \\ 0.5224 - 0.2517i & 0.2641 - 0.6647i & 0.3129 - 0.2330i \end{pmatrix}$$

Binary 499 = 0   0.9215 - 0.3884i   0
             0   0   -0.5837 - 0.8119i
             0.3653 + 0.9309i   0   0

Binary 500 = 0   0   0.8262 - 0.5633i
             -0.8533 - 0.5214i   0   0
             0   -0.1243 - 0.9922i   0

Binary 501 = 0.0077 - 0.0268i 0.2989 - 0.5705i 0.7253 - 0.2414i
             0.3069 - 0.5794i 0.4004 - 0.3993i -0.5002 + 0.0108i
             0.7502 + 0.0807i -0.4739 - 0.2017i 0.1566 + 0.3752i

Binary 502 = 0   0.4562 - 0.8899i   0
             0   0   -0.9691 - 0.2468i
             0.8782 + 0.4783i   0   0

Binary 503 = -0.2743 - 0.4759i 0.1977 - 0.4412i 0.1853 - 0.6559i
             0.7376 - 0.0445i -0.3309 - 0.5661i -0.1500 - 0.0374i
             0.2303 - 0.3148i 0.5449 + 0.1982i -0.7142 - 0.0387i

Binary 504 = -0.2105 + 0.6087i -0.6959 - 0.3164i -0.0237 - 0.0146i
             -0.3365 + 0.4546i 0.3740 + 0.3323i -0.4746 - 0.4524i
             0.4987 + 0.1288i 0.1404 - 0.3816i 0.2809 - 0.7003i

Binary 505 = -0.0177 + 0.6813i -0.4685 - 0.2868i 0.3536 - 0.3298i
             0.1546 - 0.0007i 0.6265 - 0.3919i -0.0850 - 0.6502i
             0.7017 - 0.1388i 0.0517 - 0.3867i 0.4252 + 0.3943i

Binary 506 = -0.3171 - 0.5606i 0.6793 + 0.3507i -0.0205 + 0.0189i
             -0.1182 - 0.5530i -0.3570 - 0.3505i -0.5640 + 0.3343i
             -0.4266 + 0.2887i -0.1593 + 0.3741i -0.5981 - 0.4601i

Binary 507 = 0.5060 + 0.2138i -0.4835 + 0.0013i 0.6511 + 0.2016i
             -0.5611 + 0.4809i -0.3799 + 0.5345i 0.0412 - 0.1490i
             0.0065 + 0.3900i -0.0435 - 0.5782i 0.0565 - 0.7130i

Binary 508 = -0.6072 + 0.2149i 0.4633 - 0.6080i 0.0150 + 0.0235i
             -0.5652 + 0.0204i -0.4072 + 0.2907i 0.2313 + 0.6135i
             0.2102 + 0.4702i 0.3408 + 0.2218i -0.5569 + 0.5091i

Binary 509 = -0.5486 - 0.0278i 0.4539 - 0.1666i -0.6807 + 0.0333i
             0.3628 - 0.6438i 0.1742 - 0.6322i 0.0123 + 0.1541i
             -0.1395 - 0.3643i 0.2386 + 0.5285i 0.1908 + 0.6893i

Binary 510 = 0   0   -0.9888 - 0.1490i
             -0.9988 + 0.0498i   0   0
             0   0.2708 + 0.9626i   0

$$
\text{Binary 511} = \begin{matrix} 0 & 0.7660 - 0.6428i & 0 \\ 0 & 0 & 0.7660 - 0.6428i \\ 1.0000 - 0.0000i & 0 & 0 \end{matrix}
$$